



# Quantum Data Management

From Theory to Opportunities

**Rihan Hai, Shih-Han Hung, Sebastian Feld**



# Where it all started

## Simulating Physics with Computers

Richard P. Feynman

*Department of Physics, California Institute of Technology, Pasadena, California 91107*

*Received May 7, 1981*

### 1. INTRODUCTION

On the program it says this is a keynote speech—and I don't know what a keynote speech is. I do not intend in any way to suggest what should be in this meeting as a keynote of the subjects or anything like that. I have my own things to say and to talk about and there's no implication that anybody needs to talk about the same thing or anything like it. So what I want to talk about is what Mike Dertouzos suggested that nobody would talk about. I want to talk about the problem of simulating physics with computers and I mean that in a specific way which I am going to explain. The reason for doing this is something that I learned about from Ed Fredkin, and my entire interest in the subject has been inspired by him. It has to do with learning something about the possibilities of computers, and also something about possibilities in physics. If we suppose that we know all the physical laws perfectly, of course we don't have to pay any attention to computers. It's interesting anyway to entertain oneself with the idea that we've got something to learn about physical laws; and if I take a relaxed view here (after all I'm here and not at home) I'll admit that we don't understand everything.

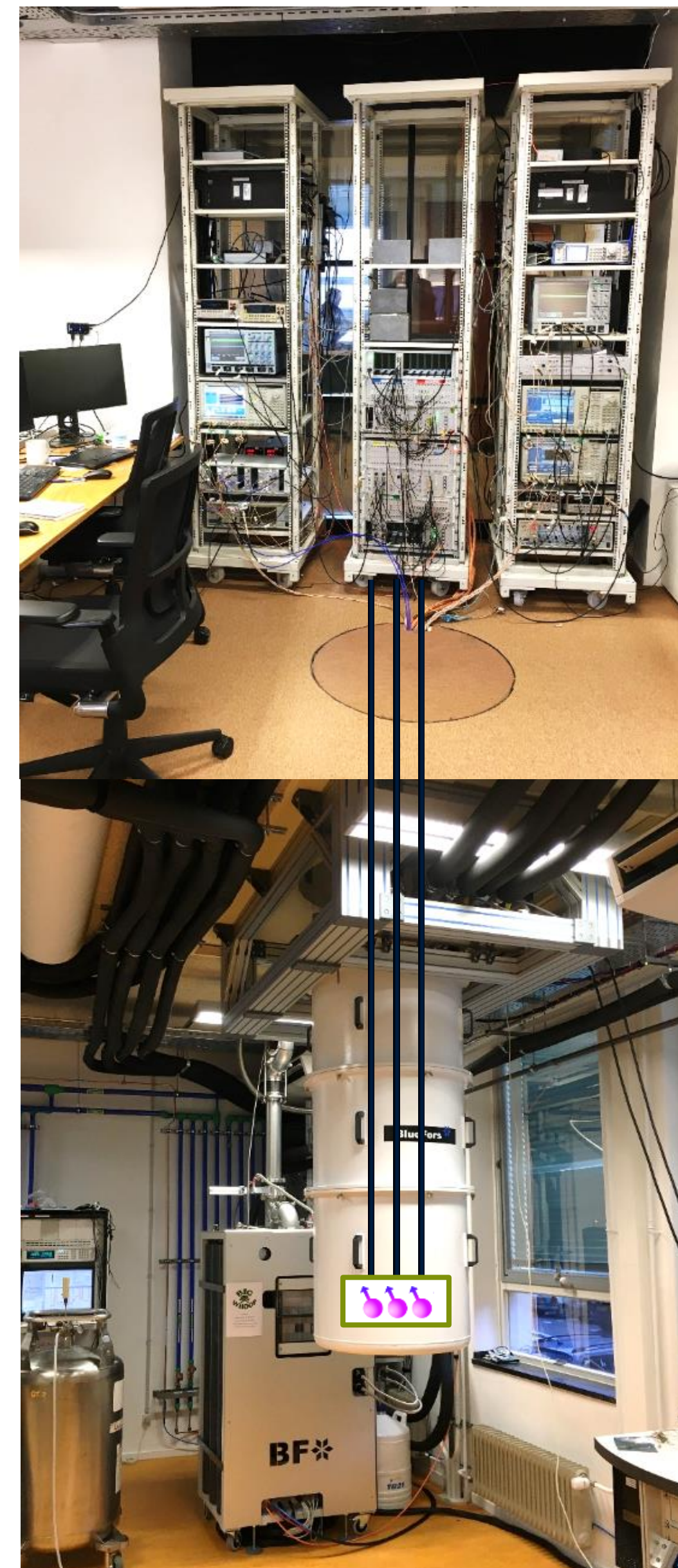
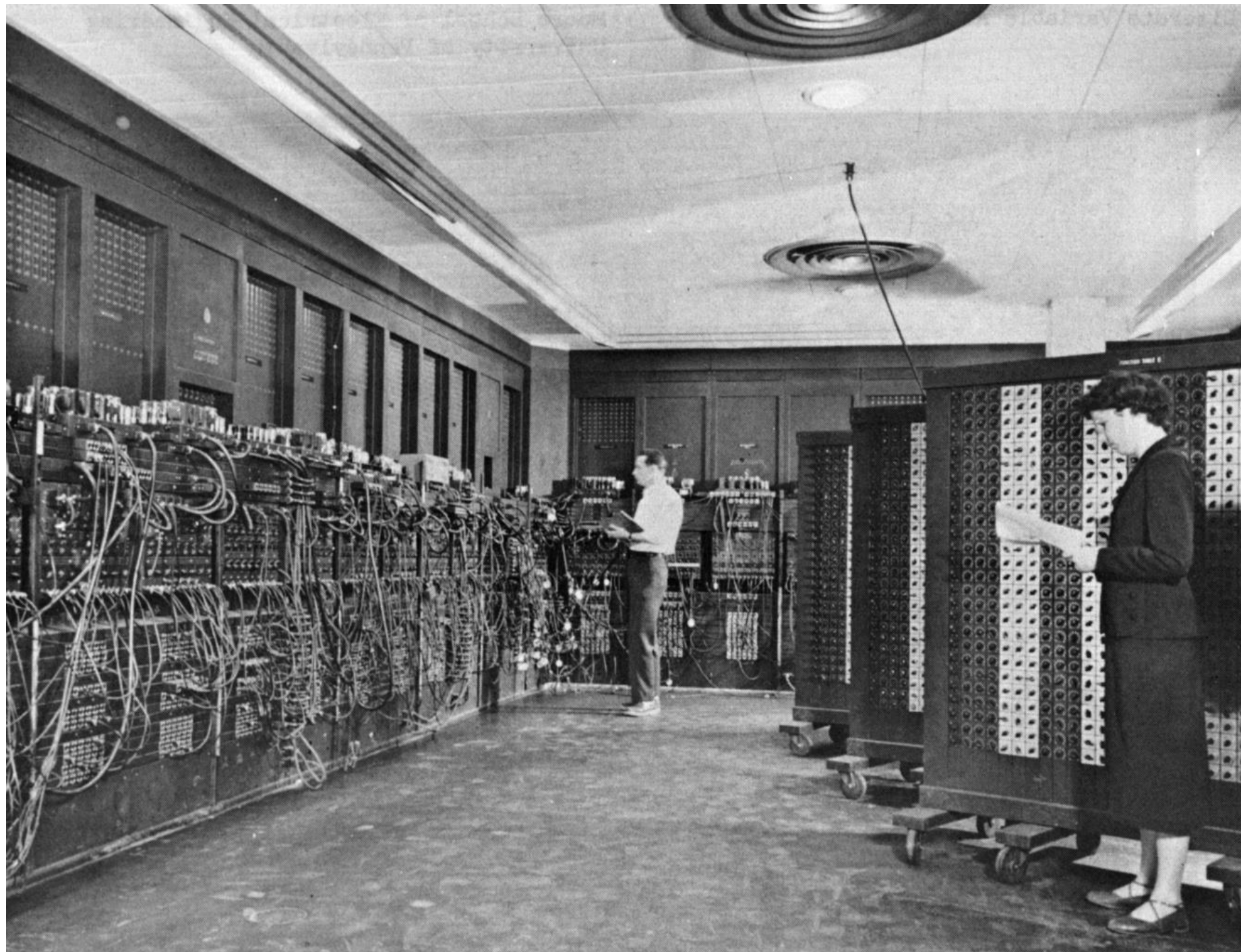
The first question is, What kind of computer are we going to use to simulate physics? Computer theory has been developed to a point where it realizes that it doesn't make any difference; when you get to a *universal computer*, it doesn't matter how it's manufactured, how it's actually made. Therefore my question is, Can physics be simulated by a universal computer? I would like to have the elements of this computer *locally interconnected*, and therefore sort of think about cellular automata as an example (but I don't want to force it). But I do want something involved with the



be understood very well in analyzing the situation. And I'm not happy with all the analyses that go with just the classical theory, because nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy. Thank you.



# Back to the future





# Lots of activities

Article | Published: 23 October 2019

## Quantum supremacy using a programmable superconducting processor

[Frank Arute](#), [Kunal Arya](#), [Ryan Babbush](#), [Dave Bacon](#), [Joseph C. Bardin](#), [Rami Barends](#), [Rupak Biswas](#), [Sergio Boixo](#), [Fernando G. S. L. Brandao](#), [David A. Buell](#), [Brian Burkett](#), [Yu Chen](#), [Zijun Chen](#), [Ben Chiaro](#), [Roberto Collins](#), [William Courtney](#), [Andrew Dunsworth](#), [Edward Farhi](#), [Brooks Foxen](#), [Austin Fowler](#), [Craig Gidney](#), [Marissa Giustina](#), [Rob Graff](#), [Keith Guerin](#), ... [John M. Martinis](#)  [+ Show authors](#)

[Nature](#) **574**, 505–510 (2019) | [Cite this article](#)

## Simulating key properties of lithium-ion batteries with a fault-tolerant quantum computer

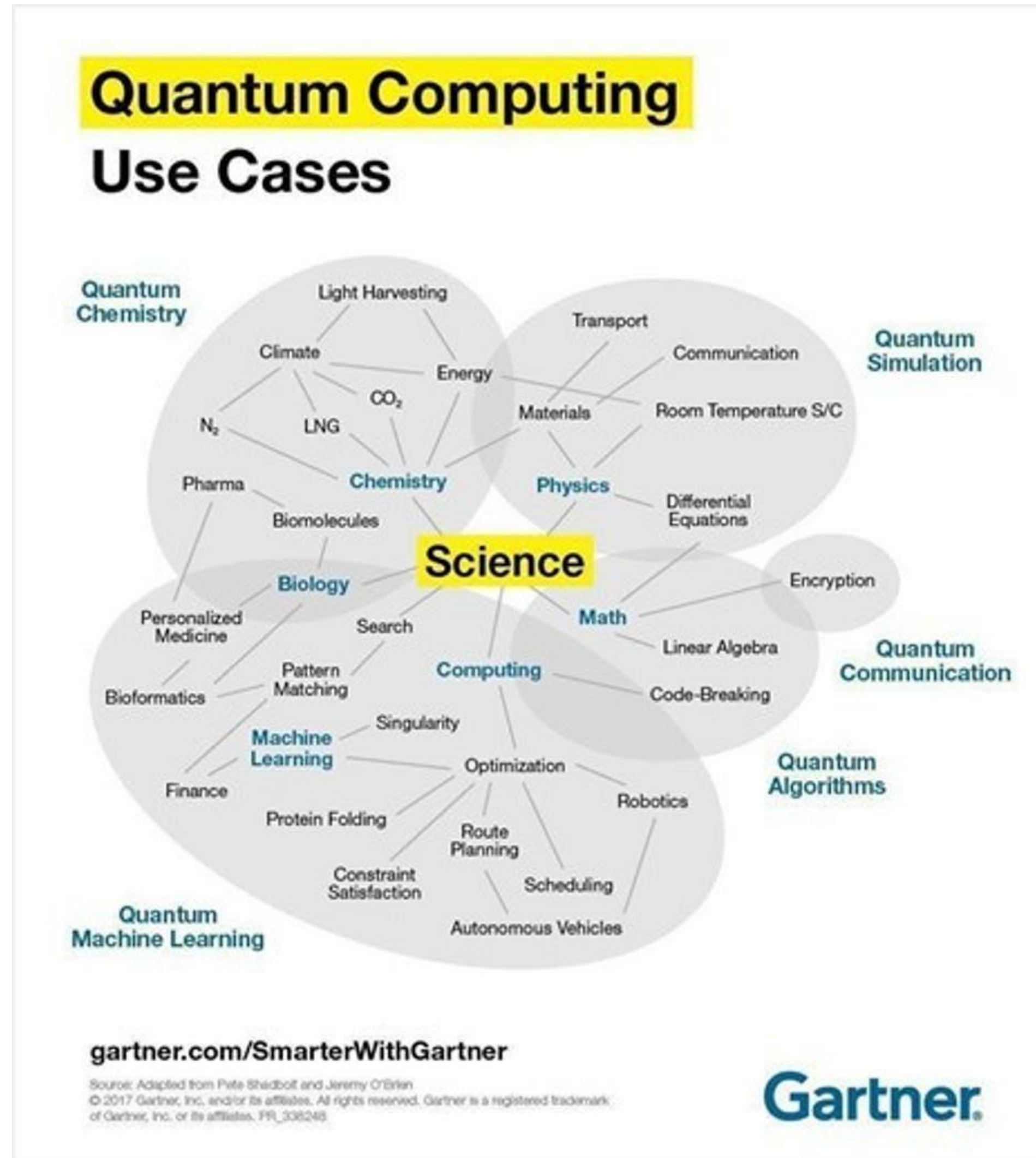
[Alain Delgado](#), [Pablo A. M. Casares](#), [Roberto dos Reis](#), [Modjtaba Shokrian Zini](#), [Roberto Campos](#), [Norge Cruz-Hernández](#), [Arne-Christian Voigt](#), [Angus Lowe](#), [Soran Jahangiri](#), [M. A. Martin-Delgado](#), [Jonathan E. Mueller](#), and [Juan Miguel Arrazola](#)

Phys. Rev. A **106**, 032428 – Published 26 September 2022

## Buzzword Convergence: Making Sense of Quantum Neural Blockchain AI

April 1, 2018

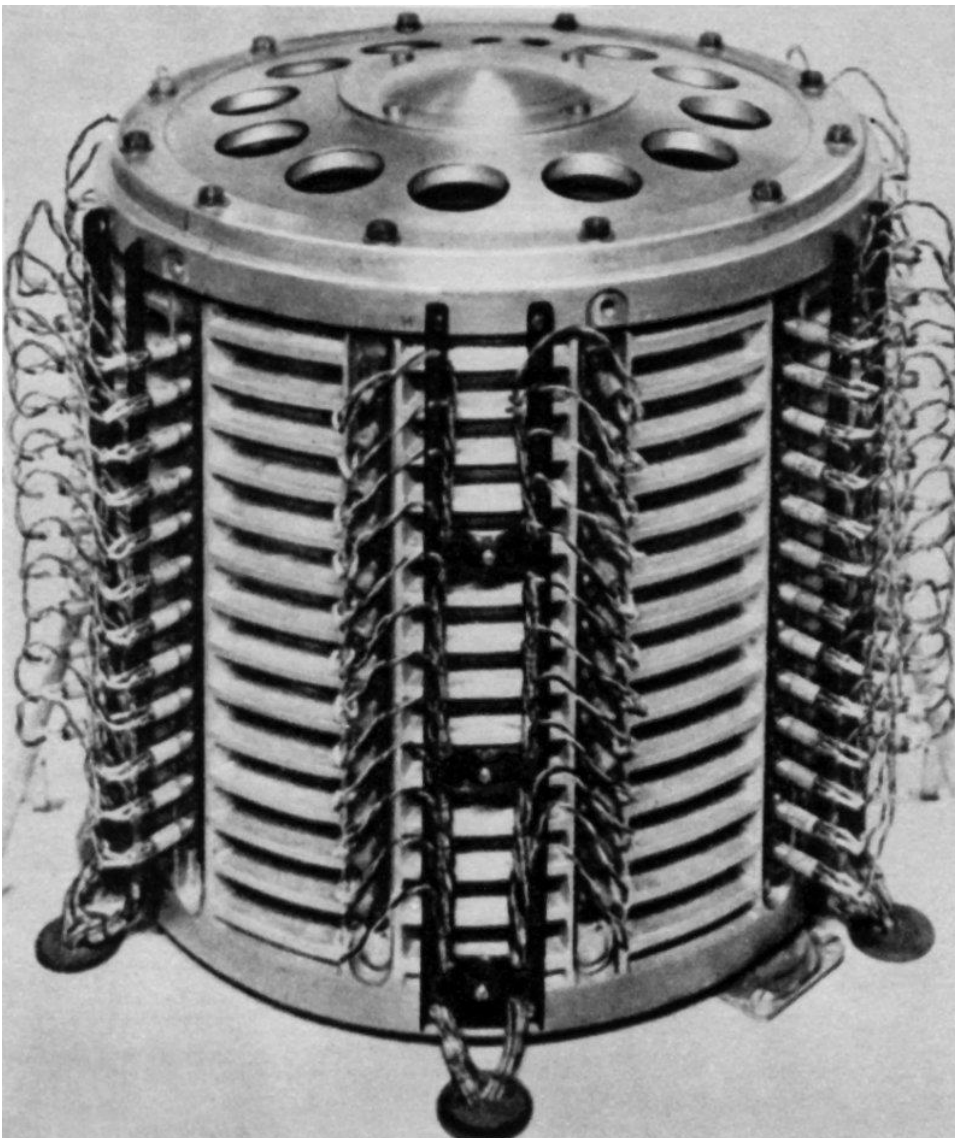
# Lots of (potential) use cases



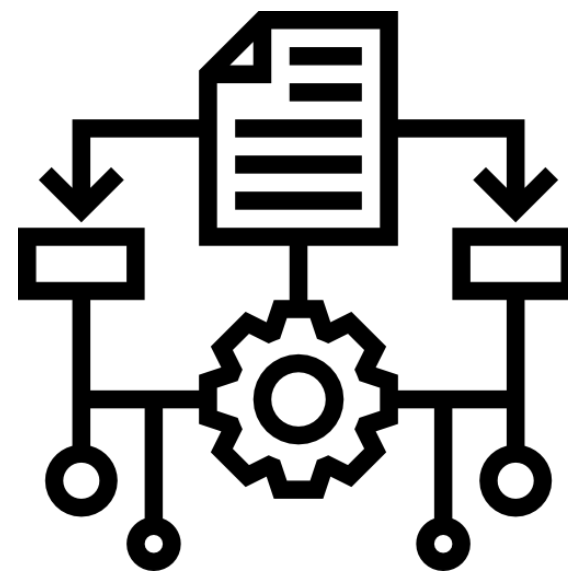
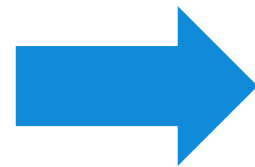


# Menu for today

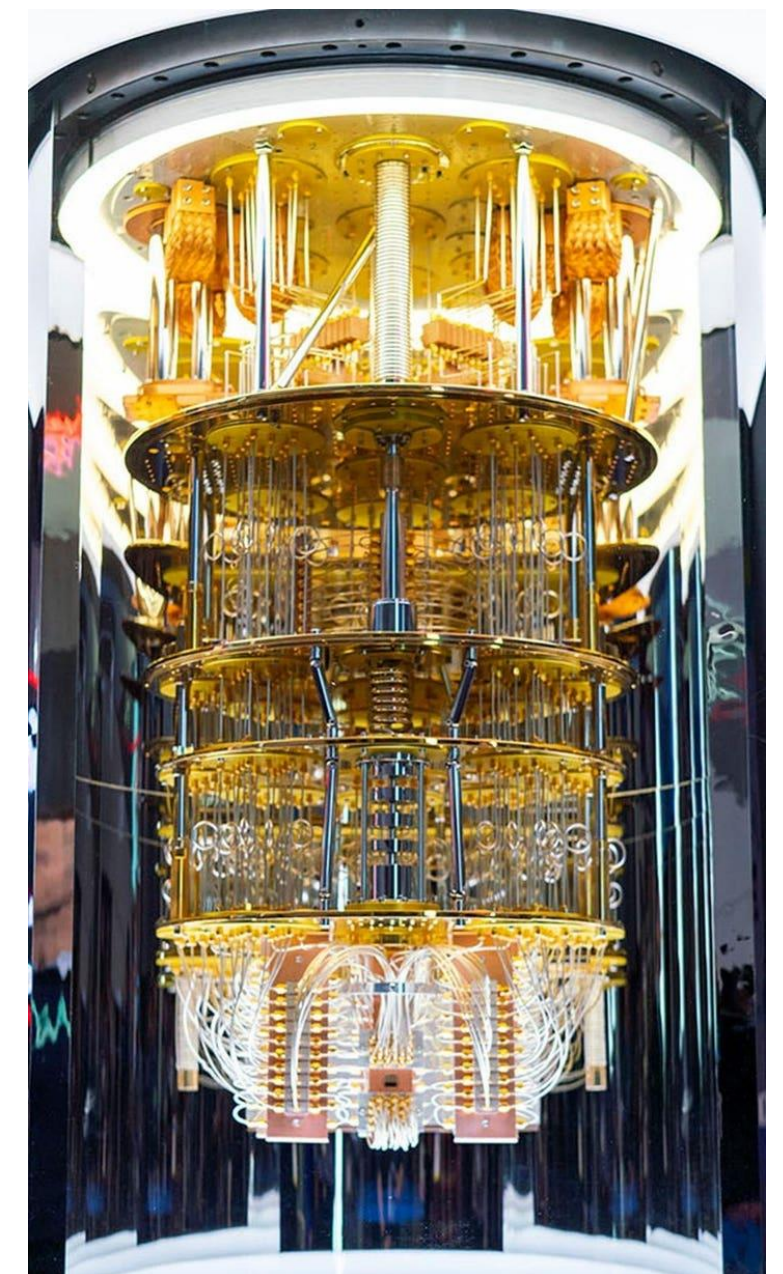
Entering the era of quantum computing,  
what is the future of data management?



Data management problem



Algorithm



Quantum computer

# Contents and instructors

## Structure

- Introduction [~5']
- Fundamentals of quantum computing [~20']
- Data management using quantum computers [~35']
- Data management via quantum internet [~30']




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# Fundamentals of quantum computing



# Fundamentals of quantum computing

- Overview
- Quantum Gate Model
- Quantum Annealing
- Conclusion

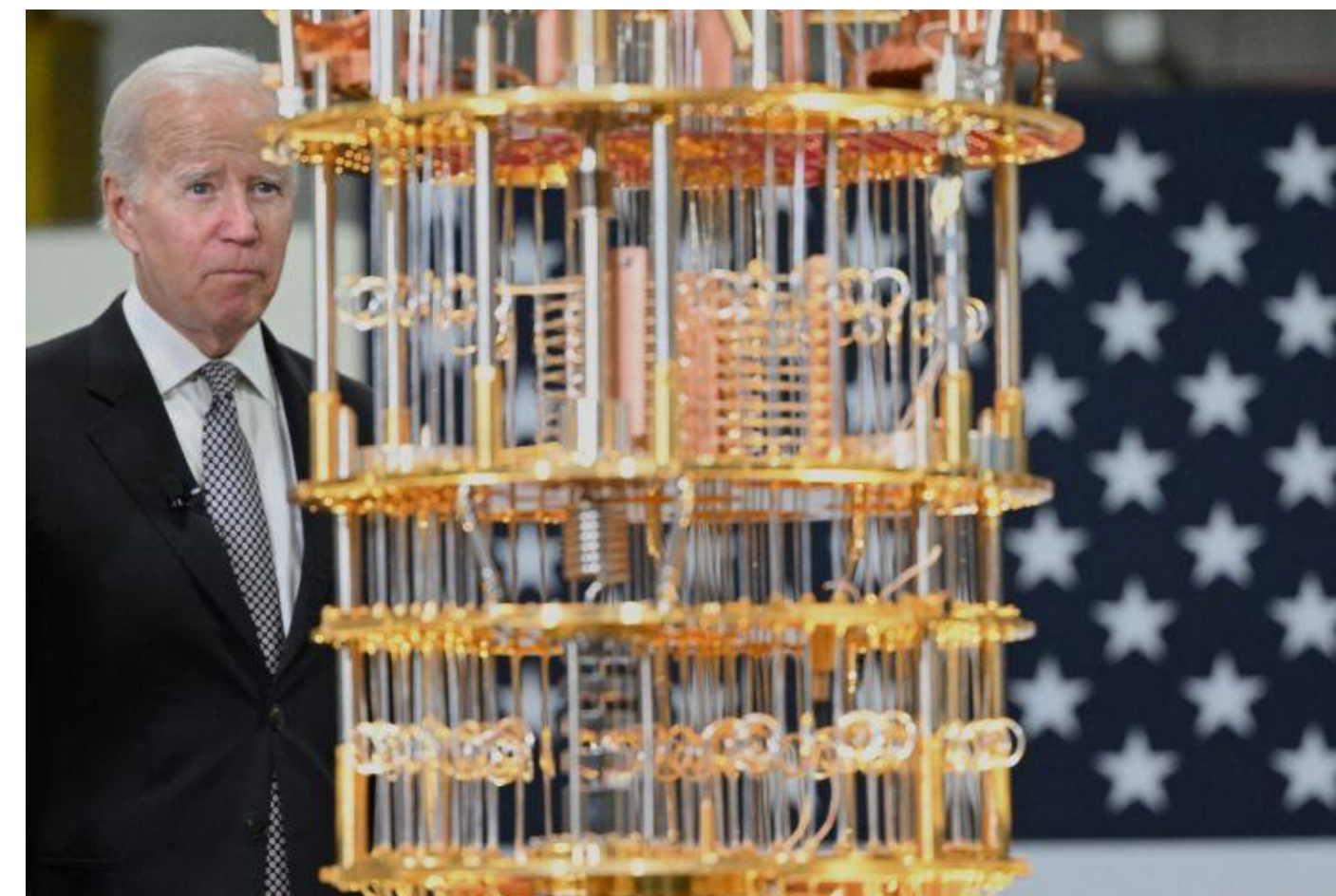
# Fundamentals of quantum computing

- Overview
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# What exactly is a quantum computer?

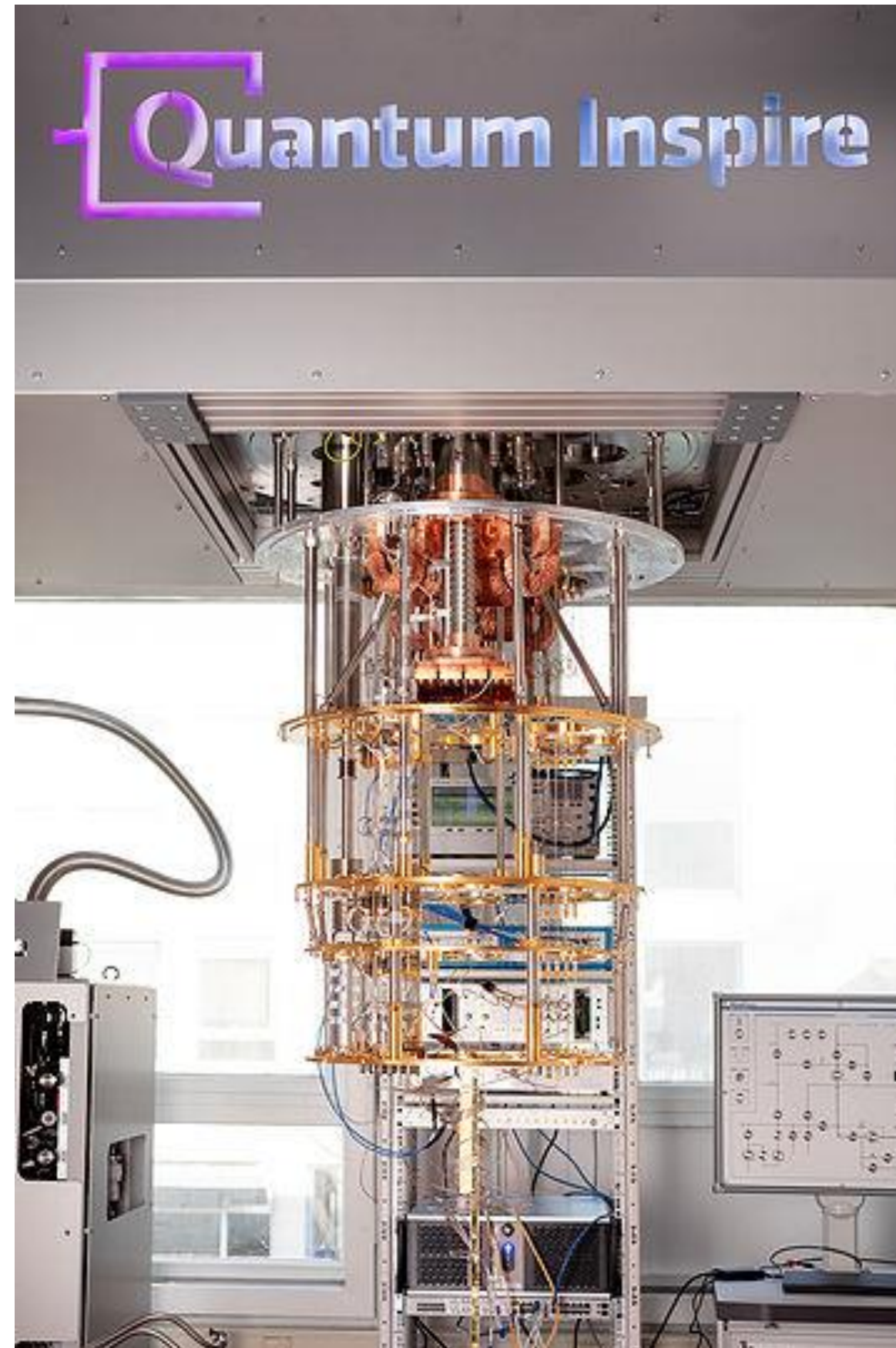
- Golden chandelier plus VIP





# What exactly is a quantum computer?

- Jokes aside: what is included and what is not?





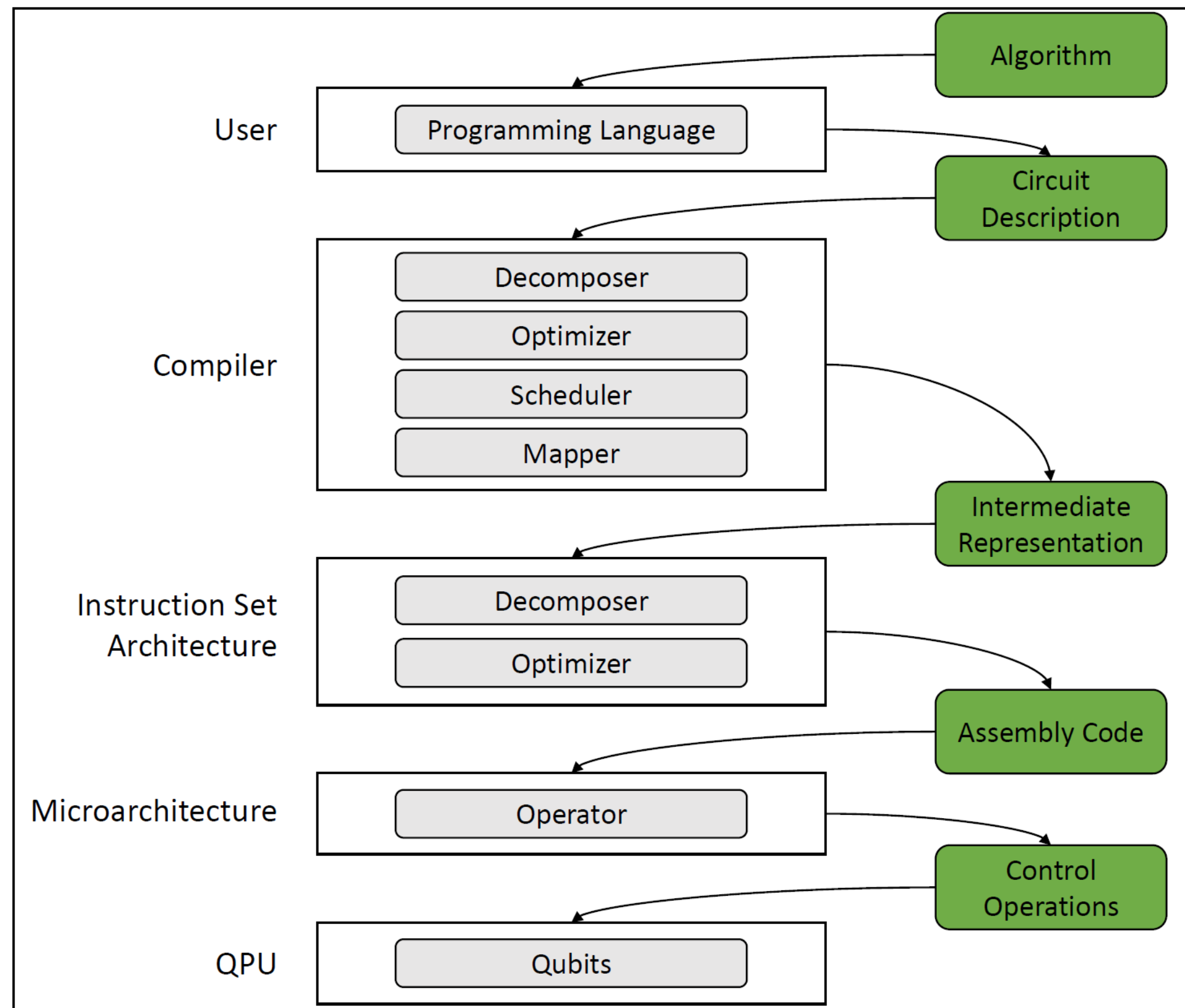
# What exactly is a quantum computer?

- Often hidden behind a service



# What exactly is a quantum computer?

- Full-stack quantum computation





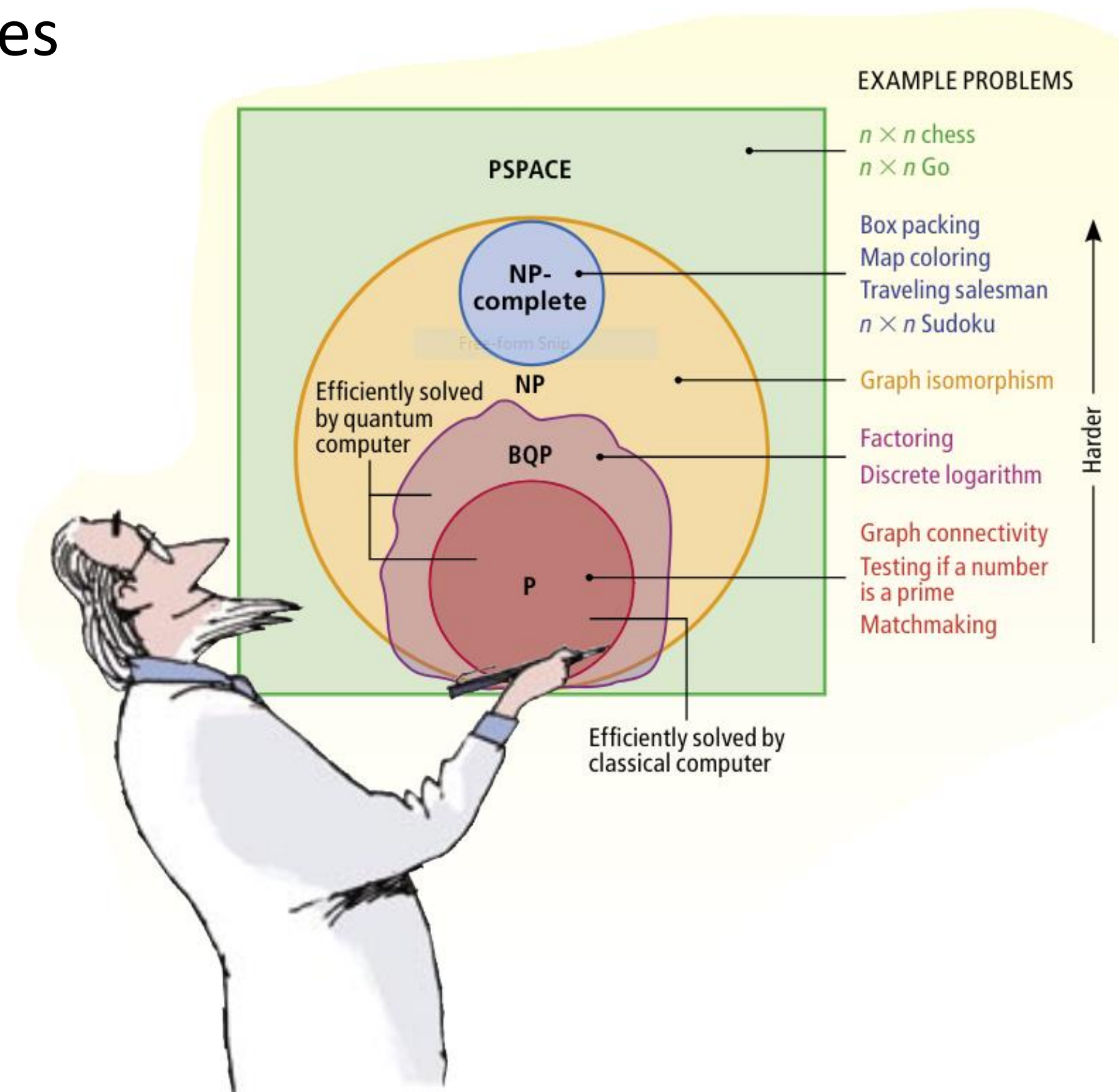
# What exactly is a quantum computer?

- It's not a magical wonder machine
- Quantum computing is turing-complete



# Know your limits

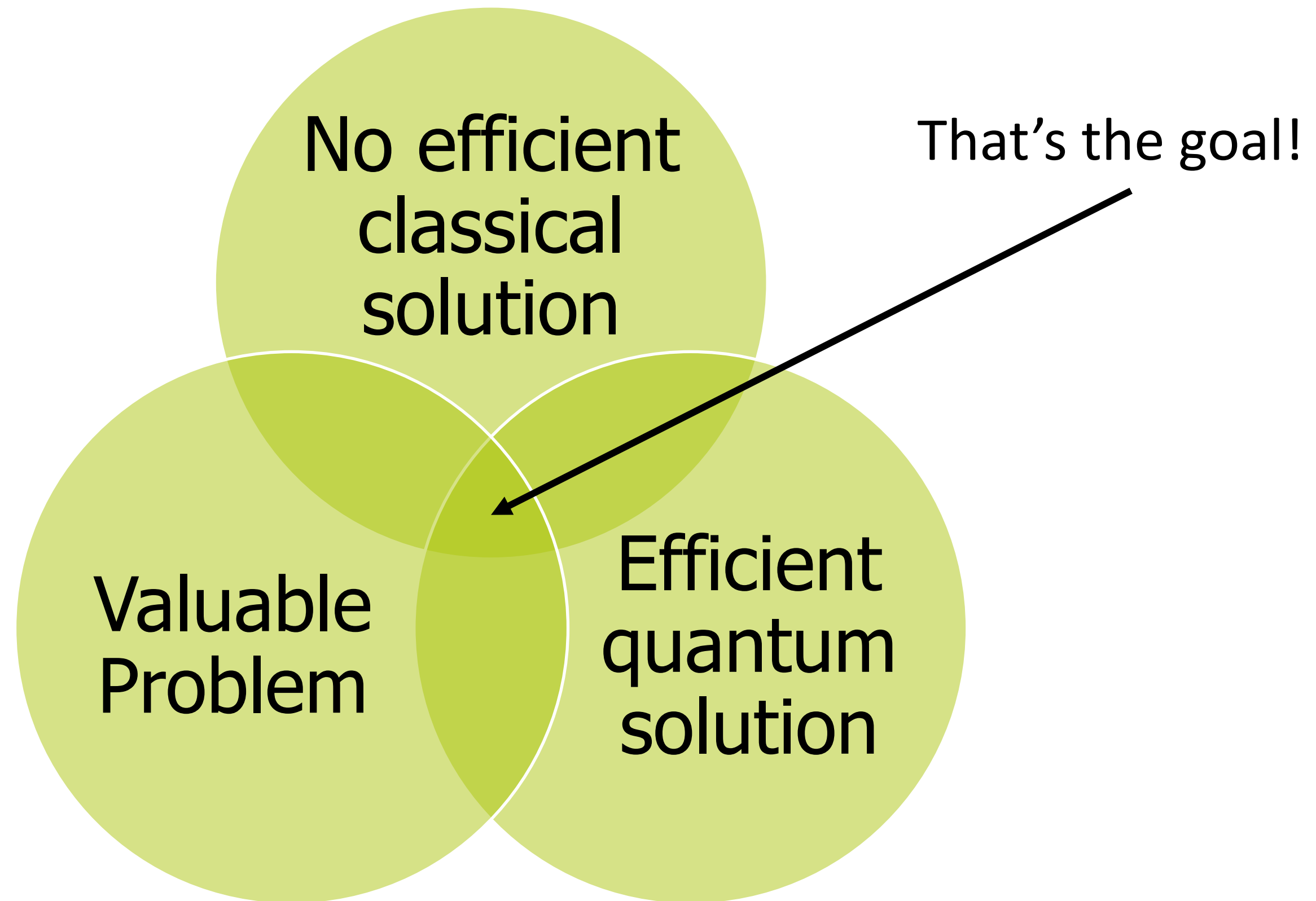
- Quantum computing is powerful, and we don't even know the boundaries





# The holy grail

- At least three things need to come together



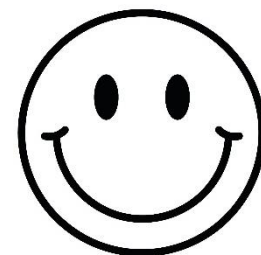
# Two different flavors

Quantum Gate Model

Quantum Annealing



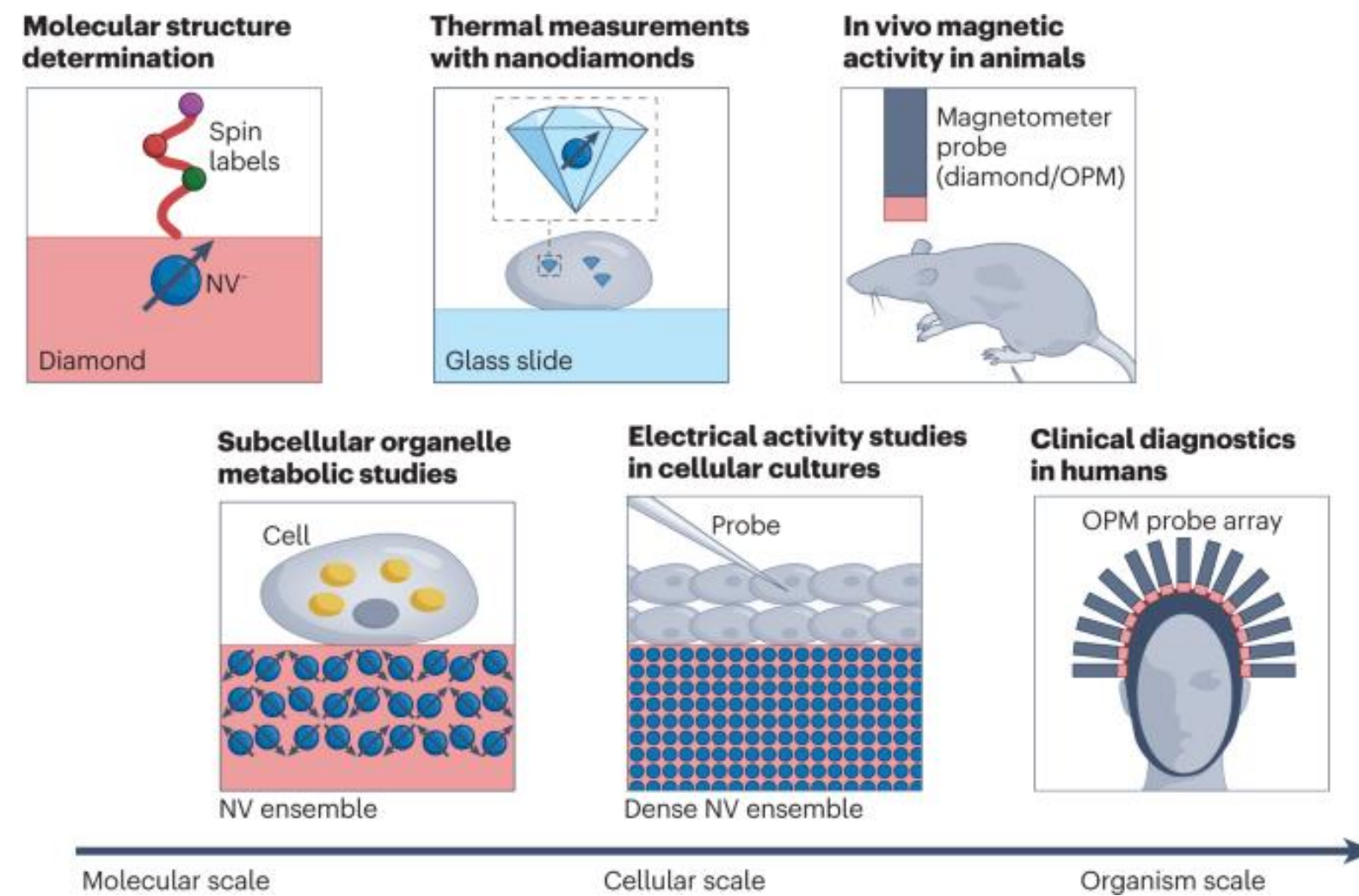
Google IBM Microsoft ...



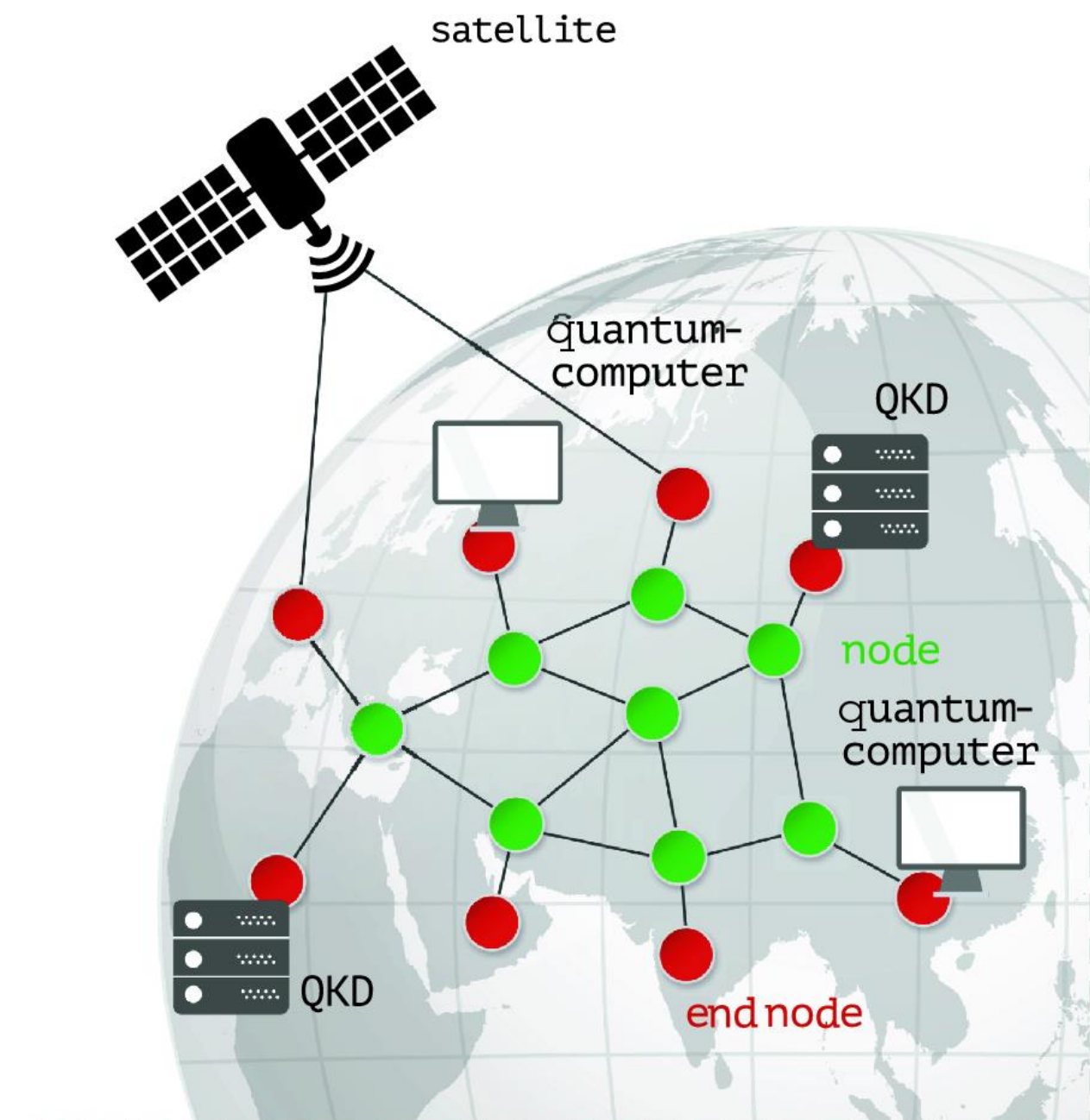


# And what else?

## Quantum Sensing



## Quantum Internet



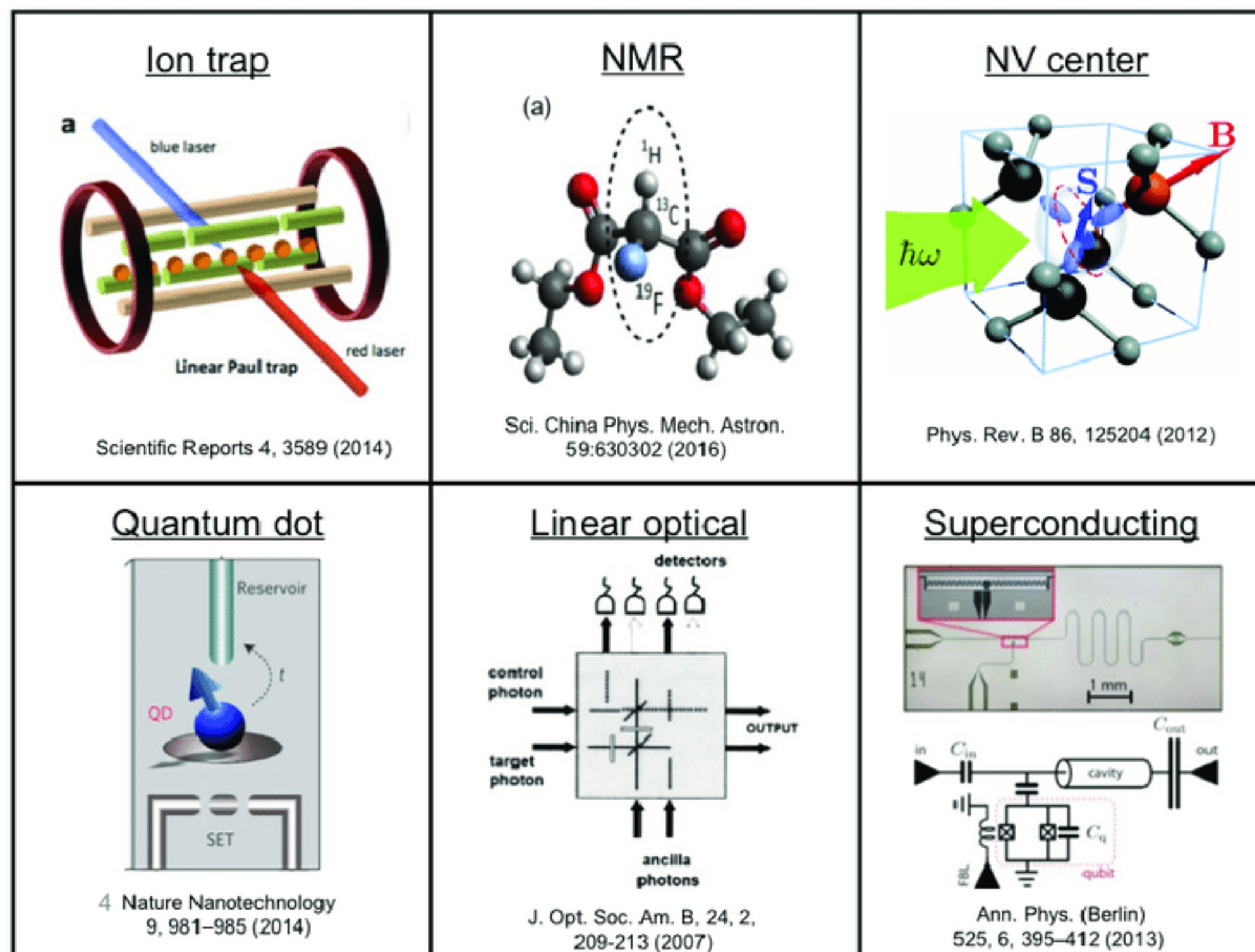
# Fundamentals of quantum computing

- Overview
- **Quantum Gate Model**
- Quantum Annealing
- Conclusion



# Many different qubit technologies

- Quantum bit (qubit), the main building block



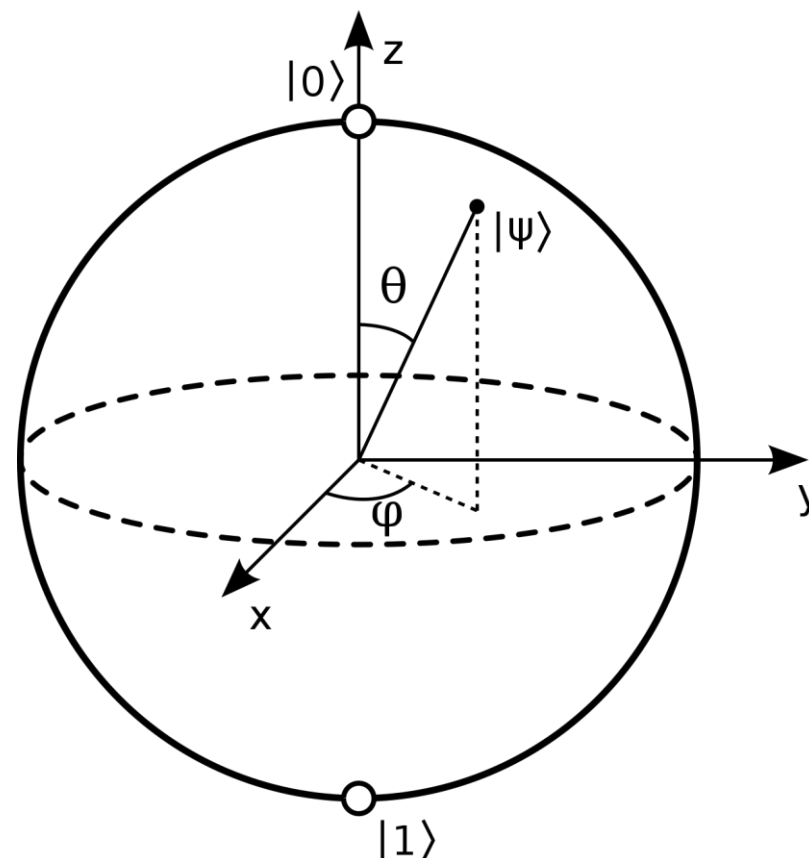
...  
many  
more

# What is a qubit (for us)?

- A qubit is a linear combination of basis states

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

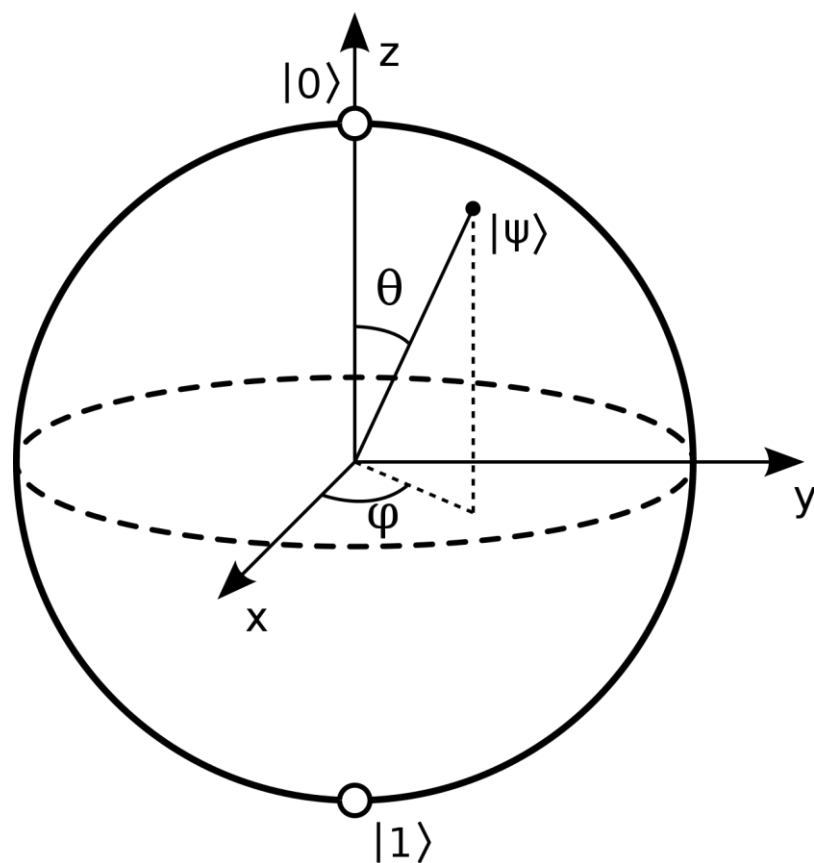
$$\alpha, \beta \in \mathbb{C} \text{ with } |\alpha|^2 + |\beta|^2 = 1$$





# Measurement gives classical information

- $\alpha, \beta$  are called probability amplitudes
- When measuring,  $|\alpha|^2$  is probability of finding qubit in state  $|0\rangle$



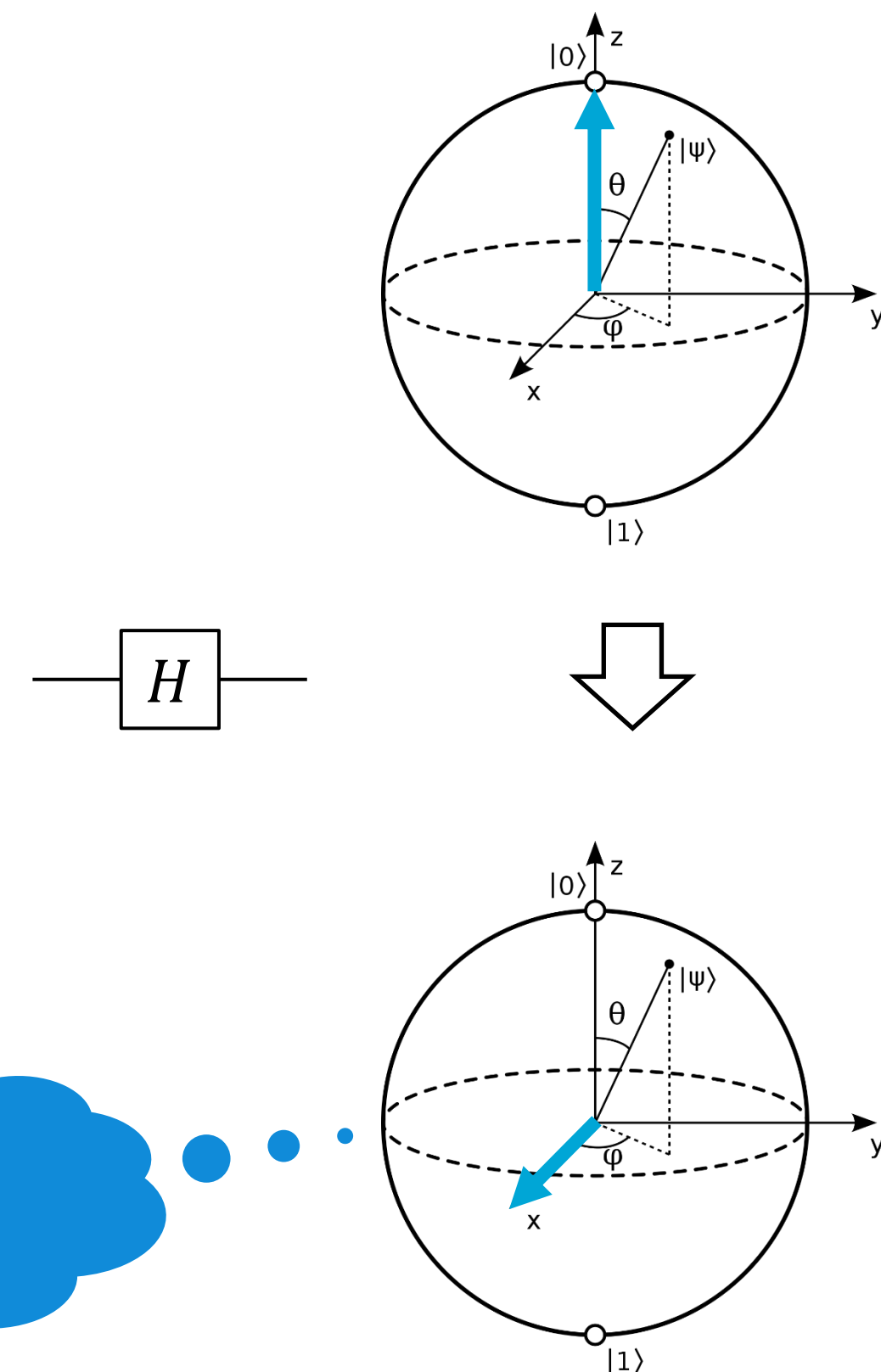
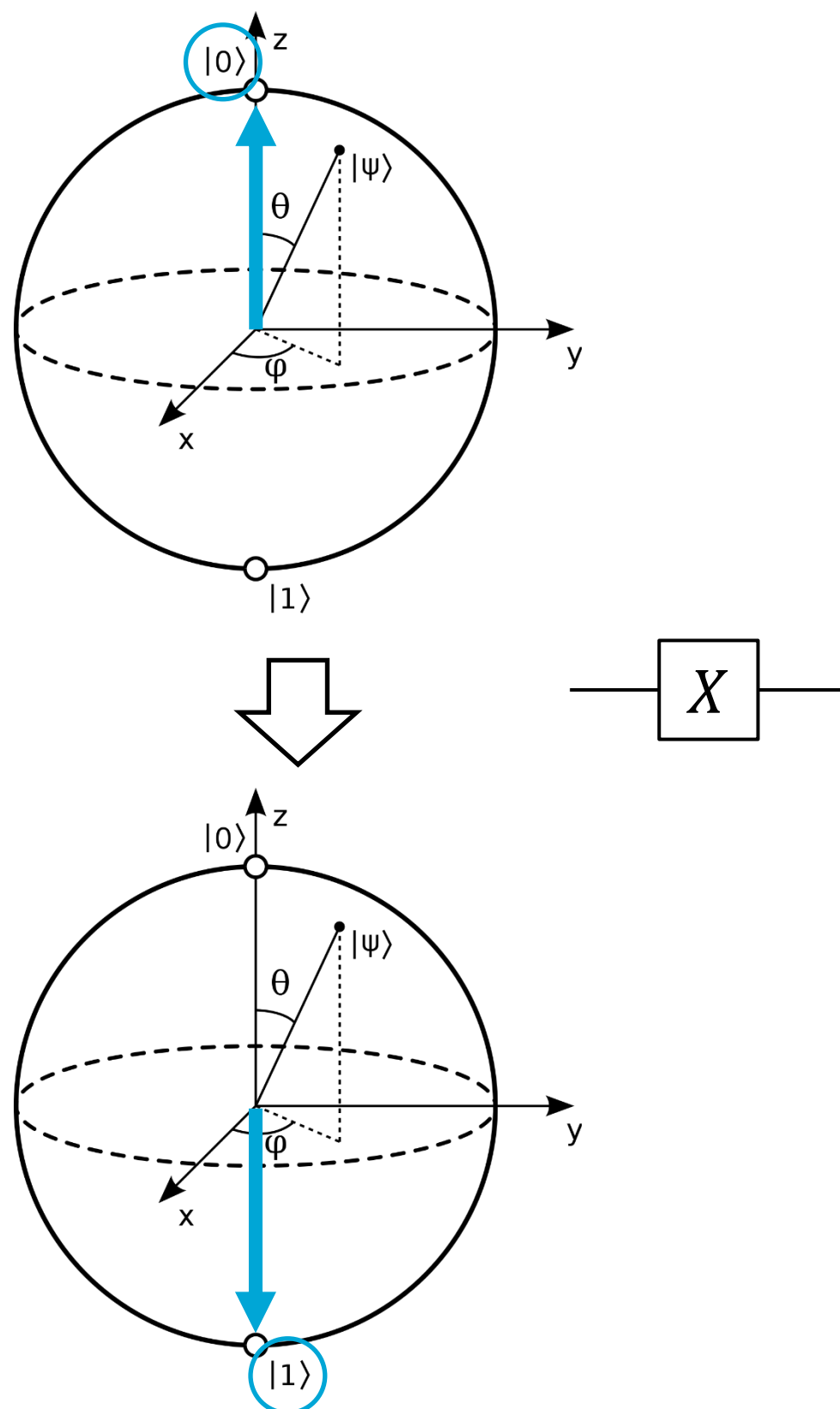
$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$\alpha, \beta \in \mathbb{C} \text{ with } |\alpha|^2 + |\beta|^2 = 1$$

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \longrightarrow \boxed{\text{Measurement Arrow}} = |0\rangle \text{ or } |1\rangle$$

# Gates

- Quantum gates operate on a quantum state
- Rotations around an axis, but also controlled operations

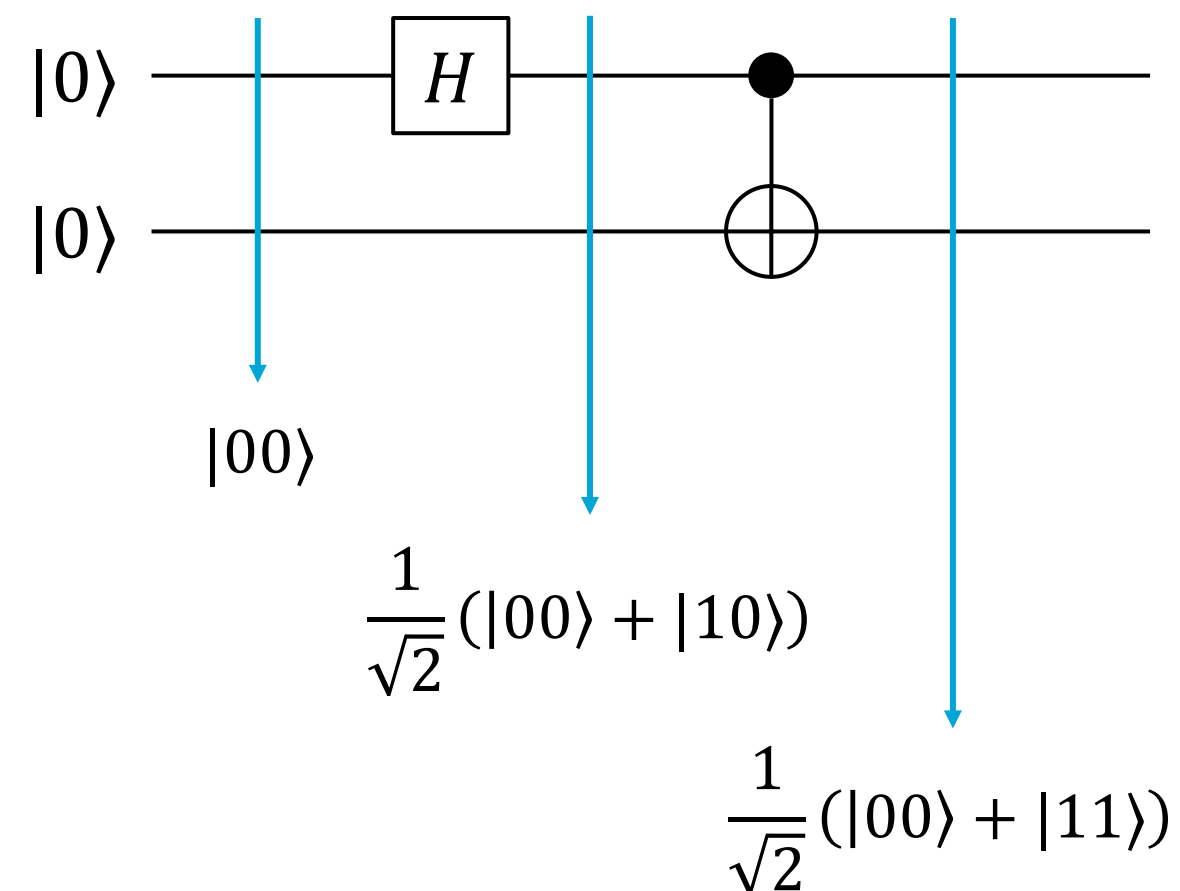
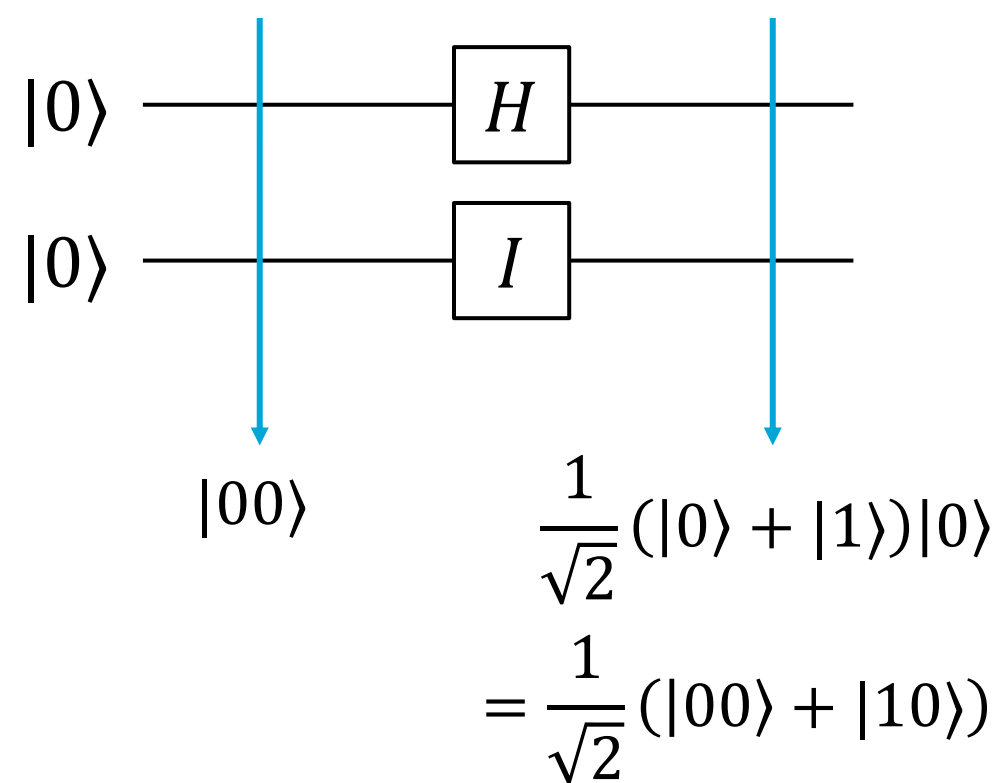


Superposition



# Gates

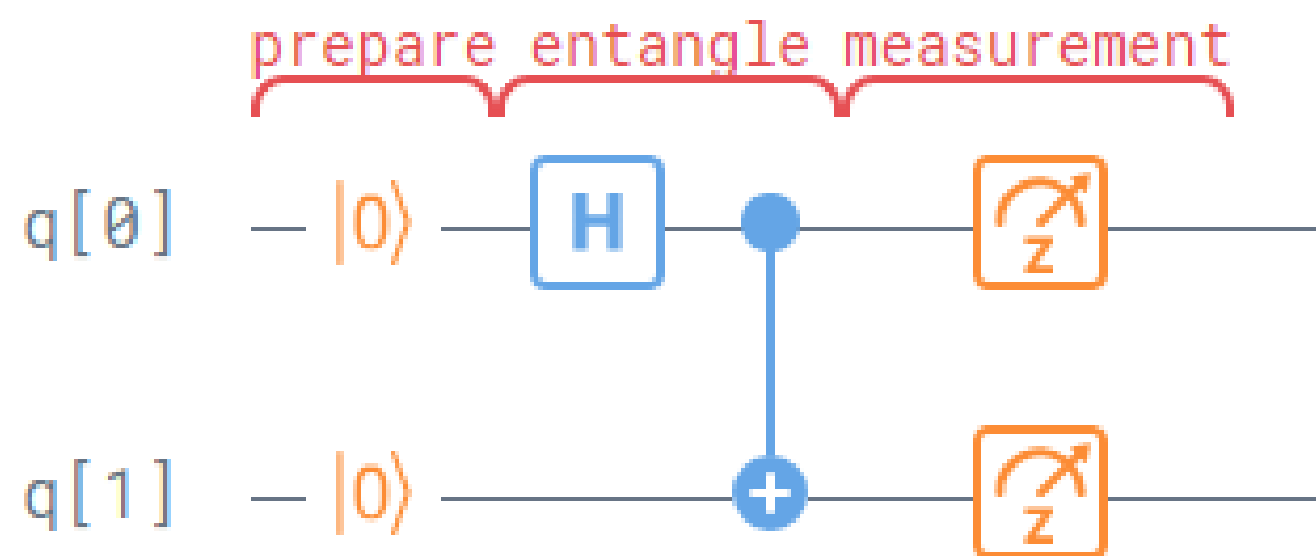
- Quantum gates operate on a quantum state
- Rotations around an axis, but also controlled operations



Entanglement

# Circuits

- Back to assembly programming → Quantum Assembly (QASM)
- High-level programming languages available, though

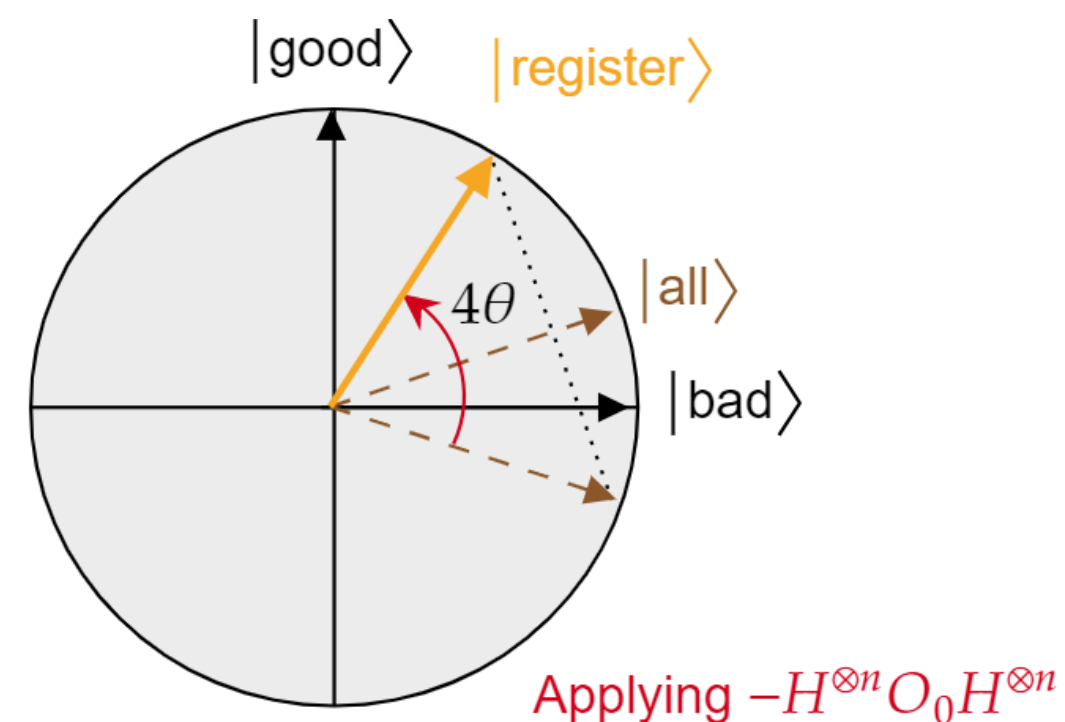
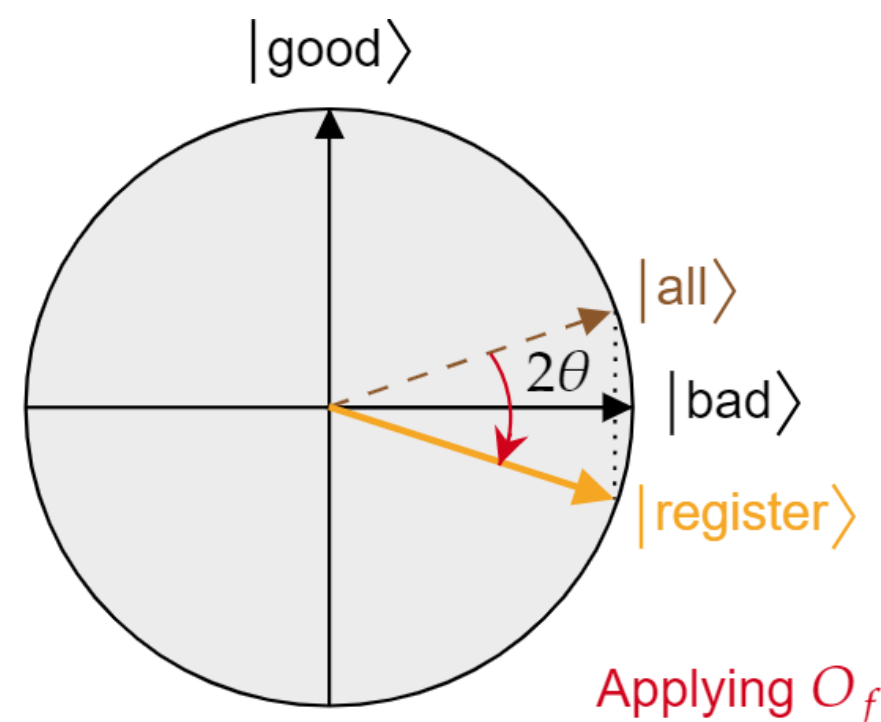
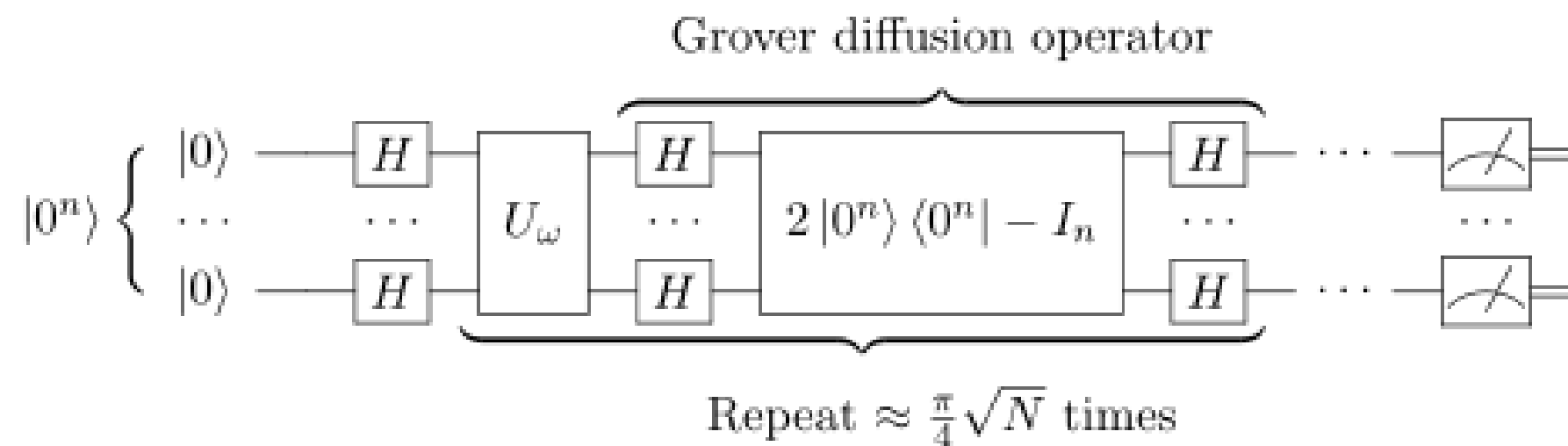


```
1  version 1.0
2
3  qubits 2
4
5  .prepare
6      prep_z q[0:1]
7
8  .entangle
9      H q[0]
10     CNOT q[0], q[1]
11
12 .measurement
13     measure_all
```



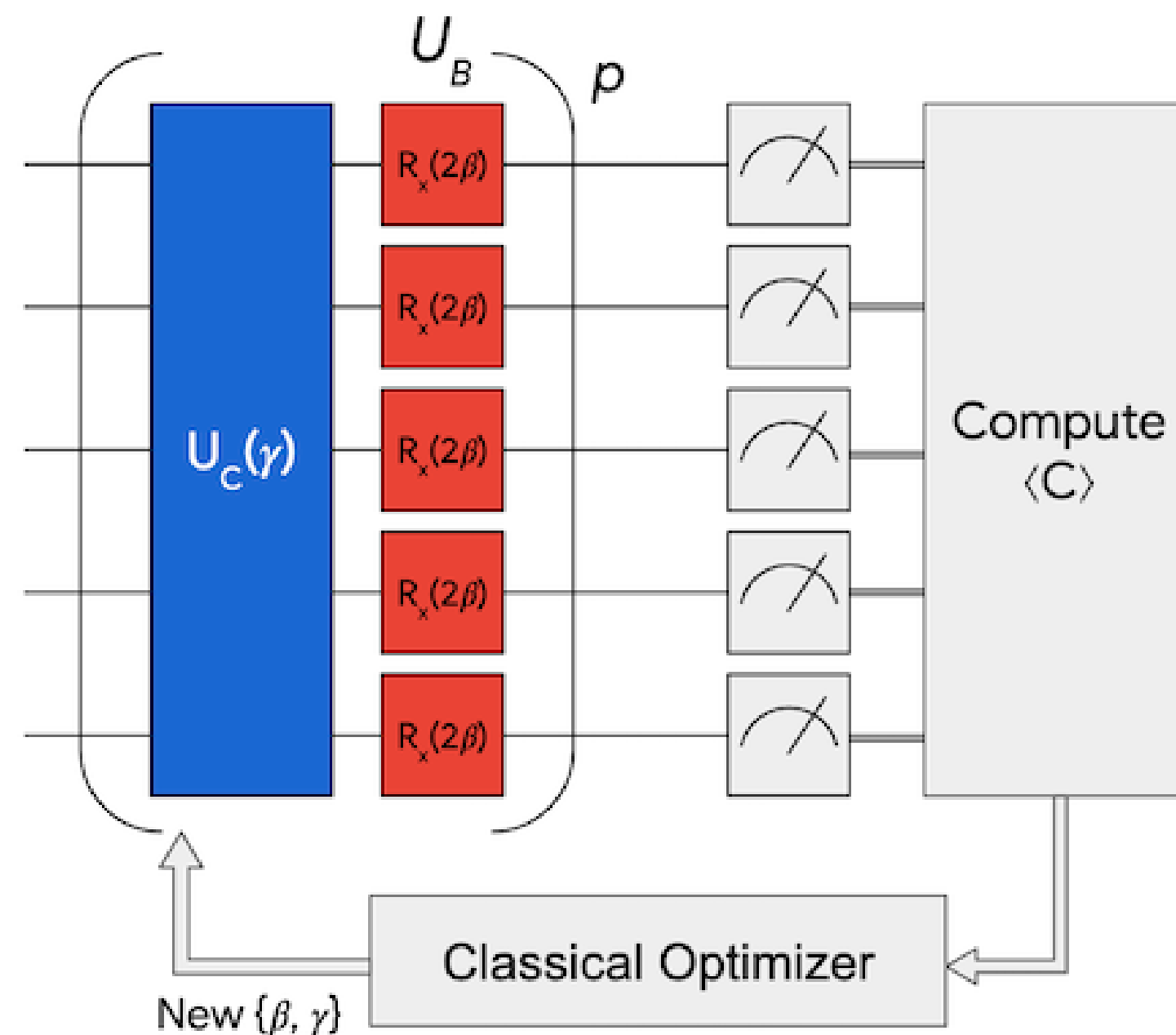
# General idea of Grover's algorithm

- Manipulate the amplitudes, such that the probability of our solution state is maximized



# General idea of QAOA (and VQE)

- Minimize a problem-specific quantum operator  $C$  by parametrizing  $\beta$  and  $\gamma$

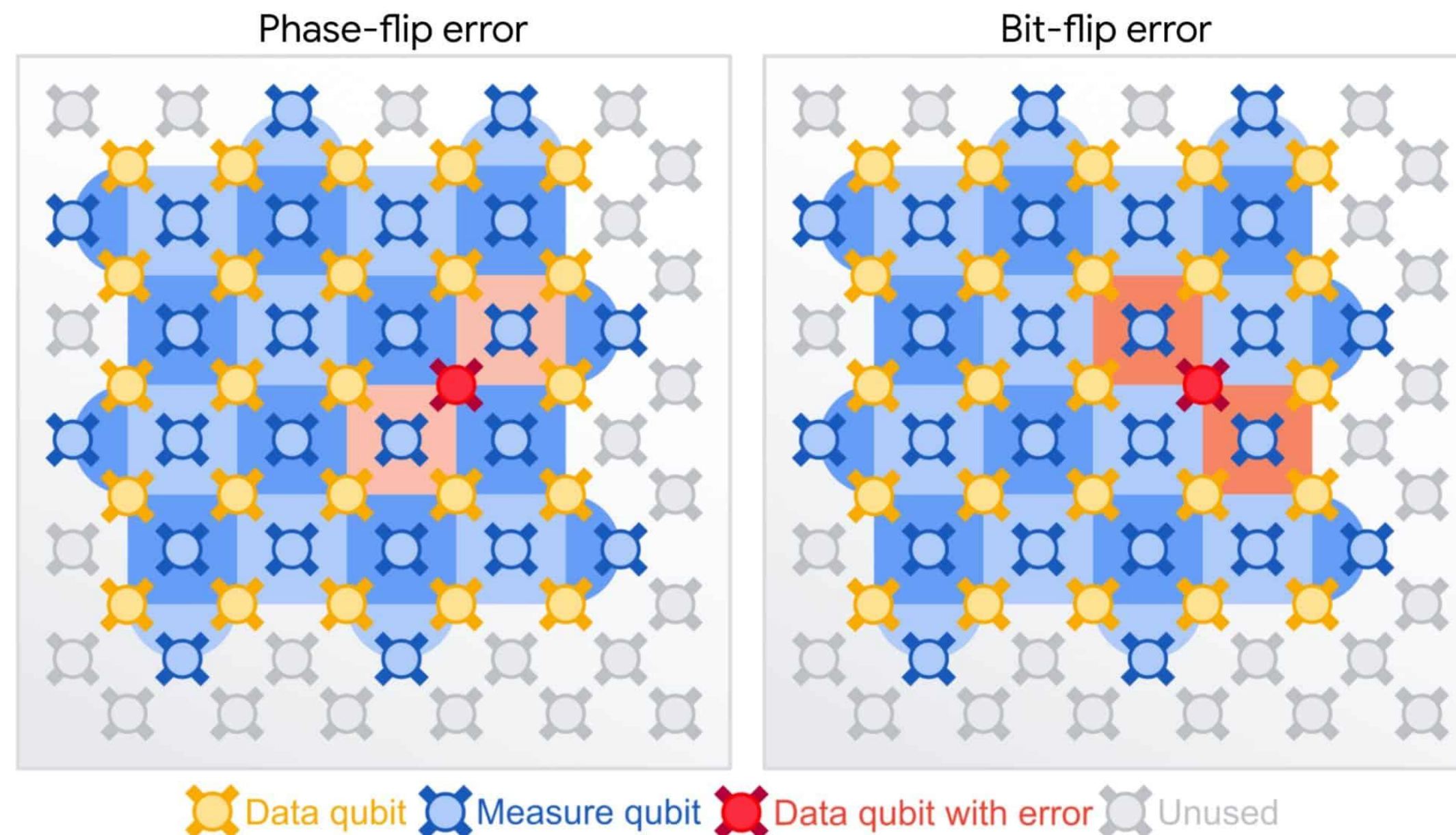


Hybrid!



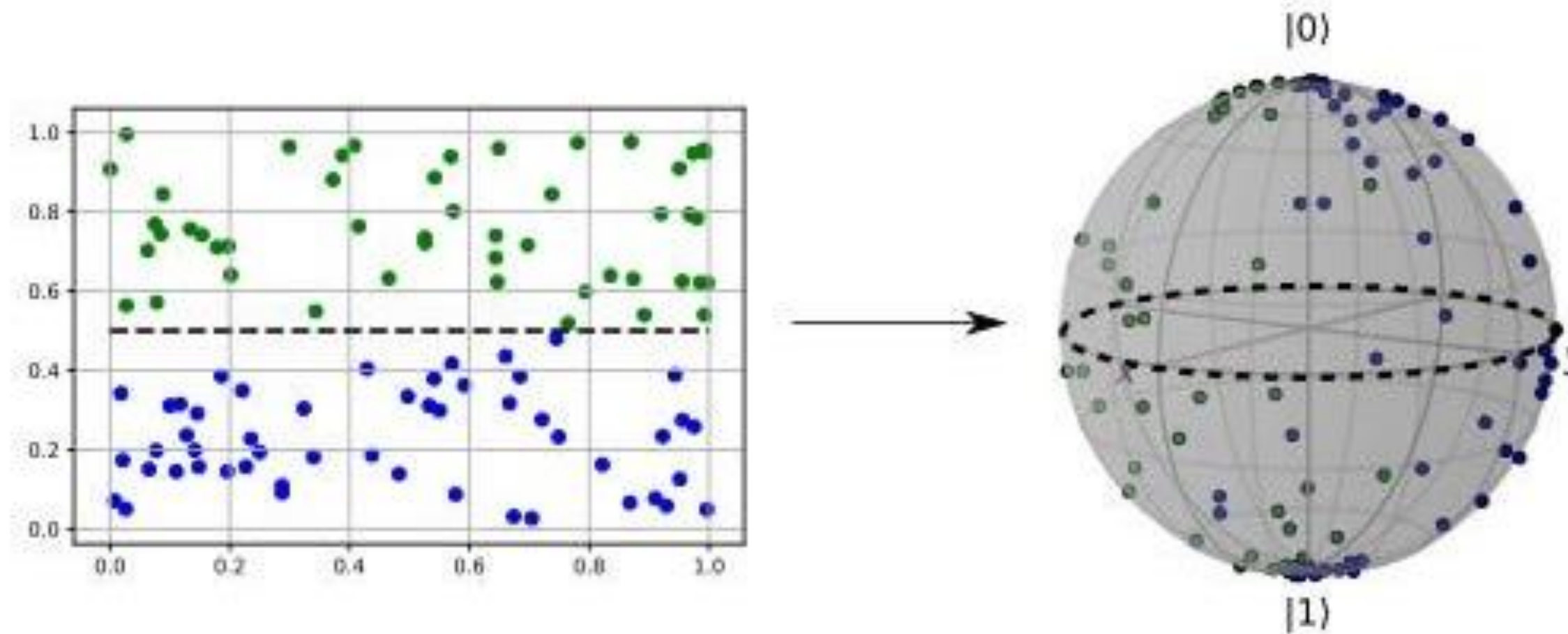
# Main problems

- High noise levels make extensive error correction protocols necessary

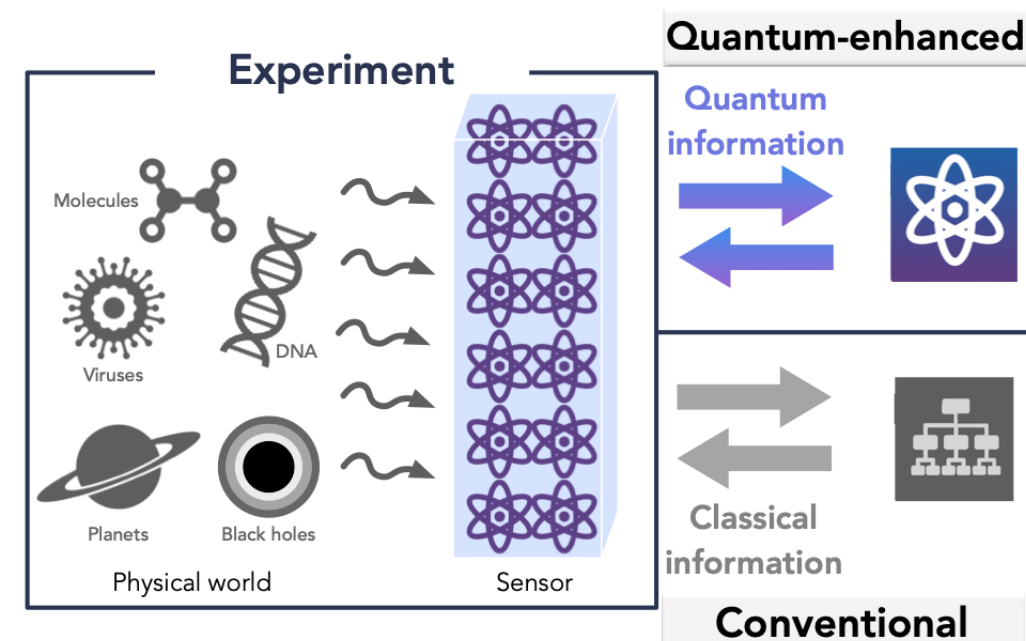


# Main problems

- Data loading, as we basically perform in-memory computing

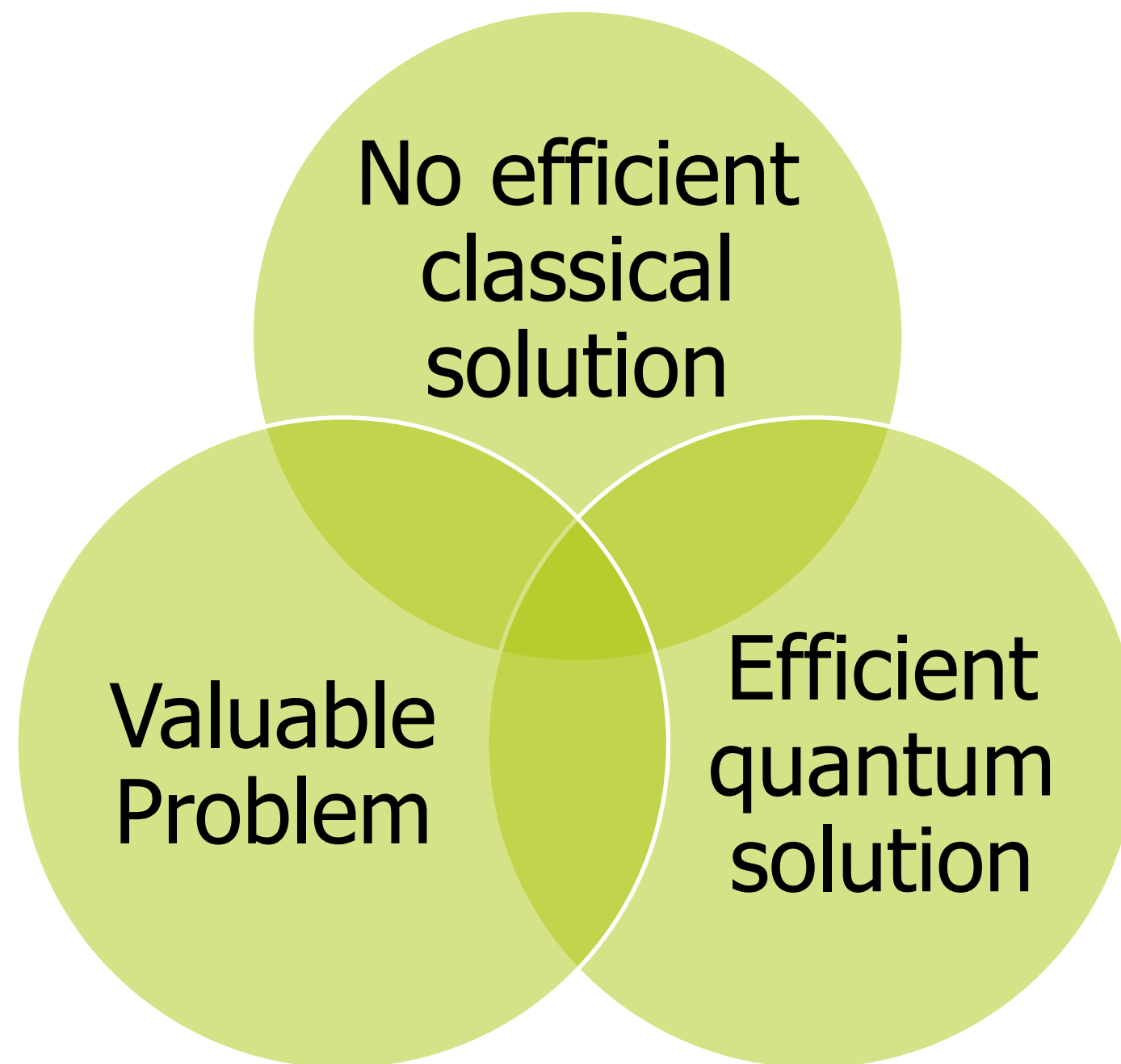


		Type of Algorithm	
		classical	quantum
Type of Data	classical	CC	CQ
	quantum	QC	QQ



# Main problems

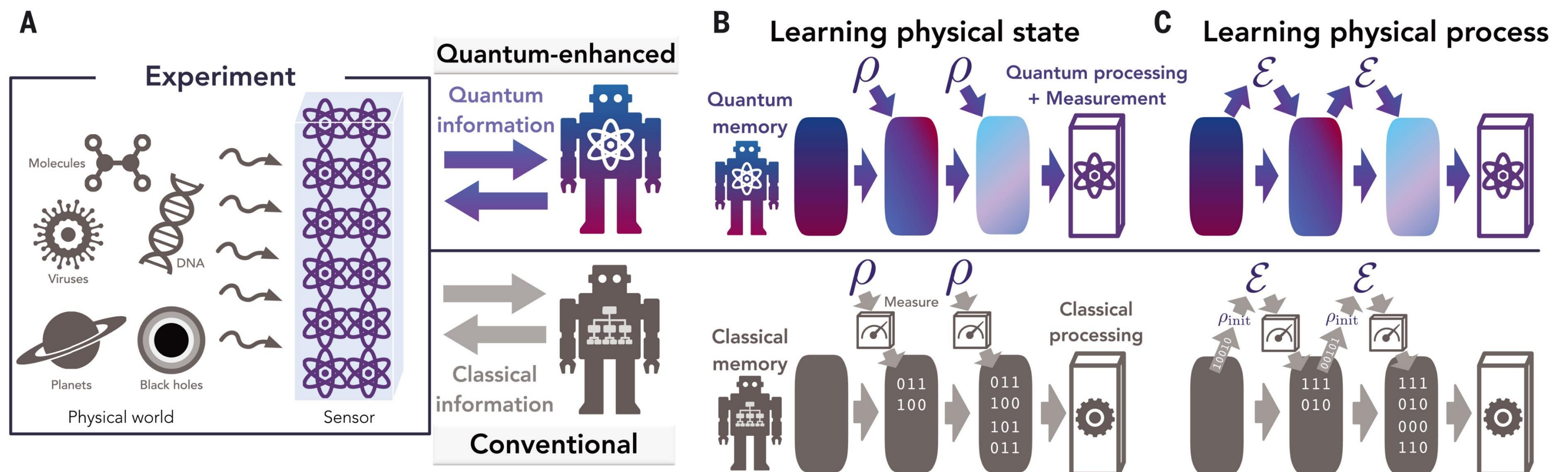
- Find the right solution AND the right problem





# Some highlights

- Proven superiority, see for example „Quantum advantage in learning from experiments“



# Some highlights

- Many successful efforts regarding abstraction, SDKs, APIs, ...

### HIGH LEVEL MODEL

```

1  [ ]High level model of the circuit
2  {
17  "global_constraints": { -
18  }.
19  "segmentation_tiling": { -
24  }.
25
26  "combinatorial_optimization_subgraph": {
27    "constraint_matrix": {"type": "TSP", "optimizer":
28    "L2", "random": false},
29    "max_vertices": 400,
30    "max_edges": 1000,
31    "is_dag": true,
32    "entanglement": {
33      "min_mps_decomposition": 5,
34      "min_von_neumann_entropy": 0.02
35    },
36    "placement_instructions": "agnostic",
37    "error": {
38      "error_metric": "KL",
39      "max_error_value": 0.01
40    }
41  },
42
43  "dynamic_resource_allocator": {
44    "resources": ["depth", "ancilla_qubits",
45    "num_2_qubit_gates", "num_1_qubit_gates",
46    "error"],
47    "max_ancilla": 10,
48    "optimize_criteria": {
49      "level_1": "2_qubit_gates",
50      "level_2": "error"
51    },
52
53    "gate_count_constraints": {"CRY": {"lower_bound":
54    0, "upper_bound": 0}}
55  }
56  }

```

### GATE LEVEL QUANTUM CIRCUIT

### GATE LEVEL INSTRUCTIONS

```

//Generated by Classiq
1  OPENQASM 2.0;
2  include "qelib1.inc";
3  qreg q[7];
4  h q[4];
5  ccx q[3],q[0],q[5];
6  ccx q[2],q[1],q[6];
7  u2(6.1795622,3.60187) q[3];
8  cswap q[2],q[5],q[4];
9  ccx q[1],q[0],q[6];
10 ch q[1],q[6];
11 rx(6.2680963) q[0];
12 cx q[5],q[4];
13 sdg q[2];
14 sdg q[3];
15 ccx q[1],q[0],q[6];
16 ry(2.0719707) q[2];
17 ccx q[5],q[3],q[4];
18 swap q[3],q[5];
19 ccx q[1],q[6],q[0];
20 cz q[2],q[4];
21 x q[2];
22 ccx q[6],q[1],q[5];
23 u3(2.8700614,0.43123809,2.8788019) q[0];
24 u2(0.72011507,4.9310094) q[4];
25 tdg q[3];
26 cz q[0],q[1];
27 cu1(4.4123205) q[5],q[2];
28 cz q[4],q[3];
29 t q[6];
30 rzz(3.6940702) q[2],q[1];
31 ccx q[3],q[0],q[4];
32 rx(3.0986421) q[6];
33 sdg q[5];
34 cu1(3.9055758) q[2],q[1];
35 cswap q[6],q[5],q[0];
36 tdg q[3];
37 id q[4];
38 rz(0.57697472) q[0];
39 t q[2];
40 s q[6];
41 cu1(5.6409792) q[1],q[4];
42 t q[5];

```

# Fundamentals of quantum computing

- Overview
- Quantum Gate Model
- **Quantum Annealing**
- Conclusion



# A niche product in a niche market

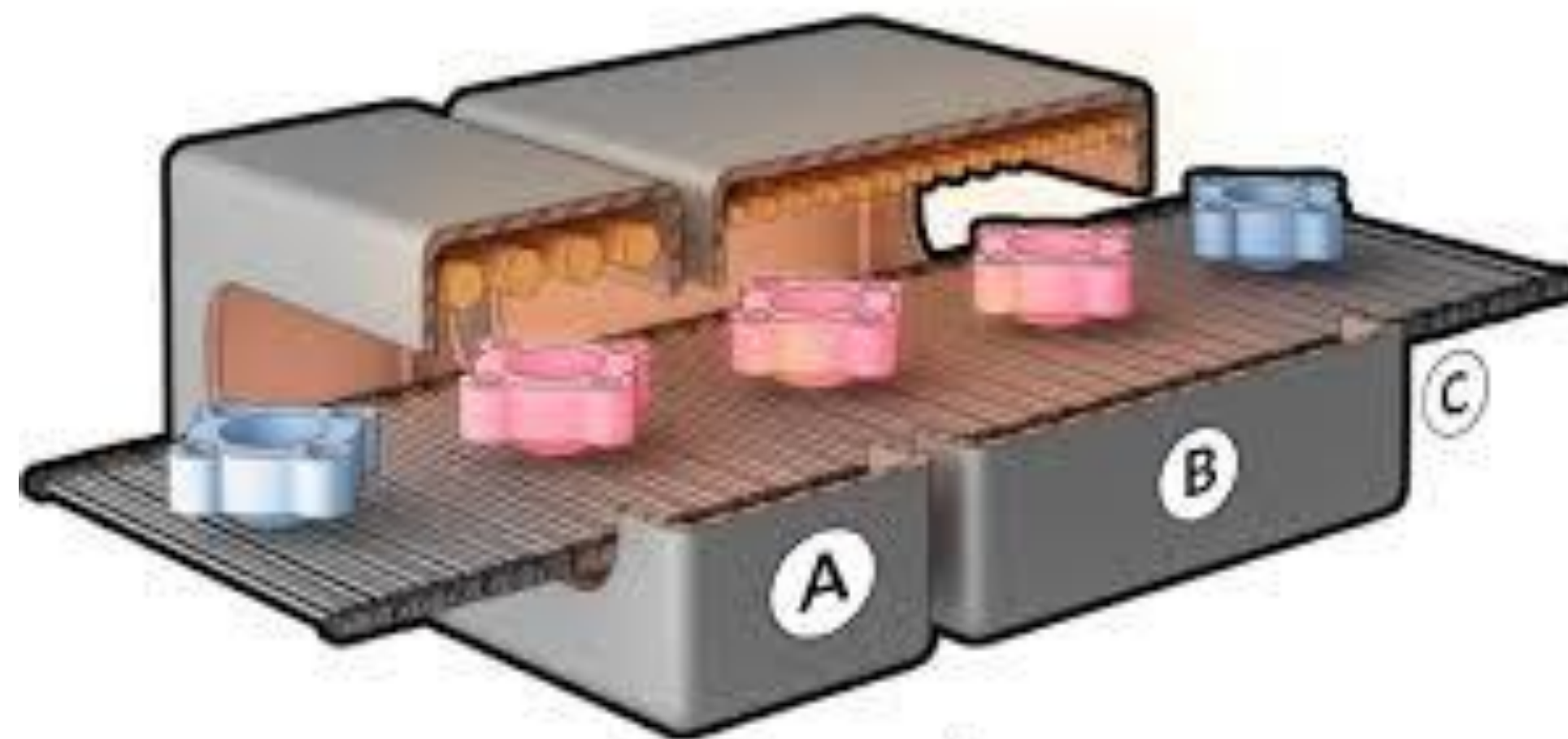
- Basically one vendor of quantum annealing
- But also: quantum-inspired hardware





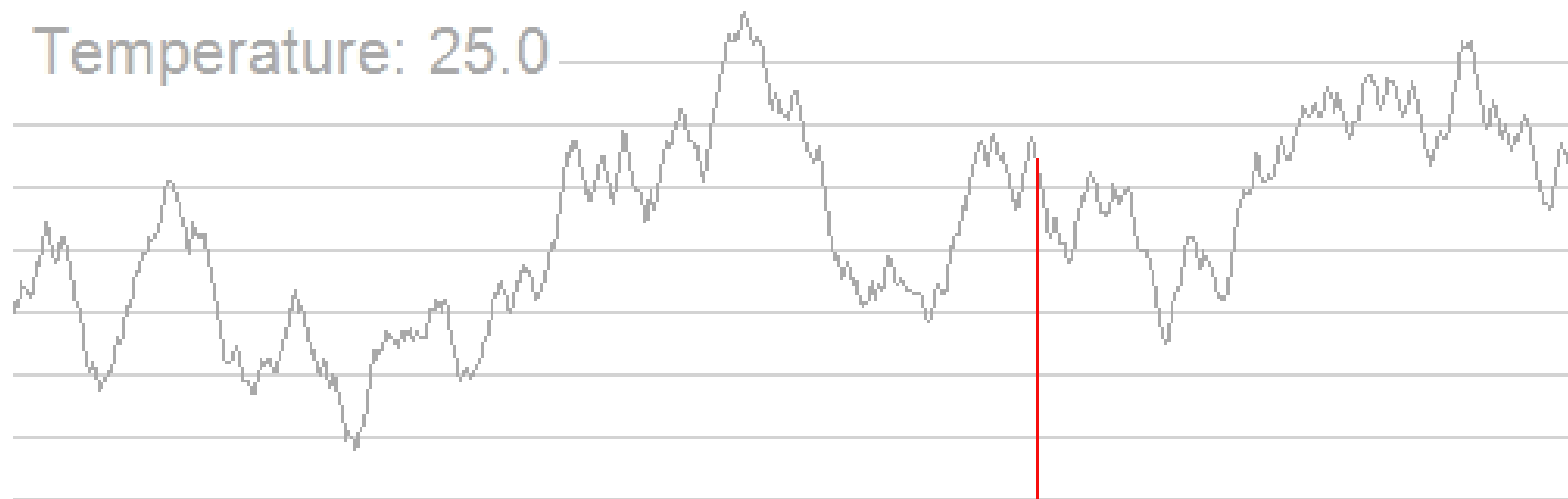
# Annealing in metallurgy and materials science

- Heat treatment to alter physical properties of material



# Simulated annealing

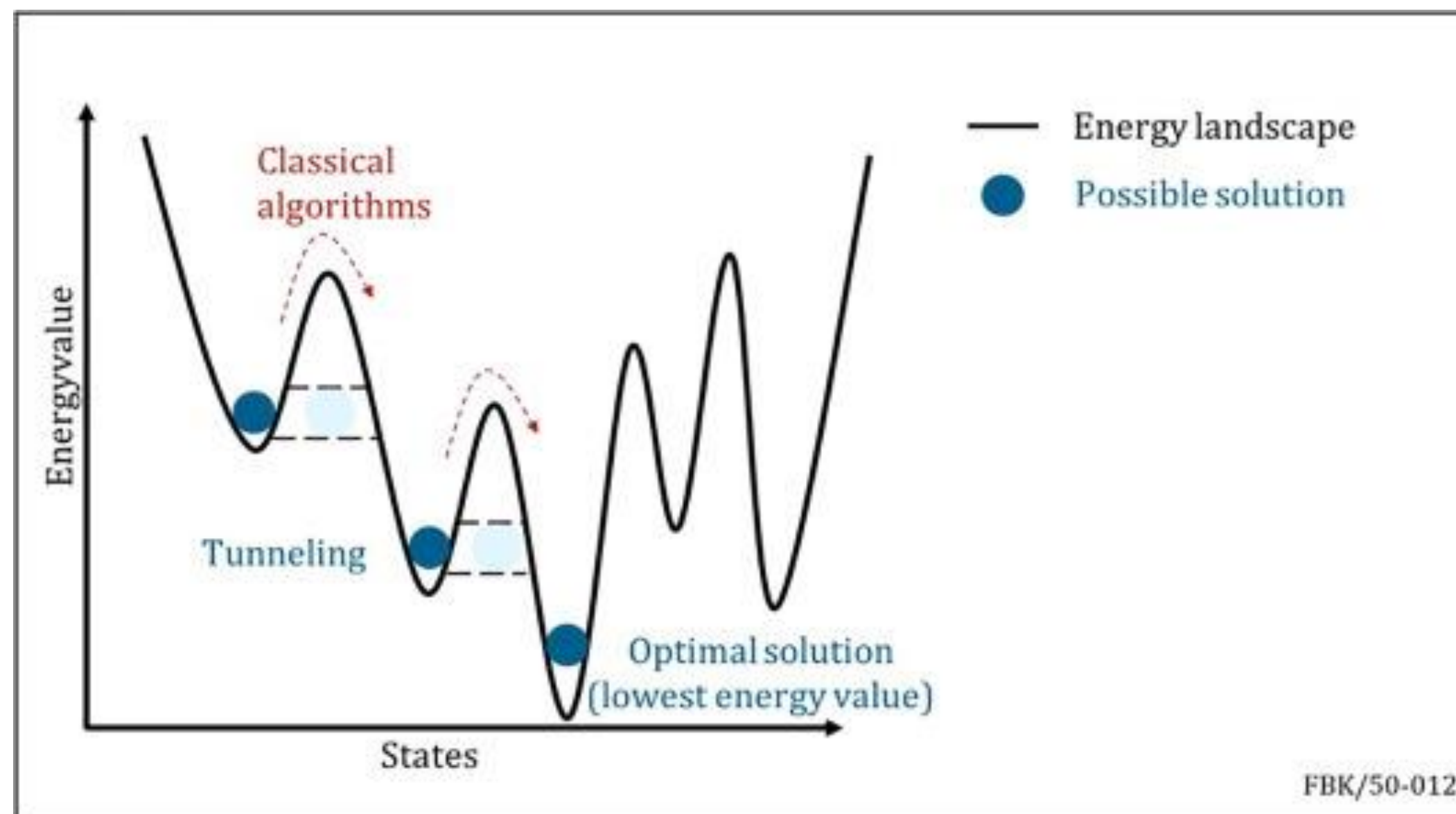
- Metaheuristic to find lowest energy state that corresponds to global optimum
- Depending on temperature, worse solution is temporarily accepted





# Quantum annealing

- Effect of quantum tunneling is utilized



# How to model this solution landscape?

- Hamiltonian function of Ising model from theoretical physics
- Quadratic unconstrained binary optimization (QUBO) from discrete math
- Given a real-valued upper triangular matrix  $Q \in \mathbb{R}^{n \times n}$
- Given a binary vector  $x \in \mathbb{B}^n$
- This defines function  $f_Q: \mathbb{B}^n \rightarrow \mathbb{R}$  through

$$f_Q(x) = x^T Q x = \sum_{i=1}^n \sum_{j=i}^n Q_{ij} x_i x_j$$

- Goal: find binary vector  $x^*$  that is minimal w.r.t.  $f_Q$ , meaning

$$\forall x \in \mathbb{B}^n: f_Q(x^*) \leq f_Q(x)$$

# And now you!

- What binary vector minimizes this QUBO matrix?

1	2	3	4	5	6	7	8
	2	3	4	5	6	7	8
		3	4	5	6	7	8
			4	5	6	7	8
				5	6	7	8
					6	7	8
						7	8
							8

$$f_Q(x) = x^T Q x = \sum_{i=1}^n \sum_{j=i}^n Q_{ij} x_i x_j$$



# And now you!

- What binary vector minimizes this QUBO matrix?
- It's  $f(00000000) = 0$
- Any other possibility would add some positive number
- For example:  $f(00000001) = 8$

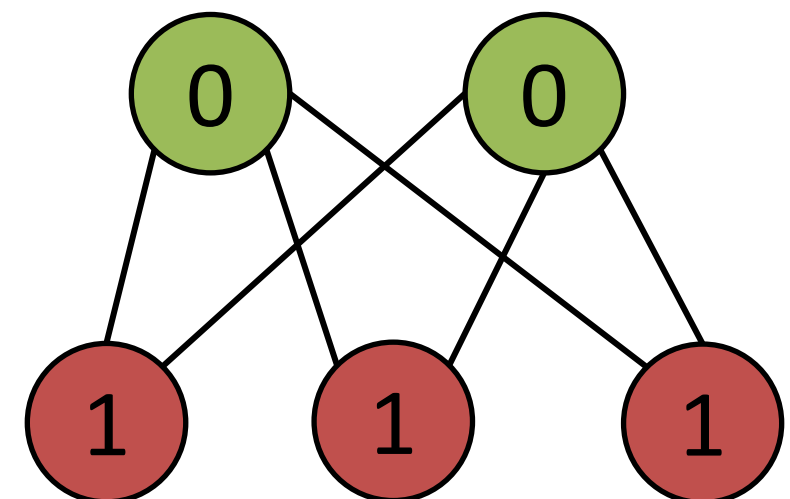
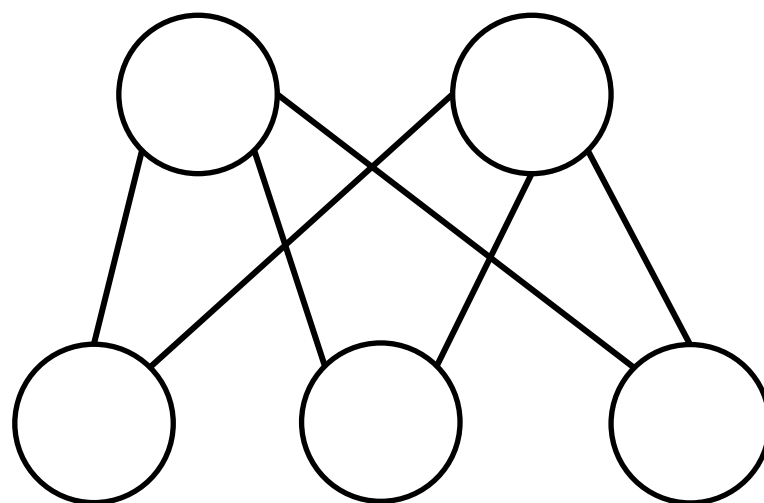
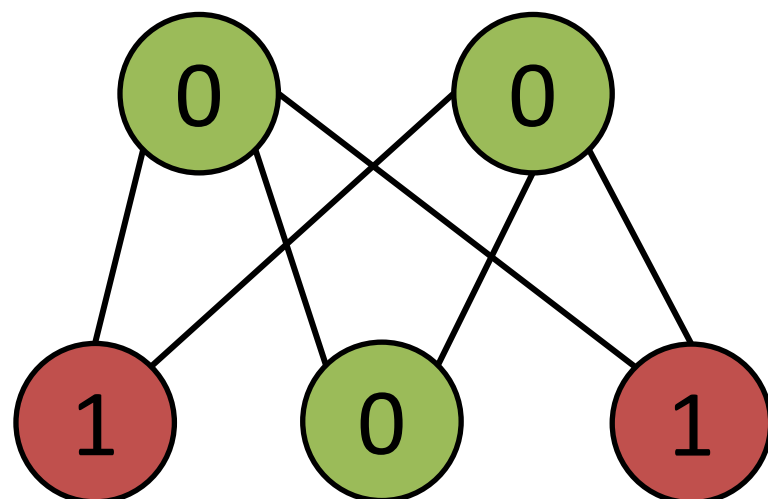
1	2	3	4	5	6	7	8
	2	3	4	5	6	7	8
		3	4	5	6	7	8
			4	5	6	7	8
				5	6	7	8
					6	7	8
						7	8
							8

$$f_Q(x) = x^T Q x = \sum_{i=1}^n \sum_{j=i}^n Q_{ij} x_i x_j$$

# Maximum cut problem (MAXCUT)

- Goal is to split set of graph's vertices into two disjoint parts ...
- ... such that number of edges spanning both parts is maximized

$$\min \sum_{(i,j) \in E} (-x_i - x_j + 2x_i x_j)$$



# Main problems

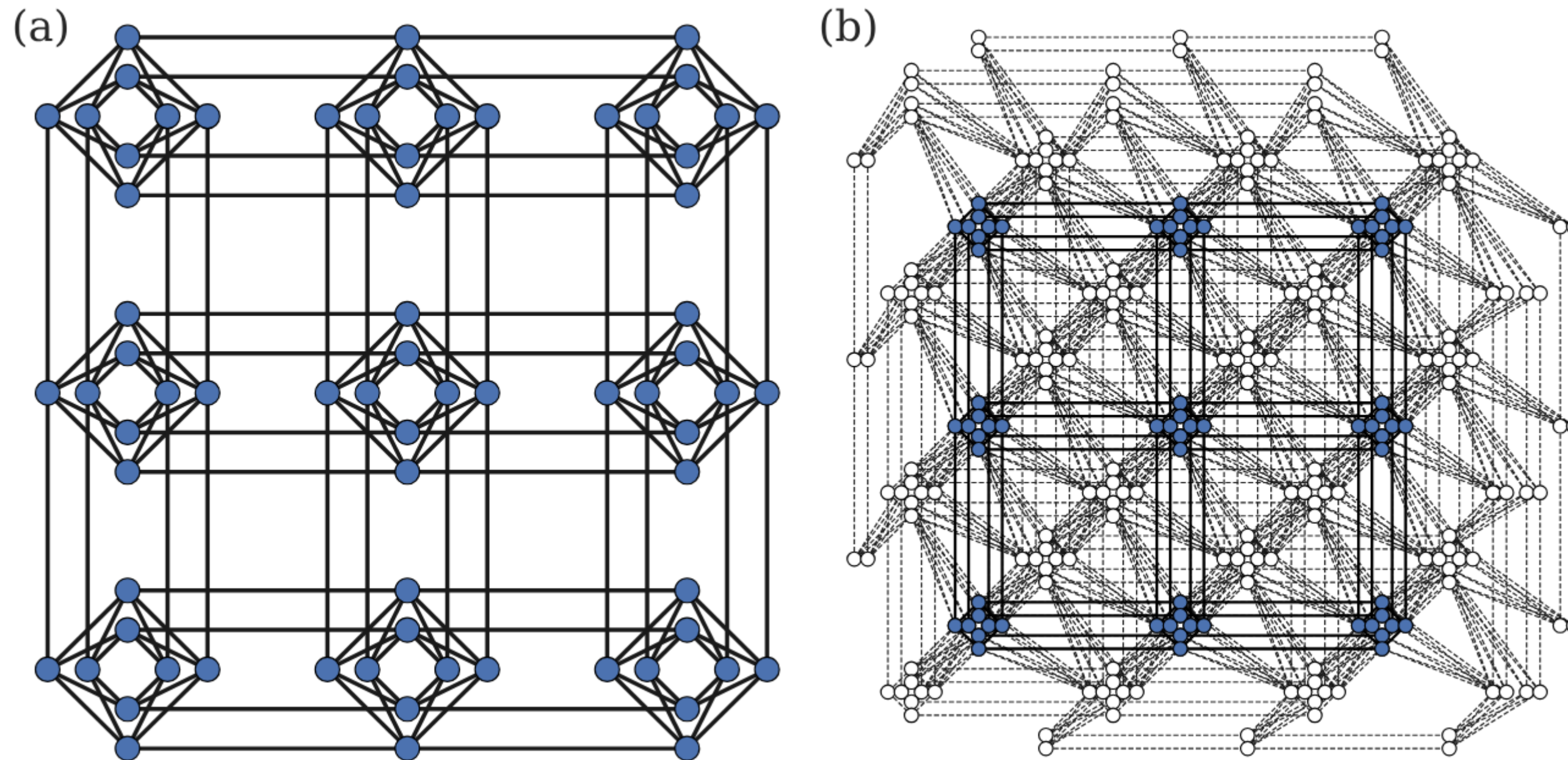
- Often inefficient problem transformations

	A1	A2	A3	A4	B1	B2	B3	B4	C1	C2	C3	C4
A1	-1 -1	2	2	2	2	ab		ab	2	ac		ac
A2		-1 -1	2	2	ab	2	ab		ac	2	ac	
A3			-1 -1	2		ab	2	ab		ac	2	ac
A4				-1 -1	ab		ab	2	ac		ac	2
B1					-1 -1	2	2	2	2	bc		bc
B2						-1 -1	2	2	bc	2	bc	
B3							-1 -1	2		bc	2	bc
B4								-1 -1	bc		bc	2
C1									-1 -1	2	2	2
C2										-1 -1	2	2
C3											-1 -1	2
C4												-1 -1



# Main problems

- Minor embedding



# Some highlights

- As with gate model quantum computing, strongest results in the field of (quantum) physics

Article | Published: 19 April 2023

## Quantum critical dynamics in a 5,000-qubit programmable spin glass

Andrew D. King , Jack Raymond, Trevor Lanting, Richard Harris, Alex Zucca, Fabio Altomare, Andrew J. Berkley, Kelly Boothby, Sara Ejtemaee, Colin Enderud, Emile Hoskinson, Shuiyuan Huang, Eric Ladizinsky, Allison J. R. MacDonald, Gaelen Marsden, Reza Molavi, Travis Oh, Gabriel Poulin-Lamarre, Mauricio Reis, Chris Rich, Yuki Sato, Nicholas Tsai, Mark Volkmann, Jed D. Whittaker, ... Mohammad H. Amin 

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[Nature](#) **617**, 61–66 (2023) | [Cite this article](#)

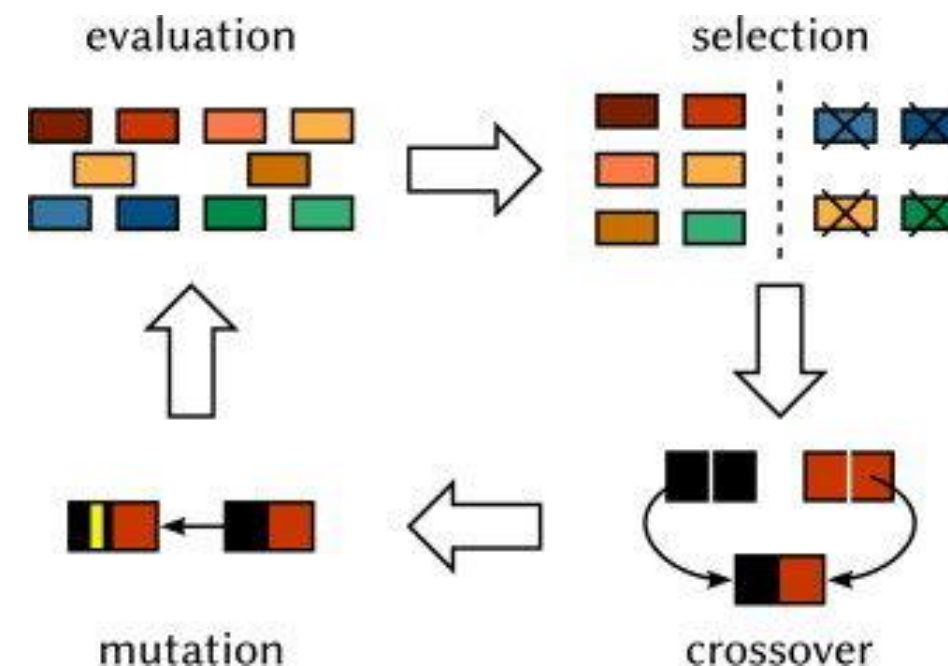
**12k** Accesses | **36** Citations | **273** Altmetric | [Metrics](#)

### Abstract

Experiments on disordered alloys<sup>1,2,3</sup> suggest that spin glasses can be brought into low-energy states faster by annealing quantum fluctuations than by conventional thermal annealing. Owing to the importance of spin glasses as a paradigmatic computational testbed, reproducing this phenomenon in a programmable system has remained a central challenge in quantum optimization<sup>4,5,6,7,8,9,10,11,12,13</sup>. Here we achieve this goal by realizing quantum-critical spin-glass dynamics on thousands of qubits with a superconducting quantum annealer. We first demonstrate quantitative agreement between quantum annealing and time evolution of the Schrödinger equation in small spin glasses. We then measure dynamics in three-dimensional spin glasses on thousands of qubits, for which classical simulation of many-body quantum dynamics is intractable. We extract critical exponents that clearly distinguish quantum annealing from the slower stochastic dynamics of analogous Monte Carlo algorithms, providing both theoretical and experimental support for large-scale quantum simulation and a scaling advantage in energy optimization.

# Some highlights

- Research on QUBO benefits not only QA community, but also others
  - Gate model (via QAOA)
  - Meta-Heuristics (Genetic/Evolutionary algorithm, Dynamic programming, ...)
  - Operation Research
  - Problem transformation, algorithmics, approximation
  - ...



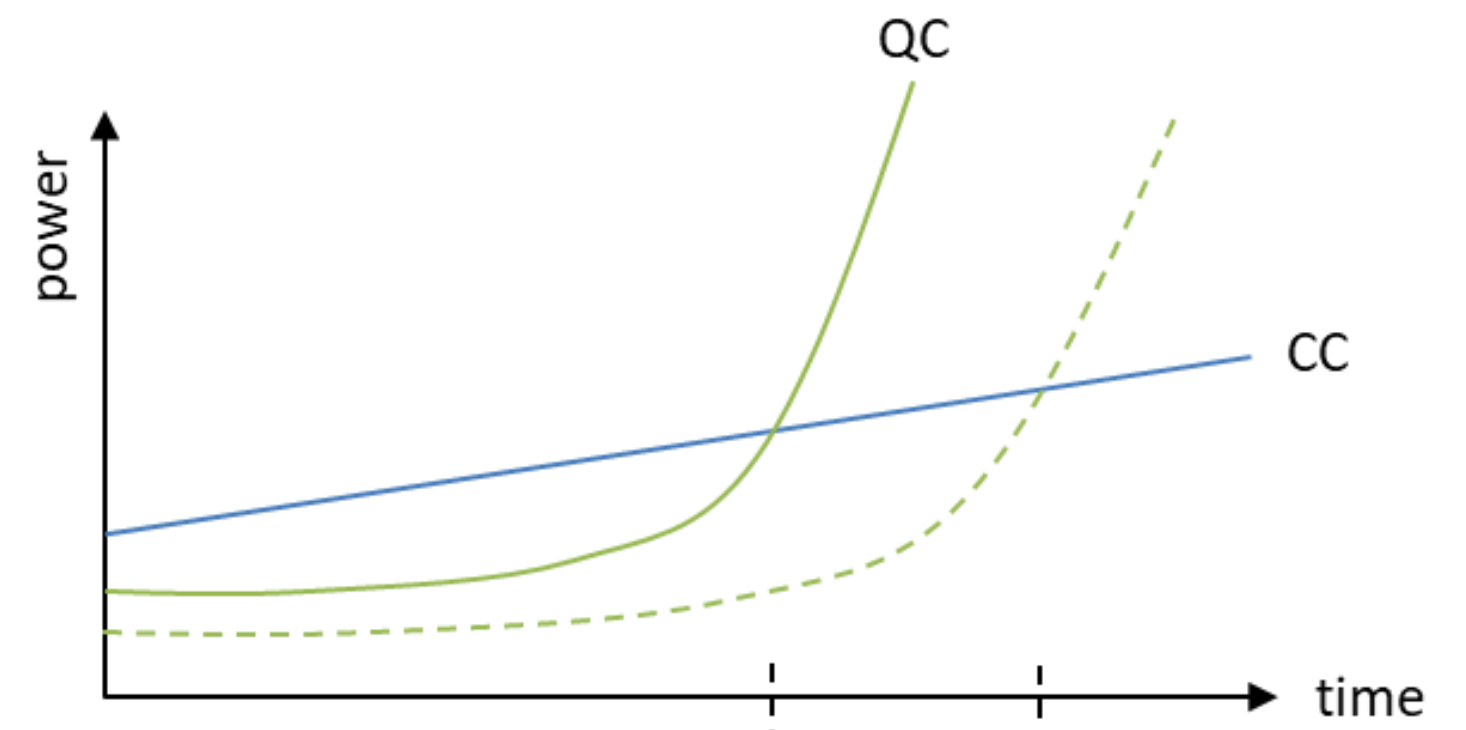
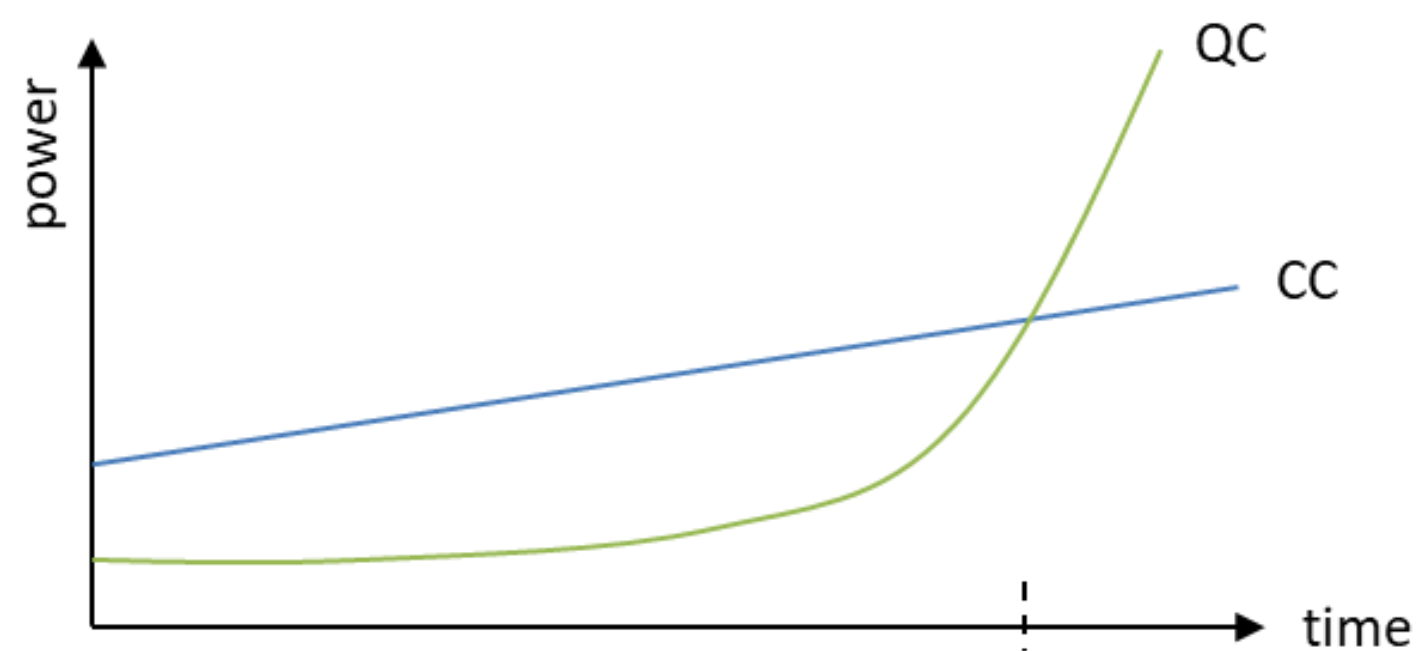


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- Quantum Gate Model
- Quantum Annealing
- **Conclusion**

# Quantum gate model

- Become quantum ready!



# Quantum annealing

- Find the right problem (transformations)

THE  
REAL  
WORLD



$$\sum_{i=1}^N c_i X_i + \sum_{i=1}^N \sum_{j=1}^i Q_{ij} X_i X_j$$
$$X_i \in \{0,1\}$$
$$c_i, Q_{ij} \in \mathbb{R}$$



# Let's get started!

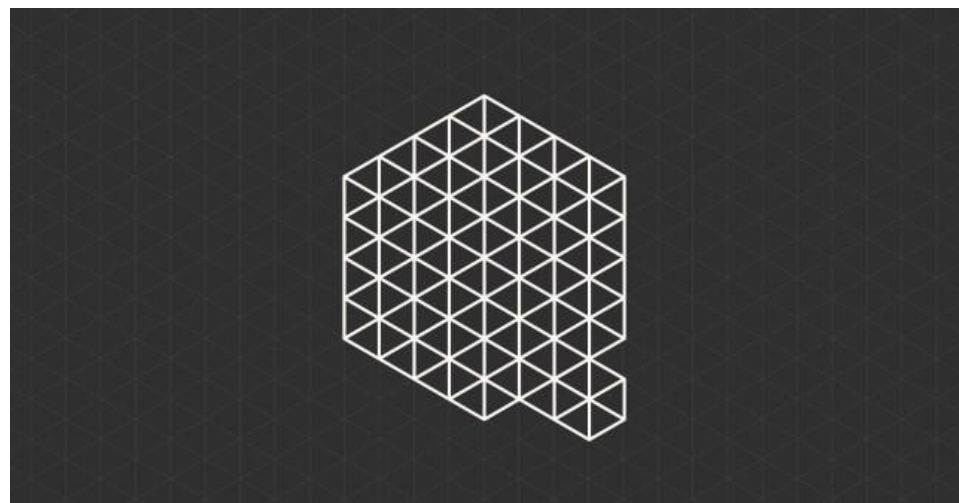
- The entrance barrier is lower than one thinks...



Qiskit



Cirq



Ocean

... and many more!



# **Data Management using Quantum Computers**

## **-- the Art of **Encoding****

# LO and Assignment

- Learning Objective
  - Explain how to solve a data management problem on quantum computers
- Assignment
  - Design an approach that solves a data management or data science problem using quantum computers

# DB Problems Solved Using QPUs

Reference	DB problem	Subproblem	Formulation	Intermediate quantum algorithm	Quantum computer
I. Trummer et al., VLDB'16	Query optimization	Multiple query optimization	QUBO	—	Annealing-based
T. Fankhauser et al., IEEE Access, 2023				QAOA	Gate-based
M. Schonberger et al., SIGMOD23		Join ordering		QAOA	Gate-based & annealing-based
N. Nayak et al., BiDEDE '23				QAOA, VQE	Gate-based & annealing-based
T. Winker et al., BiDEDE '23			—	VQC	Gate-based
K. Fritsch et al., VLDB'23 Demo	Data integration	Schema matching	QUBO	QAOA	Gate-based & annealing-based
T. Bittner et al., IDEAS'20, OJCC S. Groppe et al., IDEAS'21	Transaction management	Two-phase locking	QUBO	—	Annealing-based



# Multiple Query Optimization

T. K. Sellis, Multiple-query optimization, TODS 1988

- Problem: multiple query optimization (MQO) studies how to choose query plans given a set of queries
  - Goal: minimize the total execution cost
  - Key: shared computation between different queries
  - Valid solution
    - A subset of plans selected for query execution
    - 1:1 mapping between the query and the query plan
  - Optimal solution
    - A valid solution with minimal execution cost among all valid solutions

# Example

- Two queries

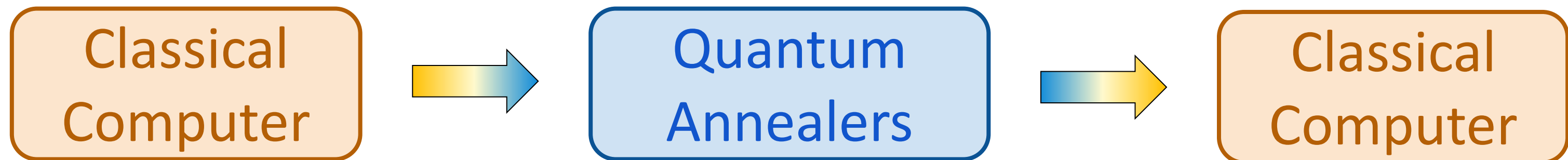
Query	Query plan	Cost
$q_1$	$p_1$	2
	$p_2$	4
$q_2$	$p_3$	3
	$p_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

Which query plans to choose for  $q_1$  and  $q_2$ ?

# Solve MQO Using Quantum Annealing

- Goal: find near-optimal MQO solution
  - Reduce execution cost by sharing computation among queries
- Solution



1. Logical mapping
2. Physical mapping

I. Trummer and C. Koch, Multiple query optimization on the D-Wave 2X adiabatic quantum computer," VLDB'16.

# Encoding: Binary Variables

Logical level

$$x_p = \begin{cases} 1, & \text{if query plan } p \text{ is selected} \\ 0, & \text{otherwise} \end{cases}$$

Physical level

$$b_i = \begin{cases} 1, & \text{if the } i - \text{th qubit has the state of } 1 \\ 0, & \text{if the } i - \text{th qubit has the state of } 0 \end{cases}$$



# Example

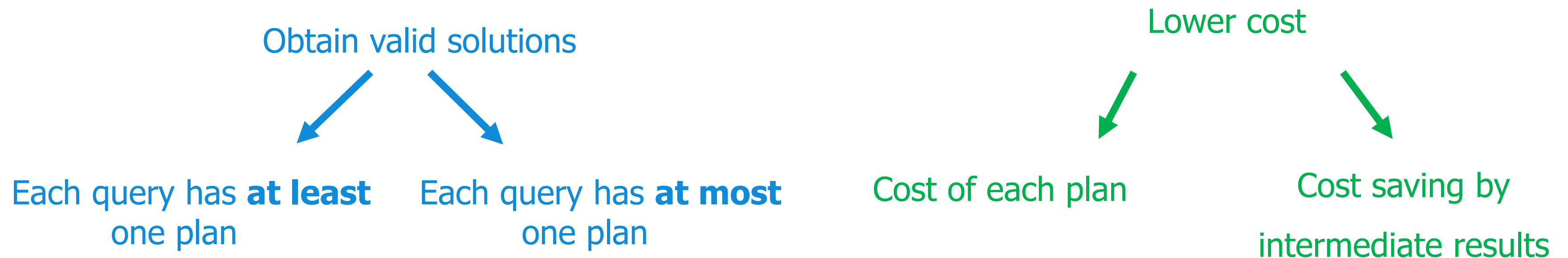
- Adding binary variable  $x_p$

Query	Query plan	$x_p$	Cost
$q_1$	$p_1$	$x_1$	2
	$p_2$	$x_2$	4
$q_2$	$p_3$	$x_3$	3
	$p_4$	$x_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

# Logical Mapping

- Design logical mapping:
  - Transform the MQO problem into a QUBO problem
  - **Minimize** the logical energy formula



# Logical Mapping

Query	Query plan	$x_p$ $\in \{0, 1\}$	Cost
$q_1$	$p_1$	$x_1$	2
	$p_2$	$x_2$	4
$q_2$	$p_3$	$x_3$	3
	$p_4$	$x_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

1. Each query has at least one plan

$$E_L = -\sum_{p \in P} x_p$$

2. Each query has **at most one plan**

$$x_1 \rightarrow 1$$

$$x_2 \rightarrow 1$$

$$x_3 \rightarrow 1$$

$$x_4 \rightarrow 1$$

**NOT what we want!**

# Logical Mapping

Query	Query plan	$x_p$ $\in \{0, 1\}$	Cost
$q_1$	$p_1$	$x_1$	2
	$p_2$	$x_2$	4
$q_2$	$p_3$	$x_3$	3
	$p_4$	$x_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

1. Each query has at least one plan

$$E_L = - \sum_{p \in P} x_p$$

2. Each query has **at most one plan**

$$E_M = \sum_{q \in Q} \sum_{\{p_1, p_2 \subseteq P_q\}} x_{p_1} x_{p_2}$$

for  $q_1$ :  $x_1 \ x_2 \rightarrow 0$

for  $q_2$ :  $x_3 \ x_4 \rightarrow 0$



# Logical Mapping

Query	Query plan	$x_p$ $\in \{0, 1\}$	Cost
$q_1$	$p_1$	$x_1$	2
	$p_2$	$x_2$	4
$q_2$	$p_3$	$x_3$	3
	$p_4$	$x_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

### 3. Sum up the cost of each plan

$$E_C = \sum_{p \in P} c_p x_p$$

If we choose  $p_2$  for  $q_1$ ,  $p_3$  for  $q_2$ :

$$x_1 \rightarrow 0$$

$$x_2 \rightarrow 1$$

$$x_3 \rightarrow 1$$

$$x_4 \rightarrow 0$$

$$E_C = 0 * 2 + 1 * 4 + 1 * 3 + 0 * 1 = 7$$

# Logical Mapping

Query	Query plan	$x_p$ $\in \{0, 1\}$	Cost
$q_1$	$p_1$	$x_1$	2
	$p_2$	$x_2$	4
$q_2$	$p_3$	$x_3$	3
	$p_4$	$x_4$	1

\* Shared computation saving between  $p_2$  and  $p_3$  is 5

4. Deduct the cost saved by intermediate results

$$E_S = - \sum_{\{p_1, p_2 \subseteq P\}} S_{p_1, p_2} x_{p_1} x_{p_2}$$

If we choose  $p_2$  for  $q_1$ ,  $p_3$  for  $q_2$ :

$$x_1 \rightarrow 0$$

$$x_2 \rightarrow 1$$

$$x_3 \rightarrow 1$$

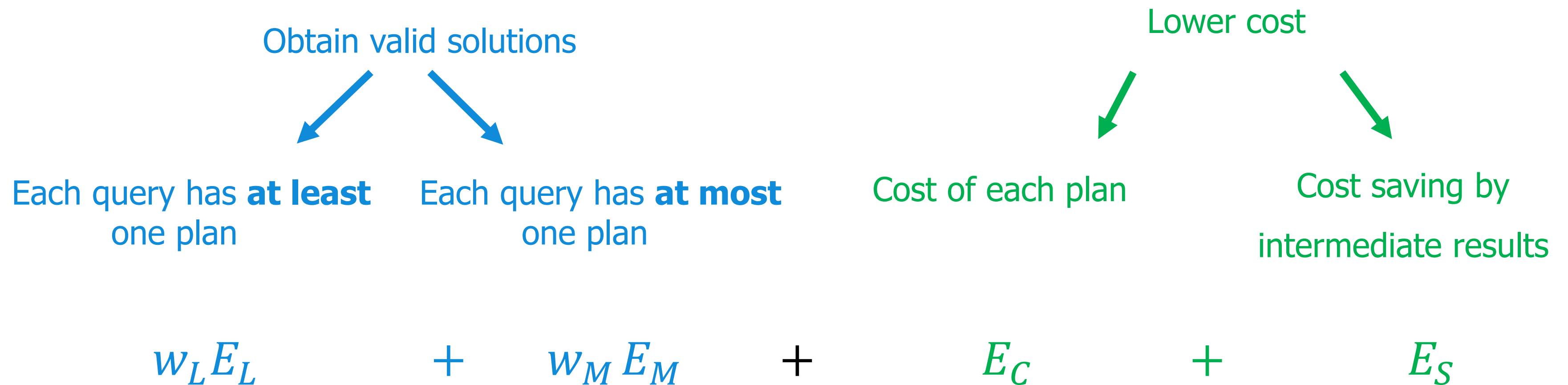
$$x_4 \rightarrow 0$$

$$E_S = - 5 * 1 * 1 = - 5$$

# Logical Mapping

I. Trummer and C. Koch, Multiple query optimization on the D-Wave 2X adiabatic quantum computer," VLDB'16.

- Final logical energy formula



# Physical Plan

- Physical mapping
  - Logical energy formula  $\rightarrow$  **physical energy formula** of qubit states
  - Key challenge: mapping variables to qubit
- Hardware-specific constraint:
  - Sparse qubit connectivity
  - All qubits representing the same variable form a chain
  - Logical variables in a quadratic term need to be represented by connected groups of qubits
  - Broken qubits

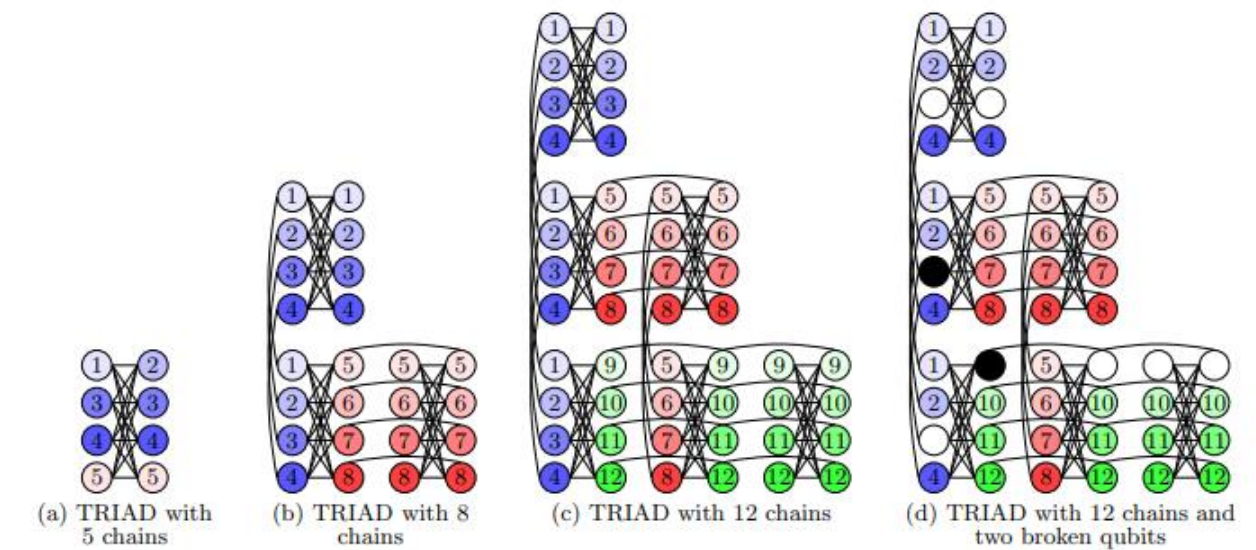


Figure 2: TRIAD pattern in different sizes: we show qubits as circles, annotated by the ID of the logical variable that they represent. The mapping from variables to qubits assures that each variable shares at least one connection (in black) with each of the other variables.

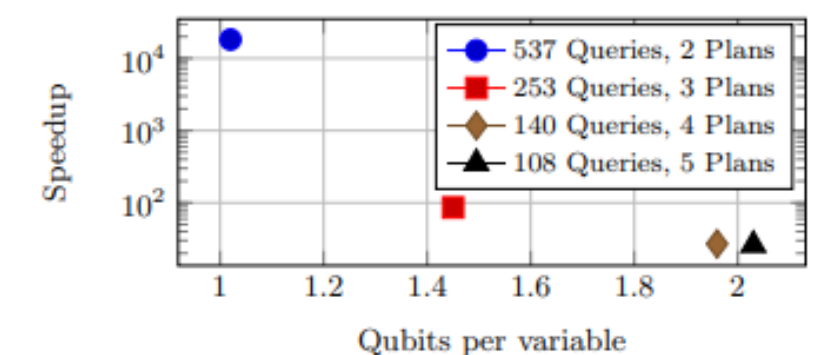


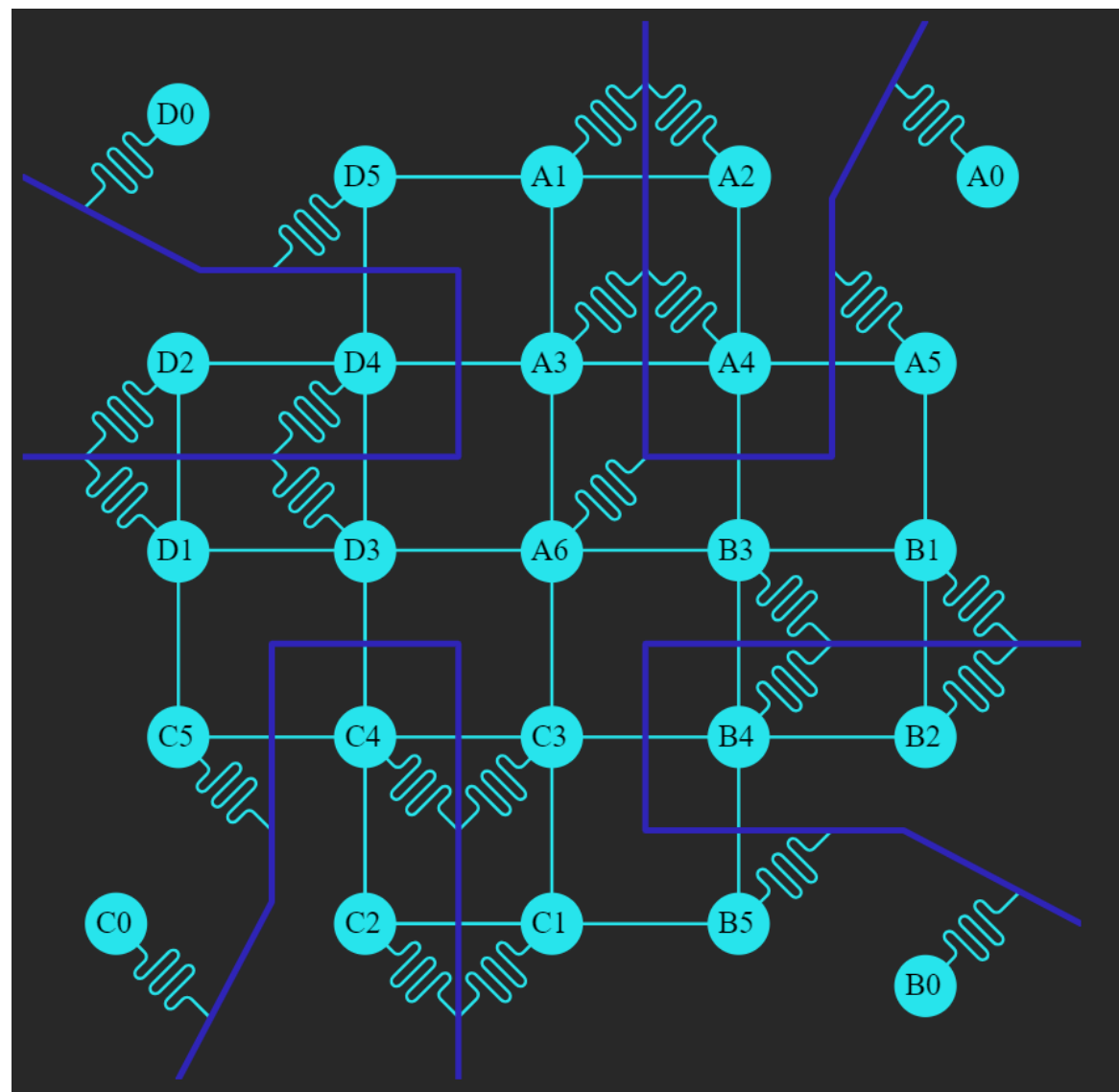
Figure 6: Average quantum speedup for different classes of test cases: having to use more qubits per problem variable decreases the speedup.

Results: 1000x speedup  
**When fewer qubits per variable**

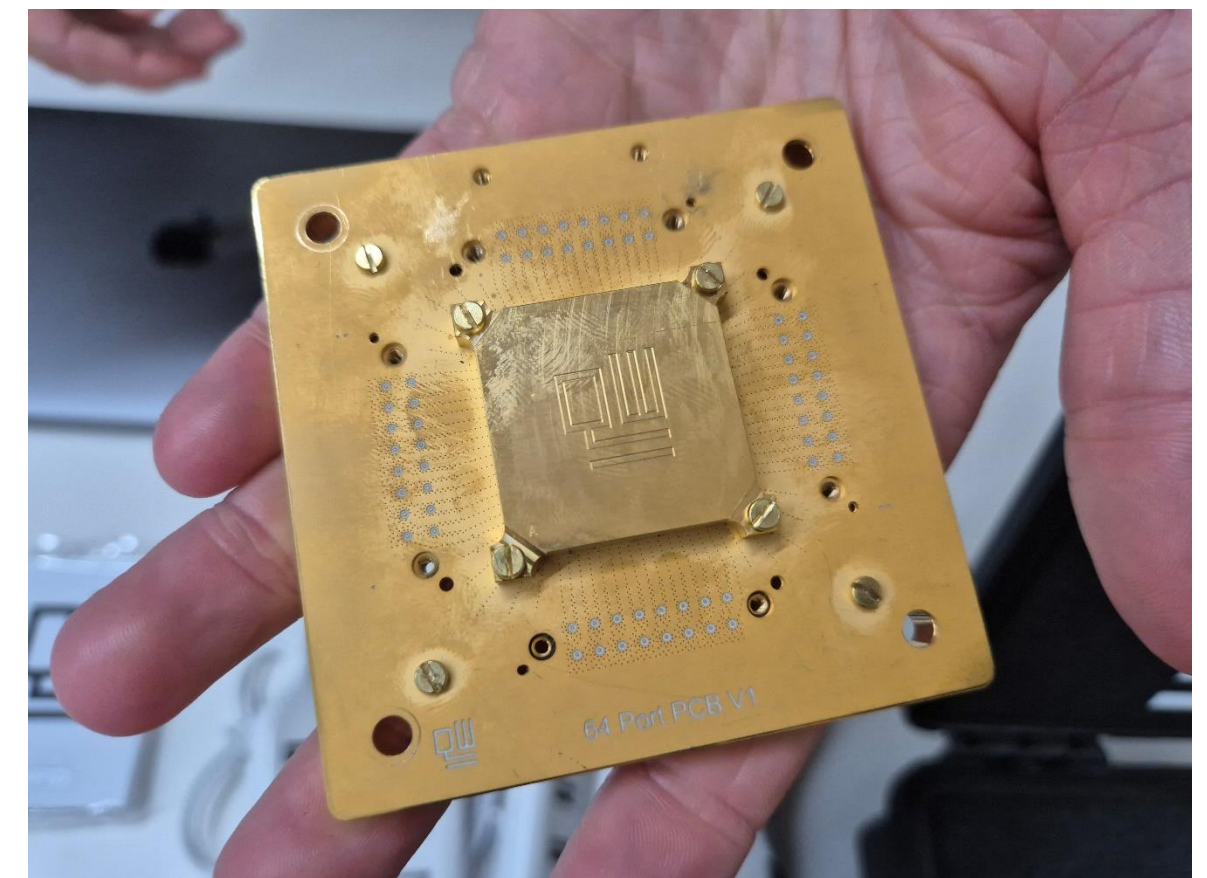


# Hardware

25 Qubits: 21 fully connected +  
4 isolated qubits



QuantWare



# Extend MQO to Gate-based QC

- Gate-based quantum computer, more **universal** than quantum annealing
- Hybrid classical-quantum algorithms like the Quantum Approximate Optimization Algorithm (QAOA)
- Similar logical mapping, more effective physical mapping
- Limited scalability due to the number of qubits of gate-based QCs

	Trummer and Koch	This work
Max. # of queries	537 queries, 2 plans	7 queries, 2 plans
Qubits used	1074 / 1097 (98%)	14 / 14 (100%)
Max. # of plans	108 queries, 5 plans	2 queries, 7 plans
Qubits used	540 / 1097 (49%)	14 / 14 (100%)

T. Fankhauser, M. E. Soler, R. M. Fuchslin, and K. Stockinger, “Multiple query optimization using a gate-based quantum computer,” IEEE Access, 2023.

# Join Ordering

- Problem: join ordering (JO) studies on how to identify the optimal ordering of join operations between relations for an efficient query plan
- Solutions
  - Exhaustive search, e.g., dynamic programming
  - Heuristic methods
  - Special-Purpose Solvers, e.g., MILP
  - ML-based methods
  - **SW-HW codesign: methods based on QPU or digital annealer**

# Join Ordering on Gate-based QC and QA

- Problem Transformation: from JO to QUBO
- QPU metrics:
  - Overall QPU time
  - **Depth of QAOA circuit** (gate-based QPUs)
  - **Number of qubits**

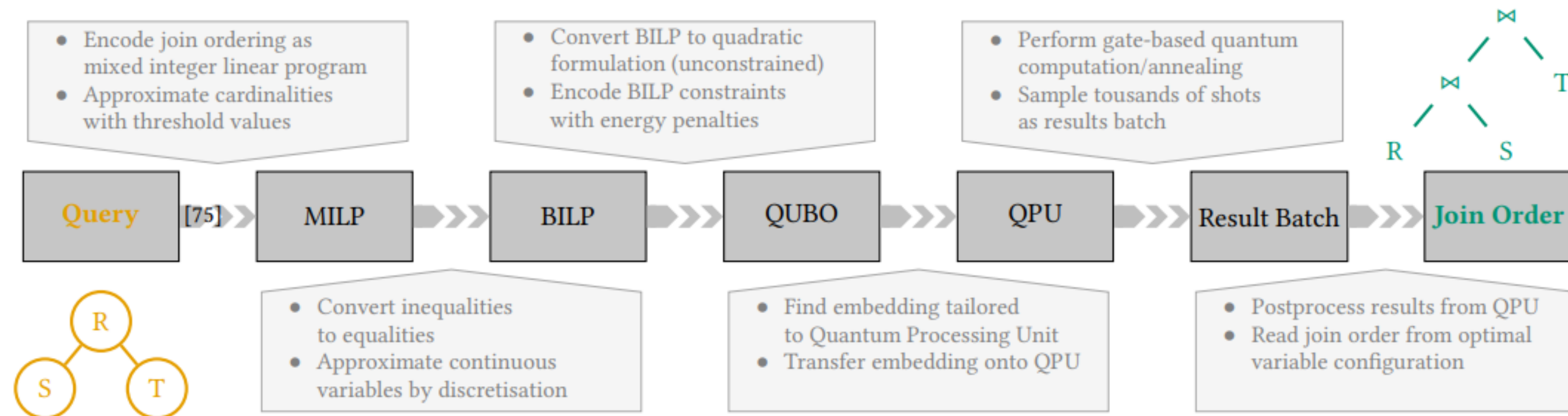


Fig. 1. Overview on all steps required to solve join ordering with quantum computing.



# Join Ordering using Quantum Annealing

M. Schonberger, et al. "Ready to leap (by co-design)? join order optimisation on quantum hardware. SIGMOD'23.

- Gate-based, QA-based
- Encoding:  $JO \rightarrow MILP \rightarrow QUBO$
- Without guaranteed result

M. Schonberger, et al. "Quantum-Inspired Digital Annealing for Join Ordering." VLDB'24.

- Fujitsu 2<sup>nd</sup> Gen digital annealer
  - Fully connected bits
  - 8192 bits/variables
- Encoding:  $JO \rightarrow QUBO$ 
  - Include parts not supported by MILP, more native to QA/QUBO
  - Efficient with less encoding size
- With guaranteed result
- Scalability: 50 relations

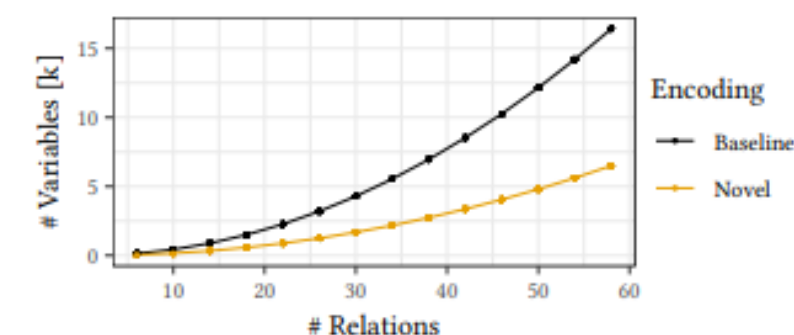


Figure 2: Mandatory variable scaling for cycle queries, comparing the baseline JO-QUBO [41] and our novel encoding.

# Encoding

$$H = A(HV + H_p) + HC$$

Terms:

- $A$ : penalty for violating constraints
- $HV$ : validity term to enforce the solution is valid
- $H_p$ : logarithmic cost of a join
- $HC$ : constraint for intermediate result size

# More References on Join Ordering Using Quantum Computers

1. M. Schonberger, I. Trummer, and W. Mauerer. "Quantum-Inspired Digital Annealing for Join Ordering." *Proceedings of the VLDB Endowment* 17.3 (2023): 511-524.
2. M. Schonberger, S. Scherzinger, and W. Mauerer, "Ready to leap (by " co-design)? join order optimisation on quantum hardware," *Proceedings of the ACM on Management of Data*, vol. 1, no. 1, pp. 1–27, 2023.
3. M. Schonberger, I. Trummer, and W. Mauerer, "Quantum Optimisation " of General Join Trees," in *Joint Workshops at 49th International Conference on Very Large Data Bases (VLDBW'23)—International Workshop on Quantum Data Science and Management (QDSM'23)*, 2023.
4. N. Nayak, J. Rehfeld, T. Winker, B. Warnke, U. C, alikyilmaz, and S. Groppe, "Constructing Optimal Bushy Join Trees by Solving QUBO Problems on Quantum Hardware and Simulators," in *Proceedings of the International Workshop on Big Data in Emergent Distributed Environments*, ser. BiDEDE '23. 2023.
5. T. Winker, U. C, alikyilmaz, L. Gruenwald, and S. Groppe, "**Quantum Machine Learning** for Join Order Optimization Using Variational Quantum Circuits," in *Proceedings of the International Workshop on Big Data in Emergent Distributed Environments*, ser. BiDEDE '23, 2023.

# Schema Matching

- Schema matching discovers the correspondences among the given source schemas



	mortality	pname	age	resting HR		mortality	name	age	oxygen	date diagnosed
0	0	Jack	20	60	0	1	Rose	45	95	1/4/21
1	0	Sam	35	58	1	0	Castiel	20	97	3/8/22
2	0	Ruby	22	65	2	1	Jane	37	92	11/5/21
3	1	Jane	37	70						

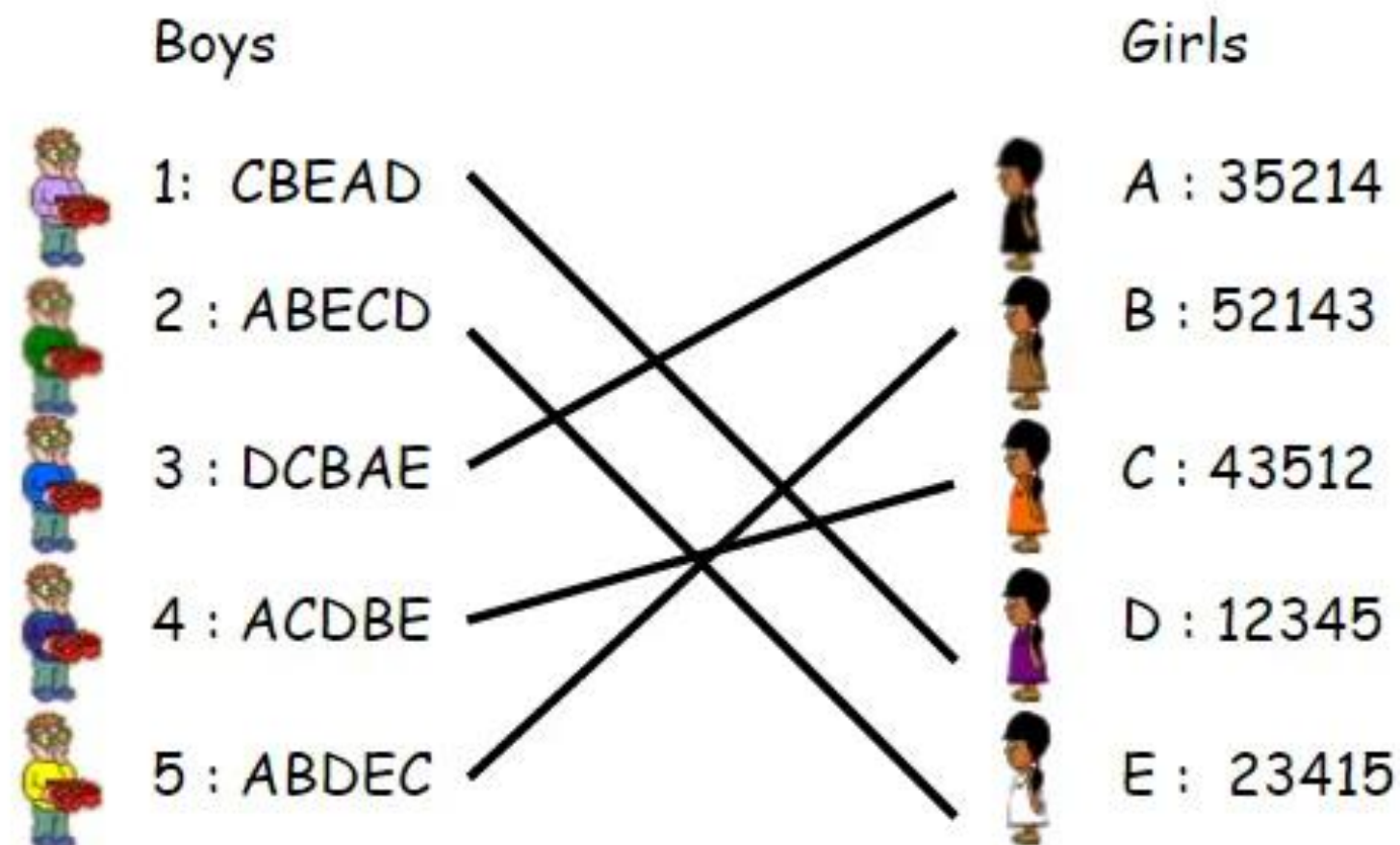
Hospital Amsterdam  $S_1$                       Hospital Delft  $S_2$



# Data Integration -- Schema matching

- Approach

- Transform global matching to the *stable marriage problem*, then into QUBO



- An **end-to-end** hybrid classical and quantum workflow

K. Fritsch and S. Scherzinger, "Solving hard variants of database schema matching on quantum computers," VLDB'23 Demo.

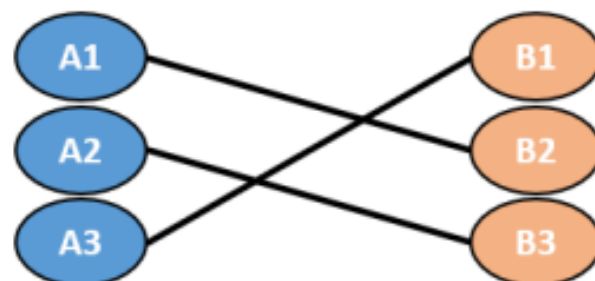
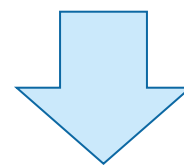
# Data Integration -- Schema Matching

- Problem: global matching

After obtaining similar attribute pairs with similarity scores, how to assign one-to-one correspondences, e.g., if there is a tie in ordering

**Table 1: Instance of stable matching problem w/ ranked preferences. Brackets denote a *tie*, i.e., equally preferred partners.**

Set A	Preferences of $A_i$	Set B	Preferences of $B_i$
A1	B2, B1	B1	A2, A1, A3
A2	B3, [B1, B2]	B2	A3, A2, A1
A3	B1, B3, B2	B3	A1, A3, A2



# Data Integration -- Schema Matching

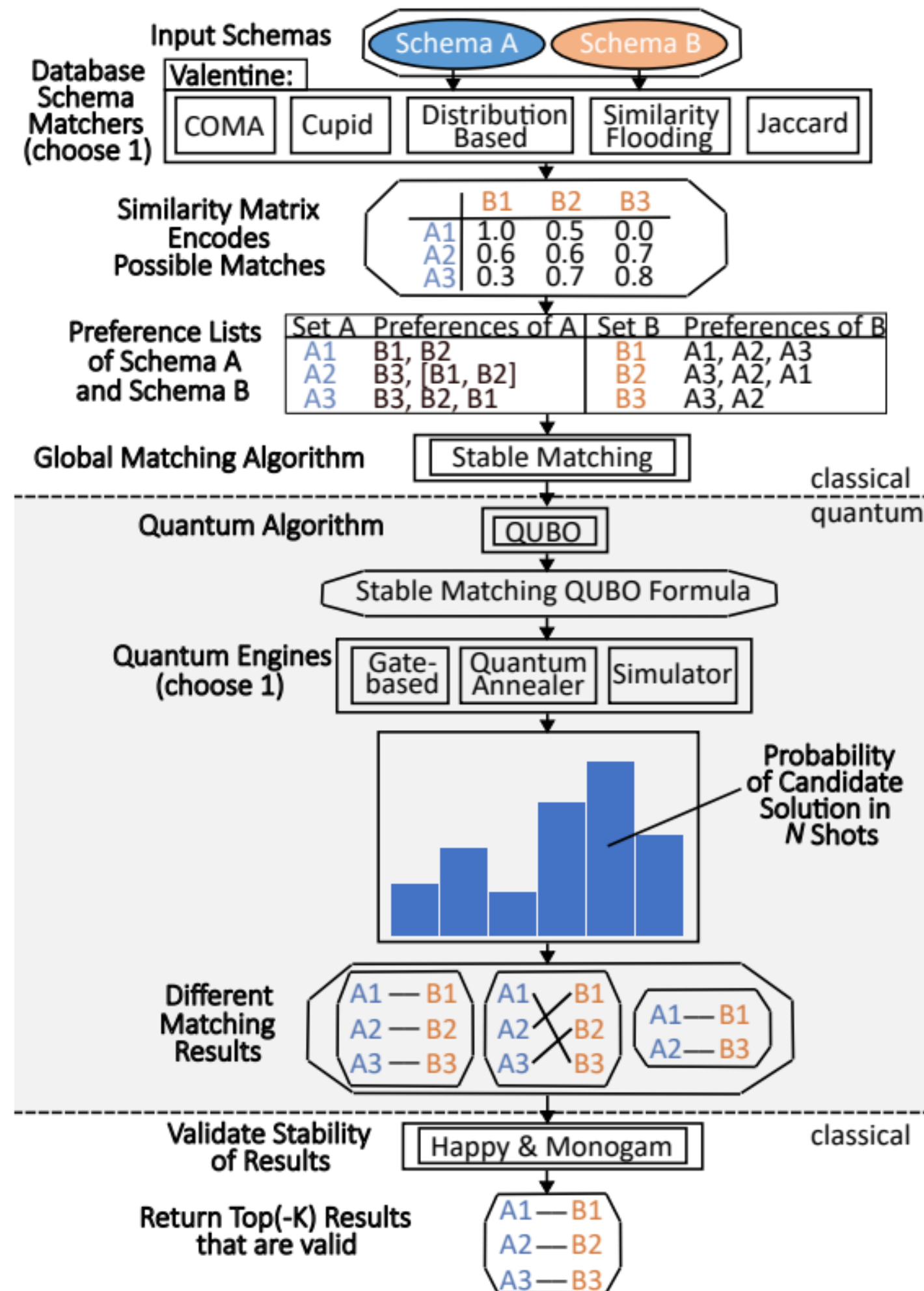
- Solution

$$P = -p_1 X_1 + p_2 X_2 + p_3 X_3$$

Penalties:

- $p_1$  : minimize the objective function & to find as many pairs as possible
- $p_2$  : declare for all candidate attribute pairs
- $p_3$  : prevent nonmonogamous matchings (if candidates are matched more than once)

# Hybrid Classical and Quantum Workflow





# Transaction Management

- Task: distribute  $n$  transactions over  $k$  machines
- Goal: the distribution is **valid** and **optimal**
- Binary variable for QUBO formulation:

$$x_{i,j,s} = \begin{cases} 1, & \text{if transaction } t_i \text{ is started at time } s \text{ on machine } m_j, \\ 0, & \text{otherwise} \end{cases}$$

# Transaction Management

Minimize logical formula

$$P = A + B + C + D$$

- Constraints for a **valid** schedule:
  - A: Each transaction starts exactly once
  - B: two or more transactions cannot be executed at the same time on the same machine
  - C: transactions that block each other cannot be executed at the same time
- **Optimal** solution
  - D: requires the earliest possible start time for each transaction

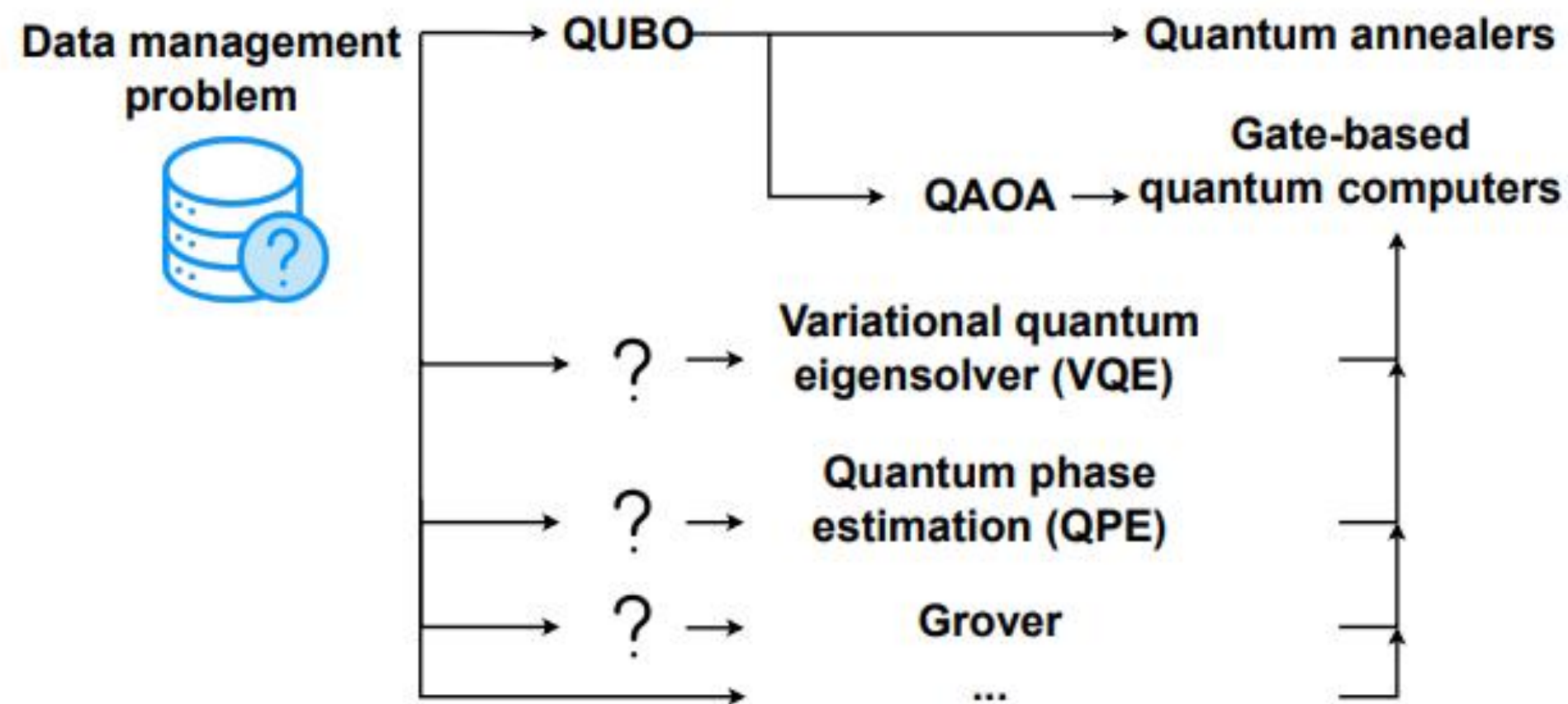
# More References

1. K. Fritsch and S. Scherzinger, “Solving hard variants of database schema matching on quantum computers,” VLDB’23 Demo.
2. T. Bittner and S. Groppe, “Avoiding blocking by scheduling transactions using quantum annealing, IDEAS’20.
3. Tim Bittner and Sven Groppe, “Hardware accelerating the optimization of transaction schedules via quantum annealing by avoiding blocking, OJCC’20.
4. S. Groppe and J. Groppe, “Optimizing transaction schedules on universal quantum computers via code generation for grover’s search algorithm, IDEAS’21.
5. L. Gruenwald, T. Winker, U. Çalikyilmaz, J. Groppe, and S. Groppe. "Index Tuning with Machine Learning on Quantum Computers for Large-Scale Database Applications." Joint Workshops at 49th International Conference on Very Large Data Bases (VLDBW’23)—International Workshop on Quantum Data Science and Management (QDSM’23). 2023.
6. G. Yuan, et al. "Quantum Computing for Databases: A Short Survey and Vision." Joint Workshops at 49th International Conference on Very Large Data Bases (VLDBW’23)—International Workshop on Quantum Data Science and Management (QDSM’23). 2023.

# Roadmap



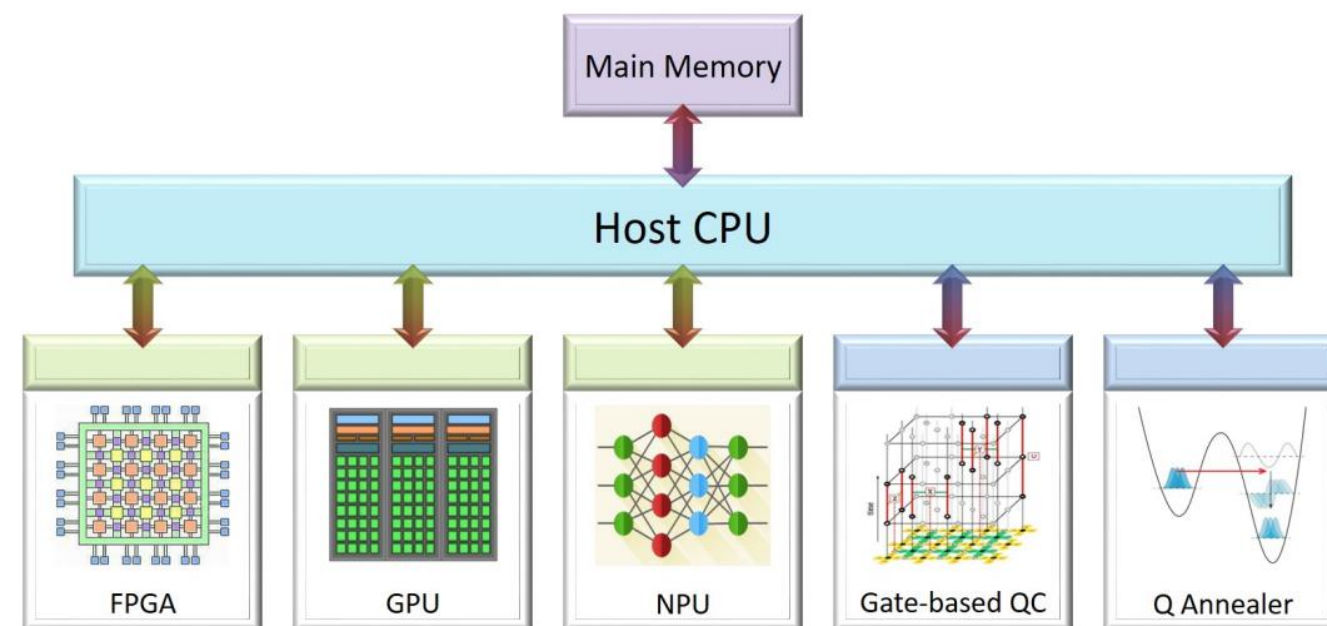
- Solving data management problems on quantum computers
  - Problem benefit from **quantum advantage**, and practically useful
    - Optimization problem
    - Classical approaches have scaling limits
    - Yet it does not require to load a large classical dataset
  - Convert a data management solution to quantum algorithms
  - **Constraints** of current quantum hardware





# Research Opportunities

- DB problem **reformulation**
- **Hybrid** approach on classical and quantum computers
- Optimization given quantum computer **constraints**



Quantum computer will enhance, not replace, current HPC systems



# Data Management via Quantum Internet





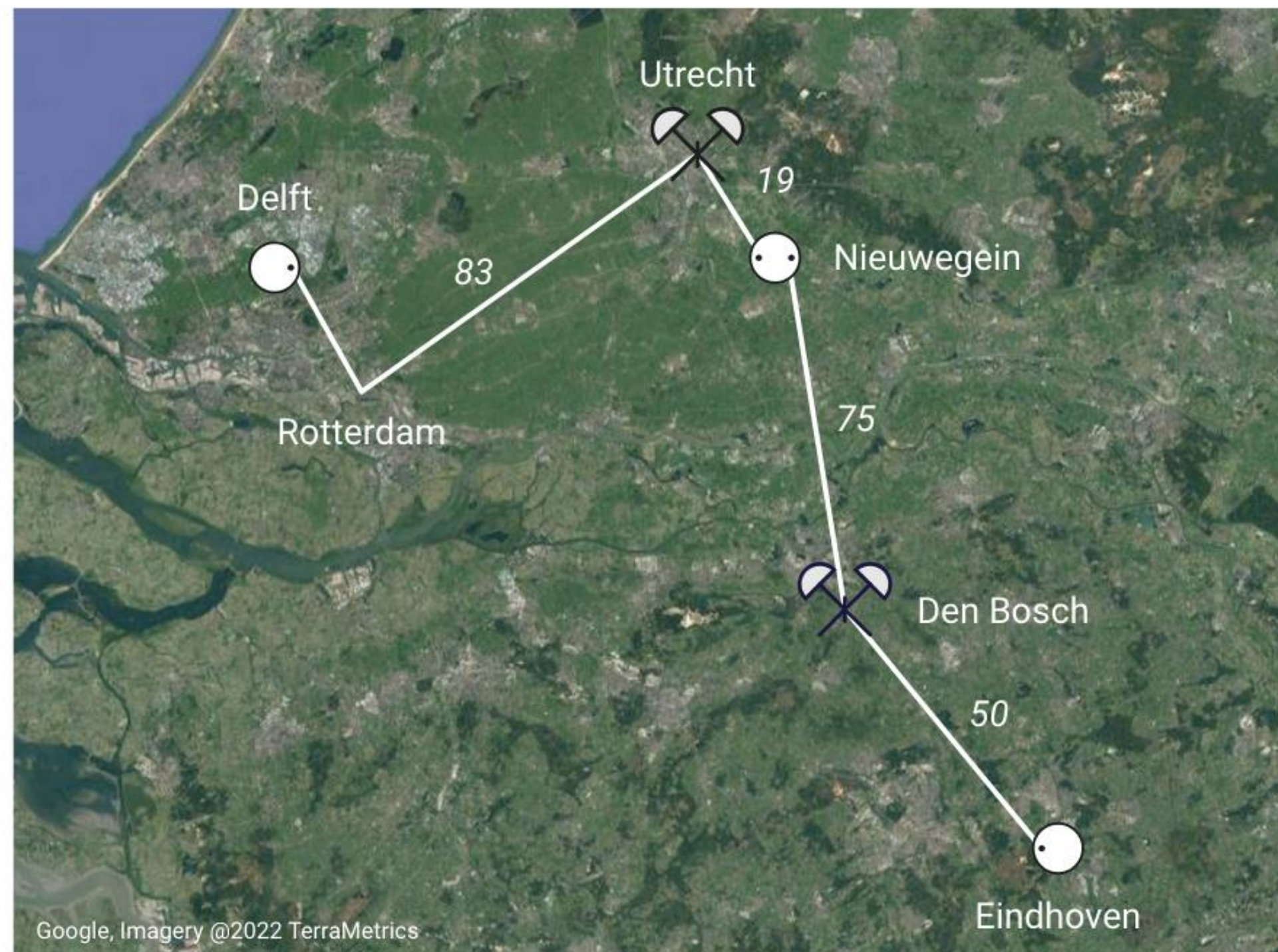
# What is a Quantum Internet?



<https://www.youtube.com/watch?v=PCKoT9xcyXI&t=1s>

# Hypothetical Quantum Internet Connection

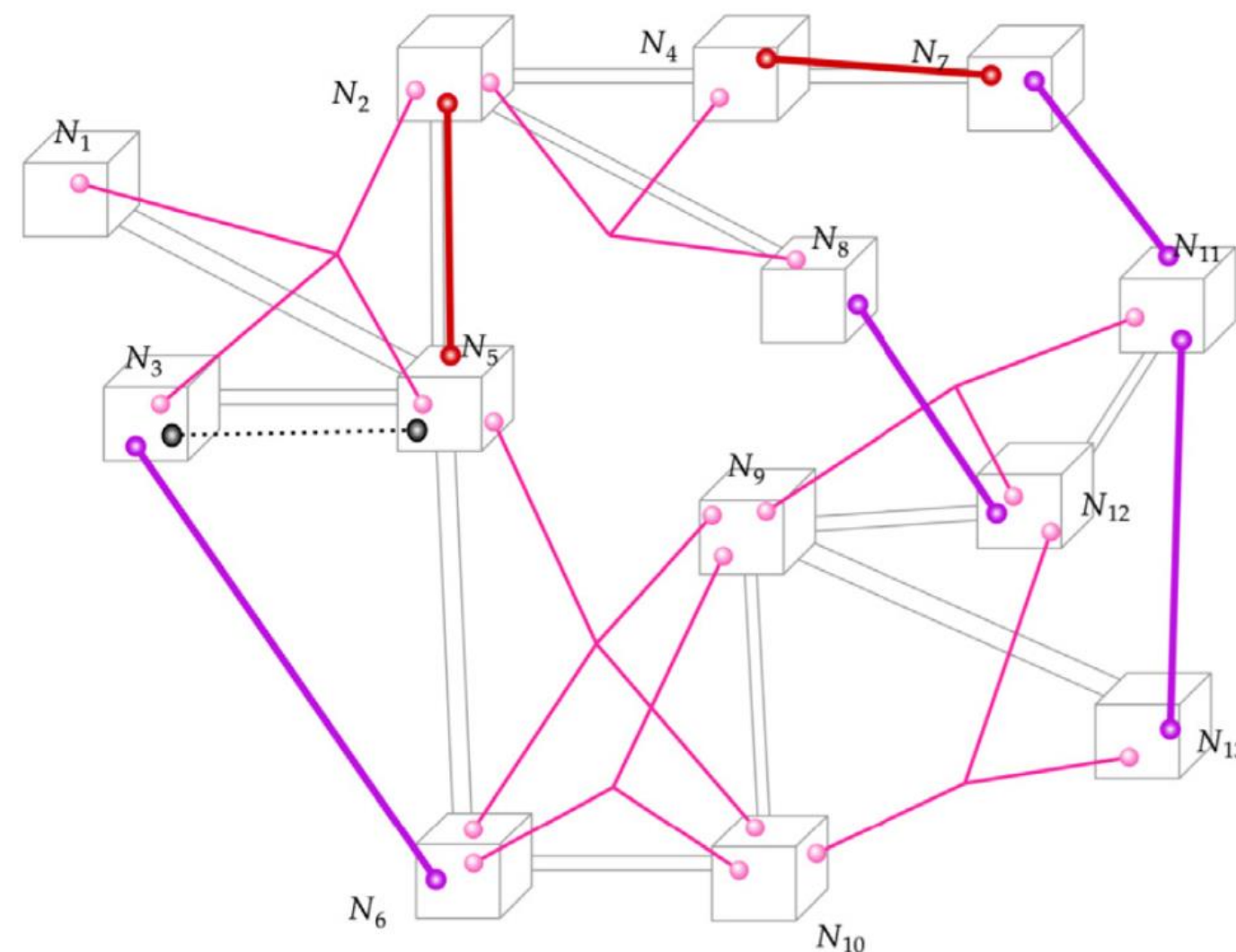
Total fiber distance between Delft and Eindhoven of **226.5** km





# Quantum Internet

- Like classical internet, quantum internet (QI) allows for information exchange between nodes.
  - QI extends CI to allow joint quantum information processing
  - Physical links: channels established to exchange classical messages
  - **Virtual links:** shared **entangled states** between the nodes

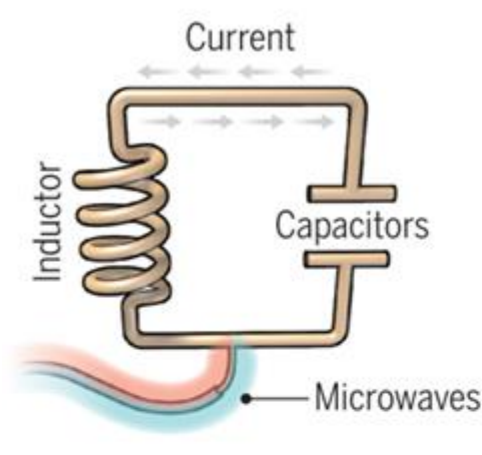
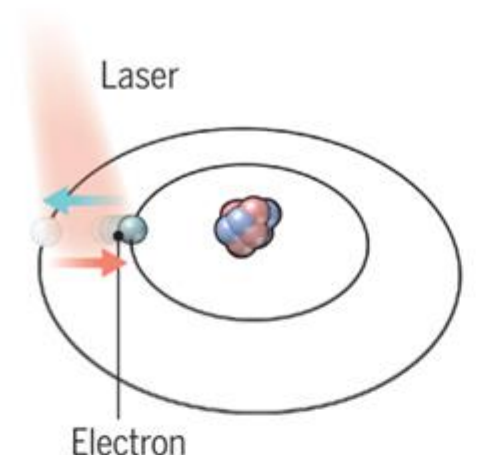

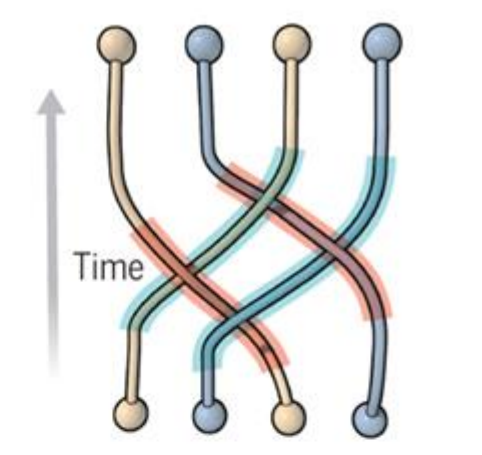
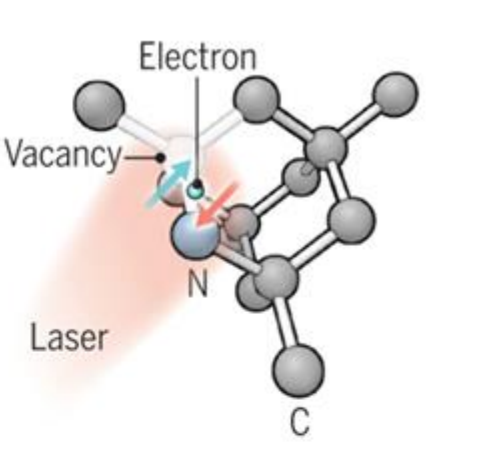




# Different Architectures to Implement Qubits

## A bit of the action

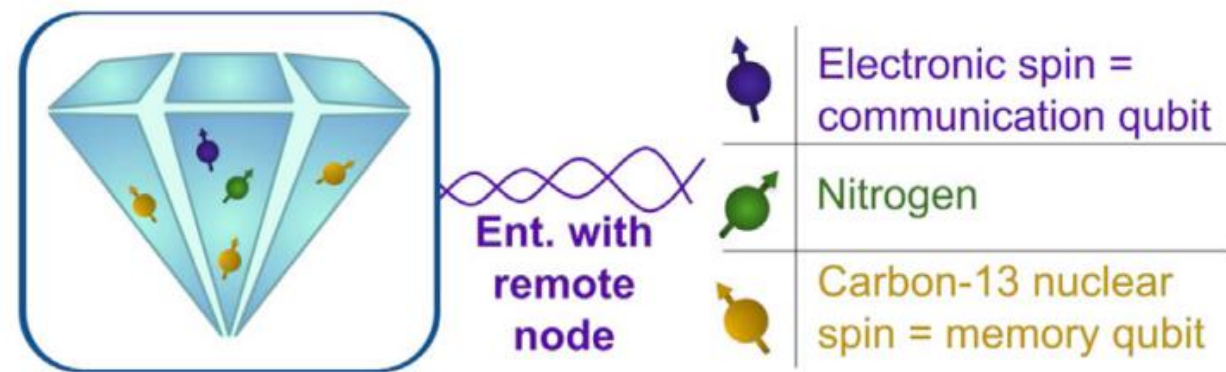
In the race to build a quantum computer, companies are pursuing many types of quantum bits, or qubits, each with its own strengths and weaknesses.

				
<b>Superconducting loops</b> A resistance-free current oscillates back and forth around a circuit loop. An injected microwave signal excites the current into superposition states.	<b>Trapped ions</b> Electrically charged atoms, or ions, have quantum energies that depend on the location of electrons. Tuned lasers cool and trap the ions, and put them in superposition states.	<b>Silicon quantum dots</b> These “artificial atoms” are made by adding an electron to a small piece of pure silicon. Microwaves control the electron’s quantum state.	<b>Topological qubits</b> Quasiparticles can be seen in the behavior of electrons channeled through semiconductor structures. Their braided paths can encode quantum information.	<b>Diamond vacancies</b> A nitrogen atom and a vacancy add an electron to a diamond lattice. Its quantum spin state, along with those of nearby carbon nuclei, can be controlled with light.
<b>Longevity</b> (seconds) 0.00005	>1000	0.03	N/A	10
<b>Logic success rate</b> 99.4%	99.9%	~99%	N/A	99.2%
<b>Number entangled</b> 9	14	2	N/A	6
<b>Company support</b> Google, IBM, Quantum Circuits	ionQ	Intel	Microsoft, Bell Labs	Quantum Diamond Technologies
<b>Pros</b> Fast working. Build on existing semiconductor industry.	Very stable. Highest achieved gate fidelities.	Stable. Build on existing semiconductor industry.	Greatly reduce errors.	Can operate at room temperature.
<b>Cons</b> Collapse easily and must be kept cold.	Slow operation. Many lasers are needed.	Only a few entangled. Must be kept cold.	Existence not yet confirmed.	Difficult to entangle.

**Note:** Longevity is the record coherence time for a single qubit superposition state, logic success rate is the highest reported gate fidelity for logic operations on two qubits, and number entangled is the maximum number of qubits entangled and capable of performing two-qubit operations.



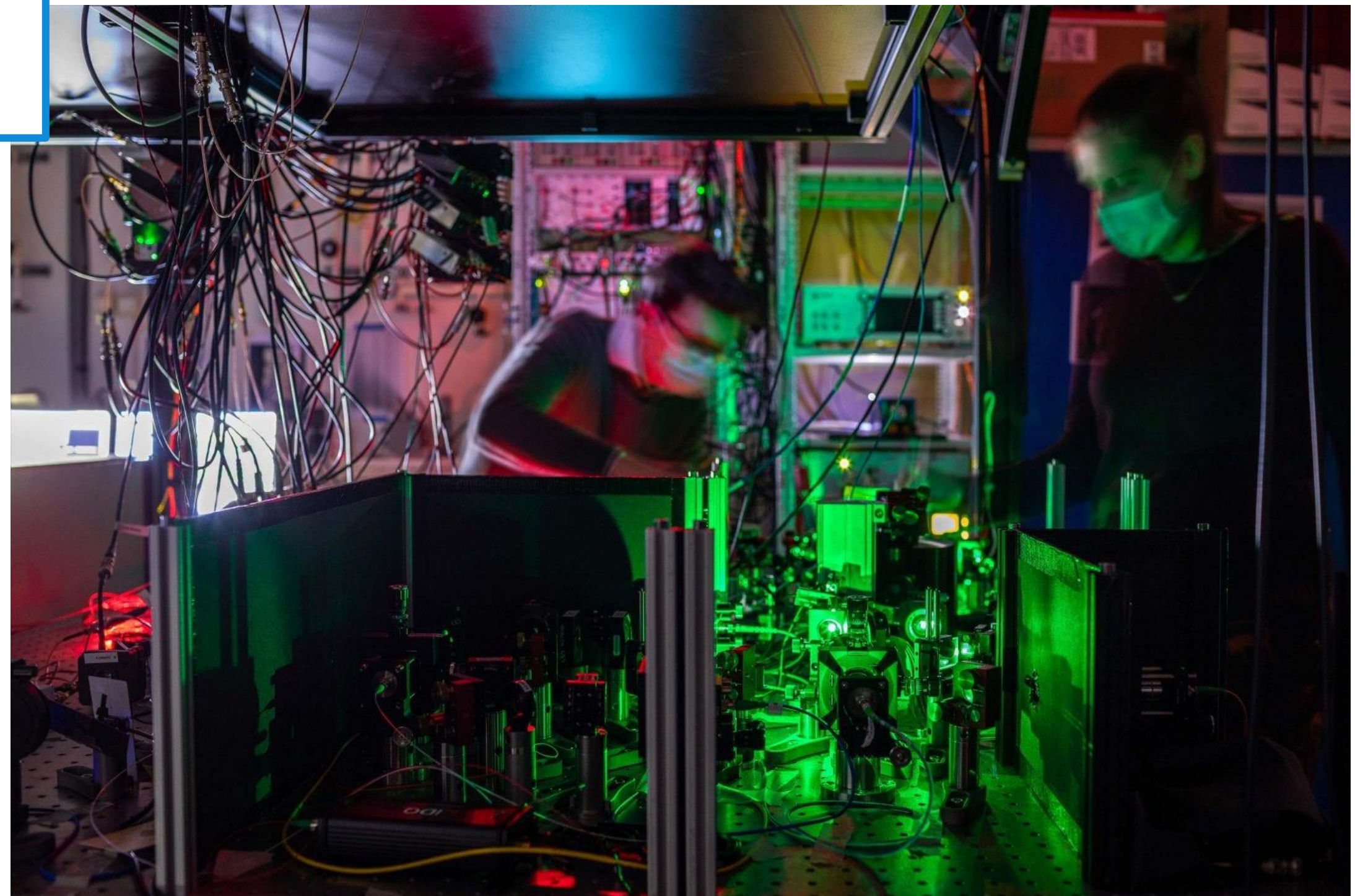
# Quantum Internet Nodes



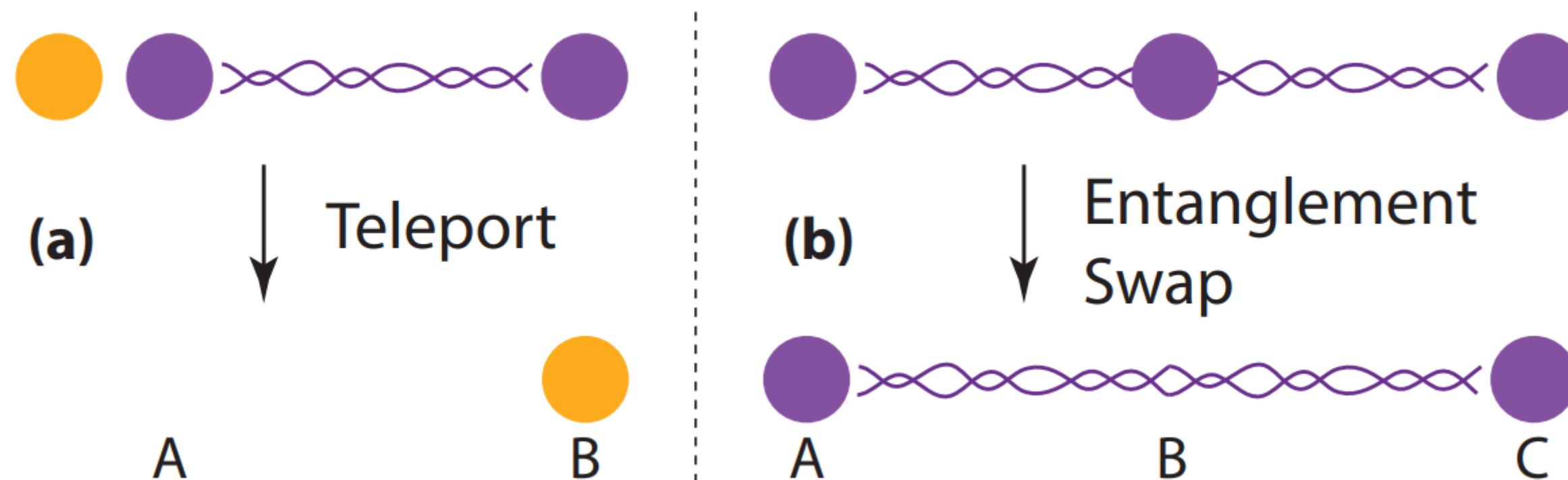
(a) the single-NV architecture

Heralded entanglement 1.3km

Mirrors and filters guide the laser beams to the diamond chip



# How to Distribute Entanglements?



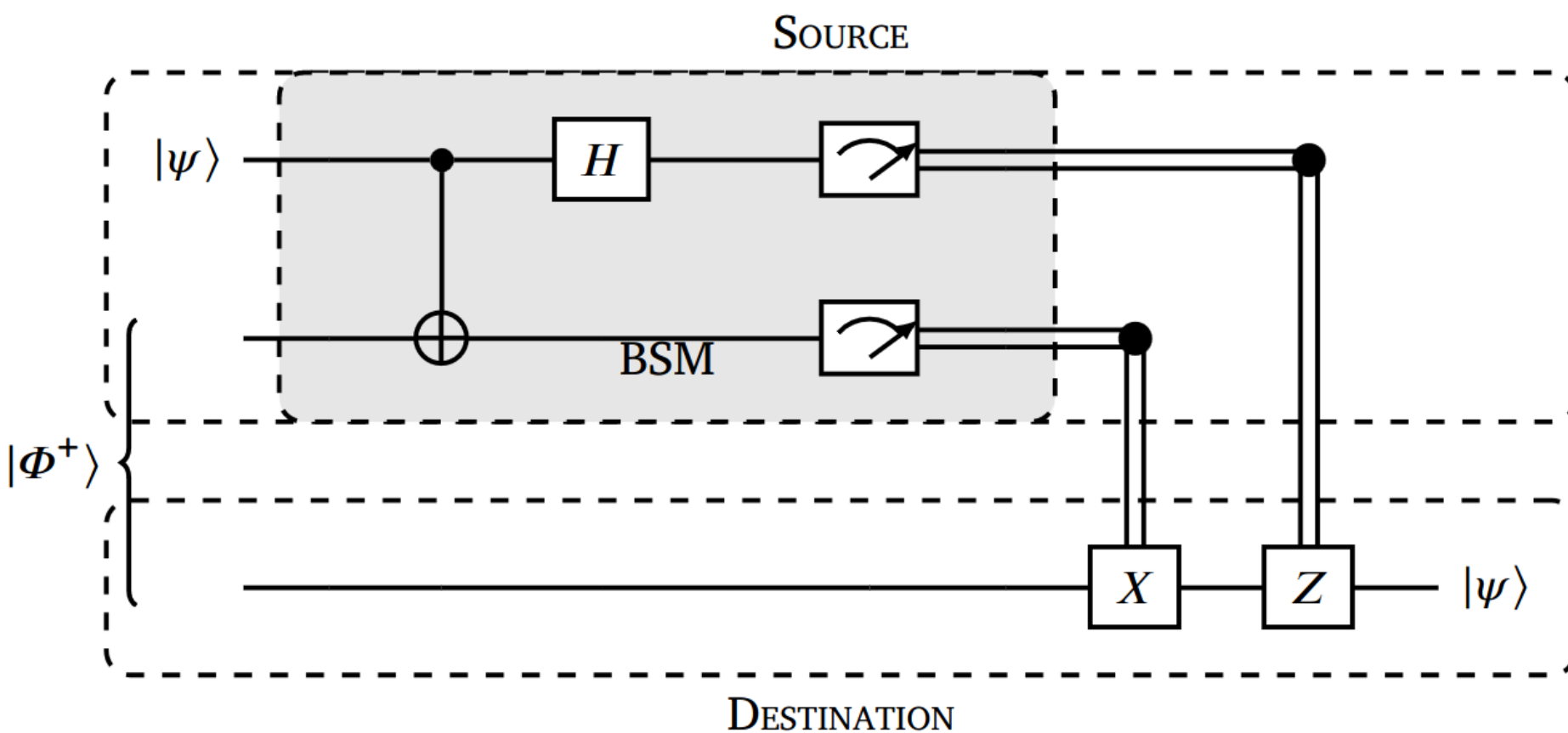
Quantum Teleportation

Entanglement Swapping

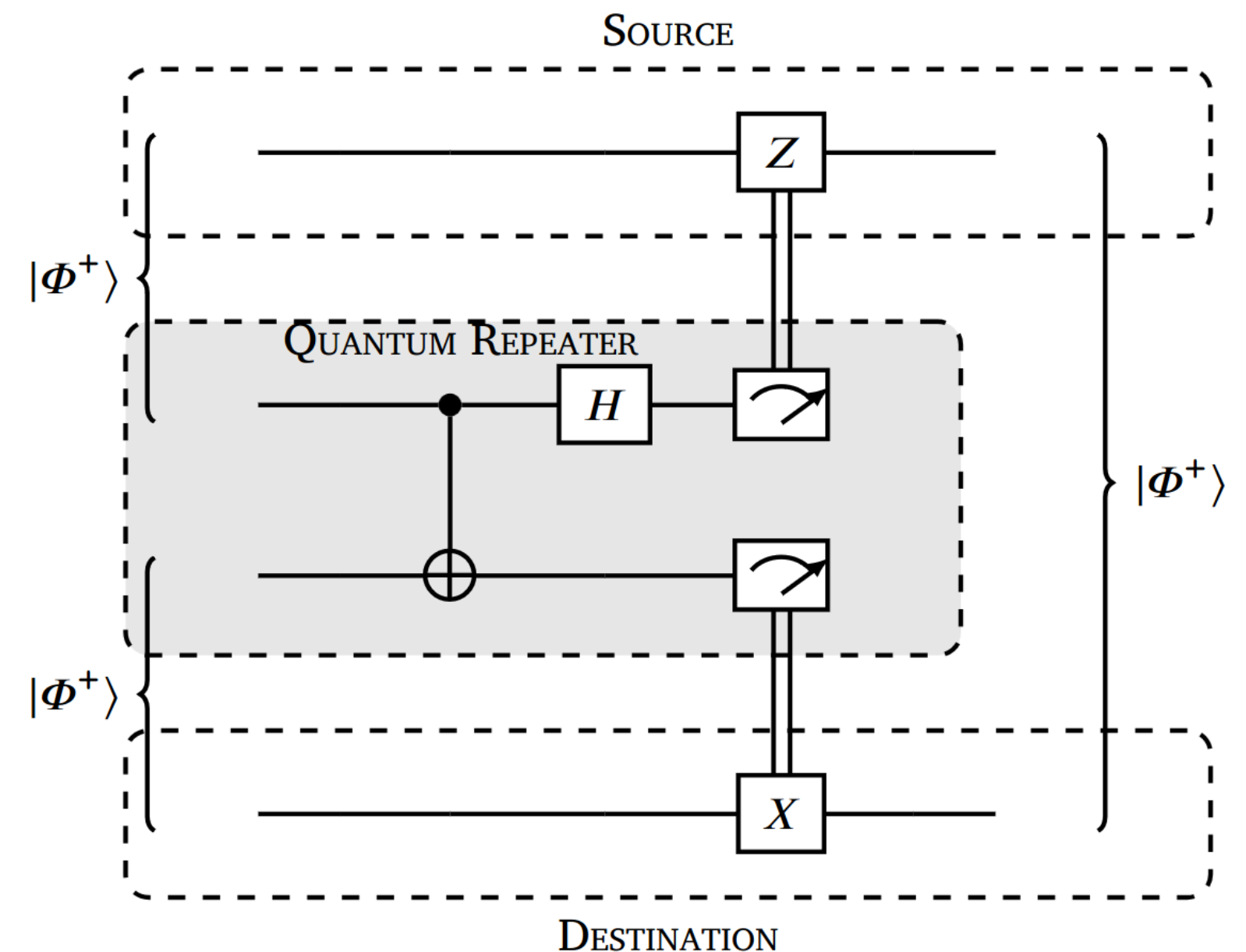
Dahlberg, Axel, Matthew Skrzypczyk, Tim Coopmans, Leon Wubben, Filip Rozpędek, Matteo Pompili, Arian Stolk et al. "A link layer protocol for quantum networks." In Proceedings of the ACM special interest group on data communication, pp. 159-173. 2019.



# How to Distribute Entanglements?



Quantum Teleportation



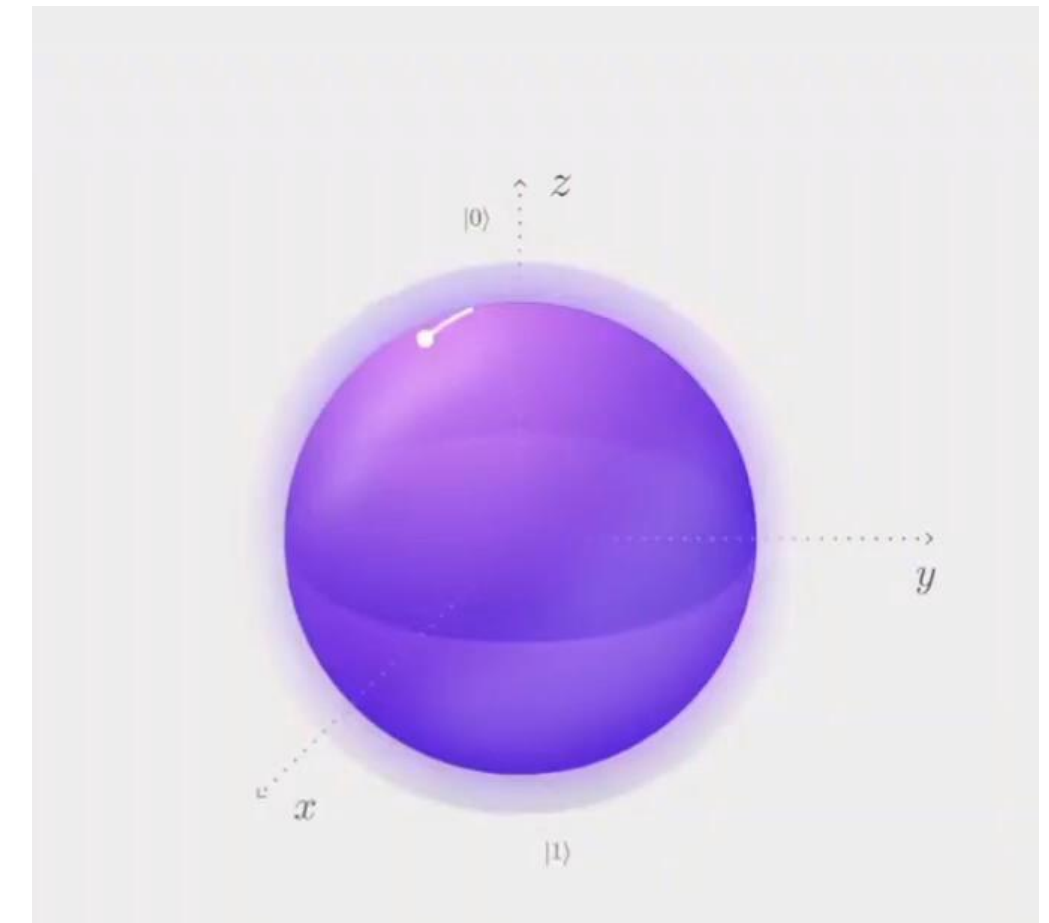
Entanglement Swapping

Illiano, Jessica, et al. "Quantum internet protocol stack: A comprehensive survey." Computer Networks 213 (2022): 109092.



# Quantum Noise

- Quantum noise makes it hard to extract information from a quantum computer
- Quantum noise results from unwanted coupling with the environment
  - Depolarizing
  - Bit & phase flipping
  - Amplitude & phase damping





# Detect Incorrect Quantum Info Processing?

- We expect to only have **noisy intermediate-scale quantum (NISQ)** devices in the near future
  - Handle quantum noise by fixing or removing corruption of quantum data?
  - Detect incorrect quantum operations
  - Generate robust entanglements



Google's Sycamore

USTC's Jiuzhang



# What does Quantum Internet Give?

- Full-fledged quantum internet seems necessary for multiparty quantum computation
- Seems a good way to avoid the **synchronous problem?**
  - Einstein–Podolsky–Rosen (EPR) paradox
- Entanglements enhance data integrity
  - Nonlocal games are useful to detect **information leakage** and **incorrect operations**, e.g., quantum key distribution (impossible classically)
  - Enhance security of communication impossible by purely classical means

# Quantum Nonlocality

- Correlations that have no interpretations using random coins
- **Bell's state**: a **maximally entangled state** that can be used to achieve non-locality

$$|\psi\rangle = (|00\rangle + |11\rangle) / \sqrt{2}$$

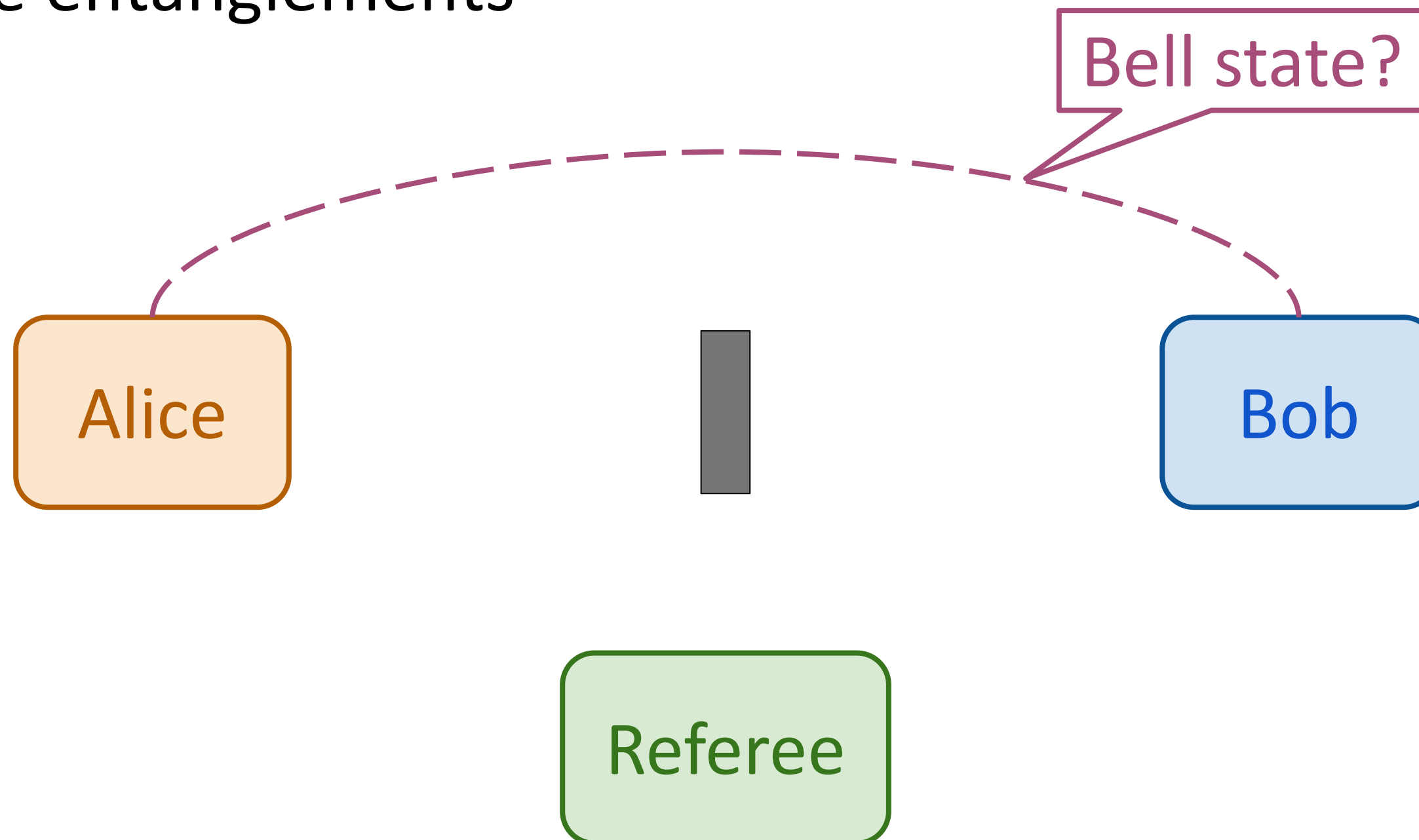
Measuring any half of the state in any basis, the other “collapses” to the same outcome.

- Nonlocal games: Tests used to test nonlocality, specifically, the shared entanglements!



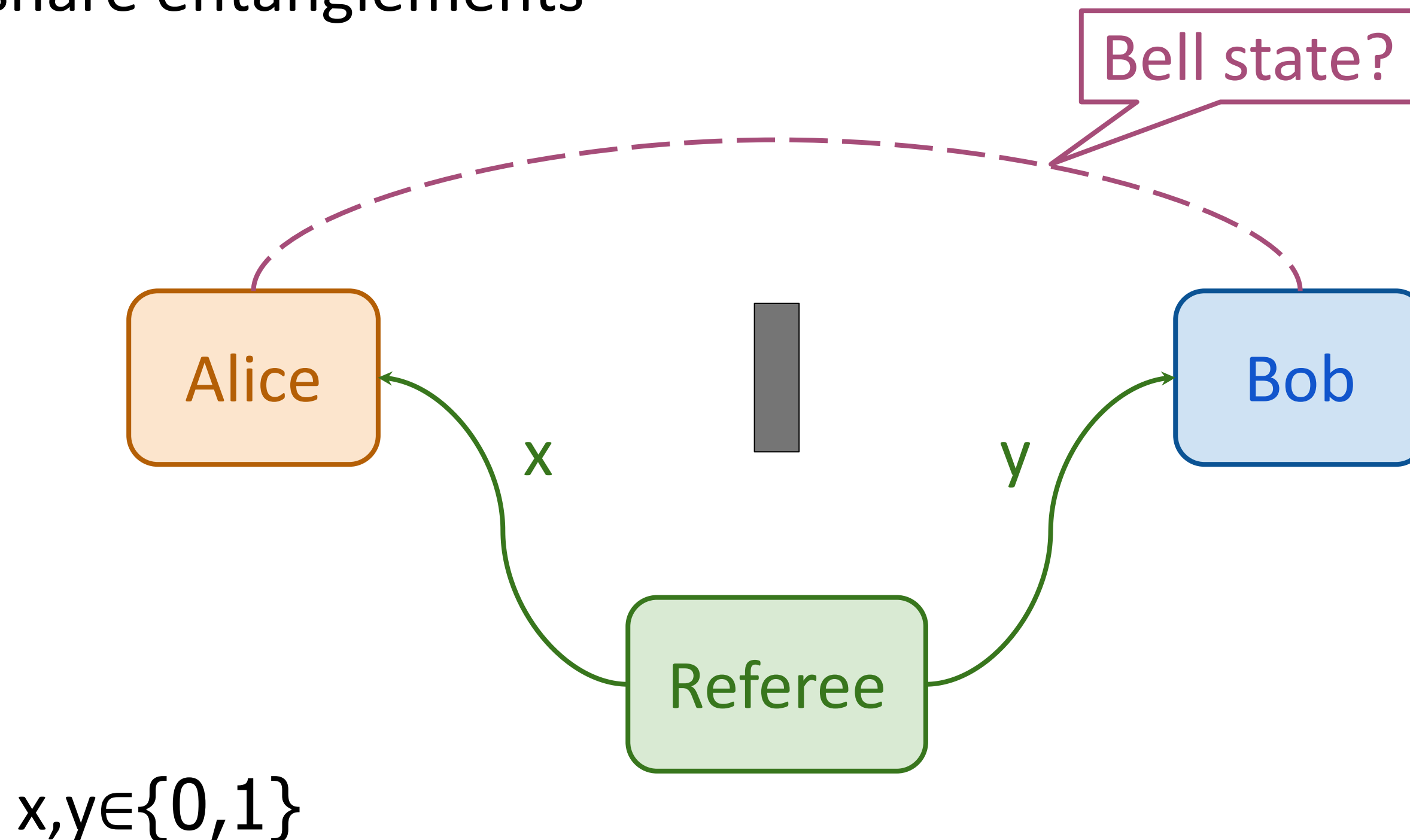
# The Clauser-Horne-Shimony-Holt (CHSH) Game

- Two devices that are not allowed to communicate, but can share entanglements



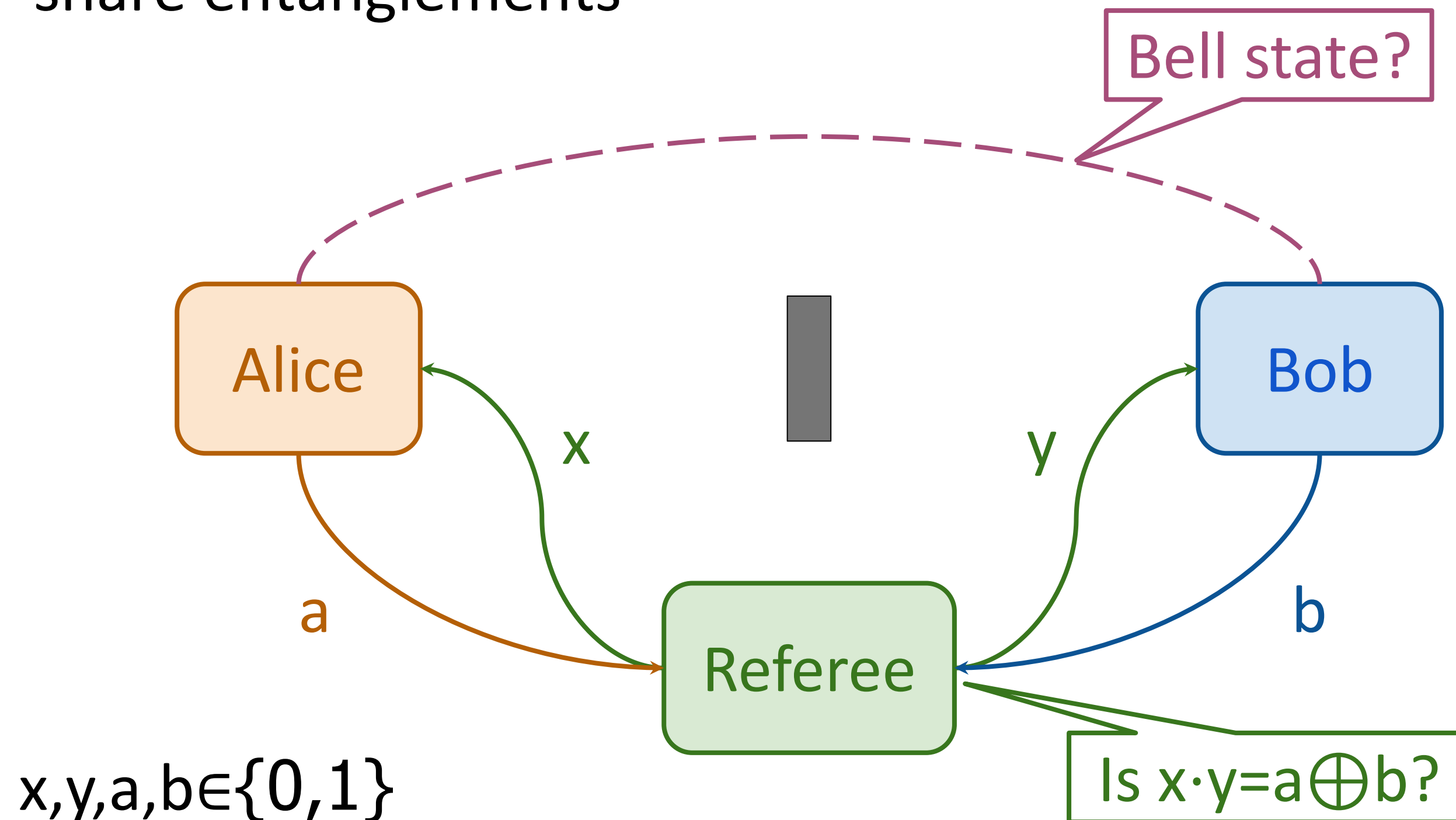
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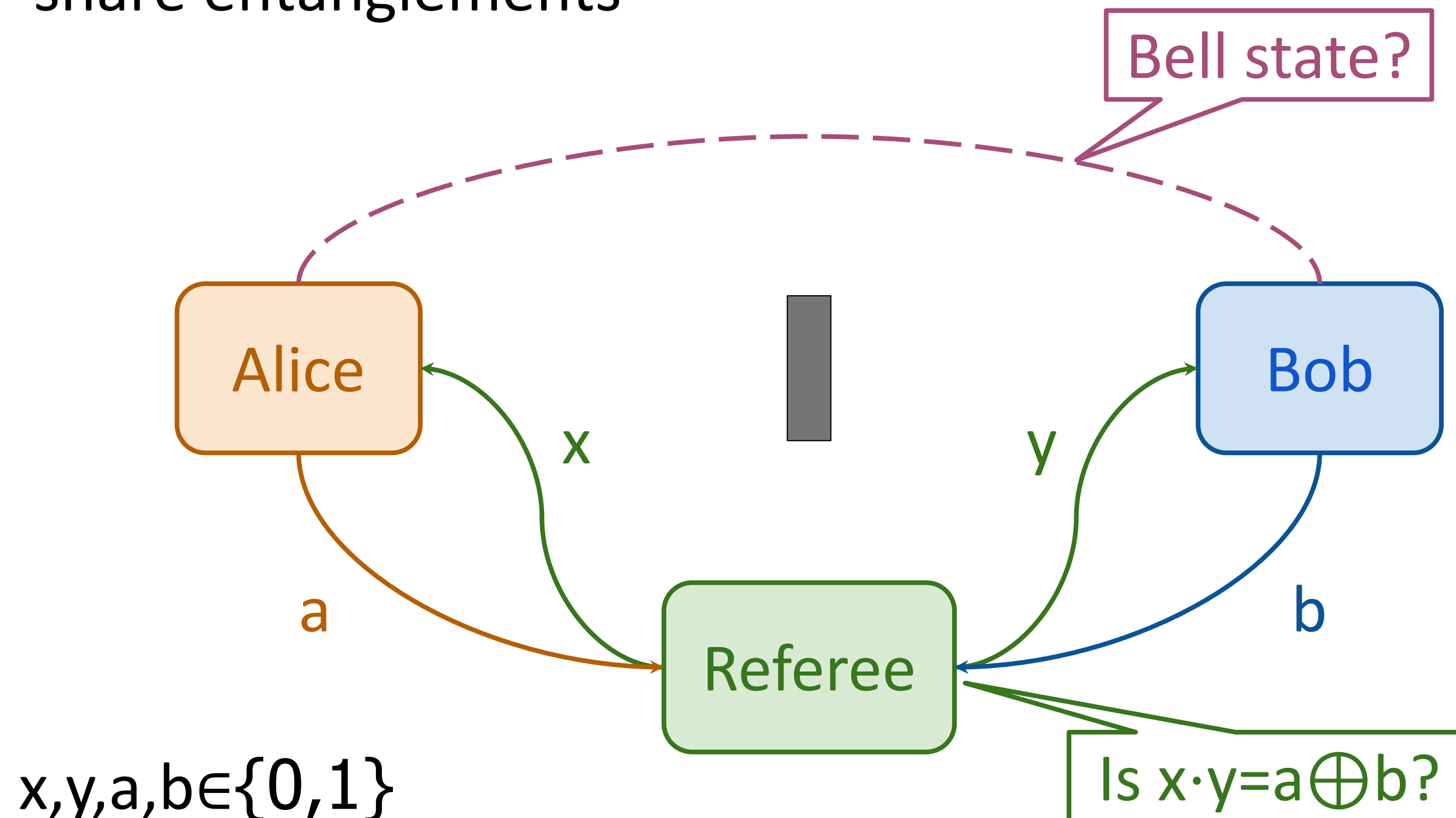
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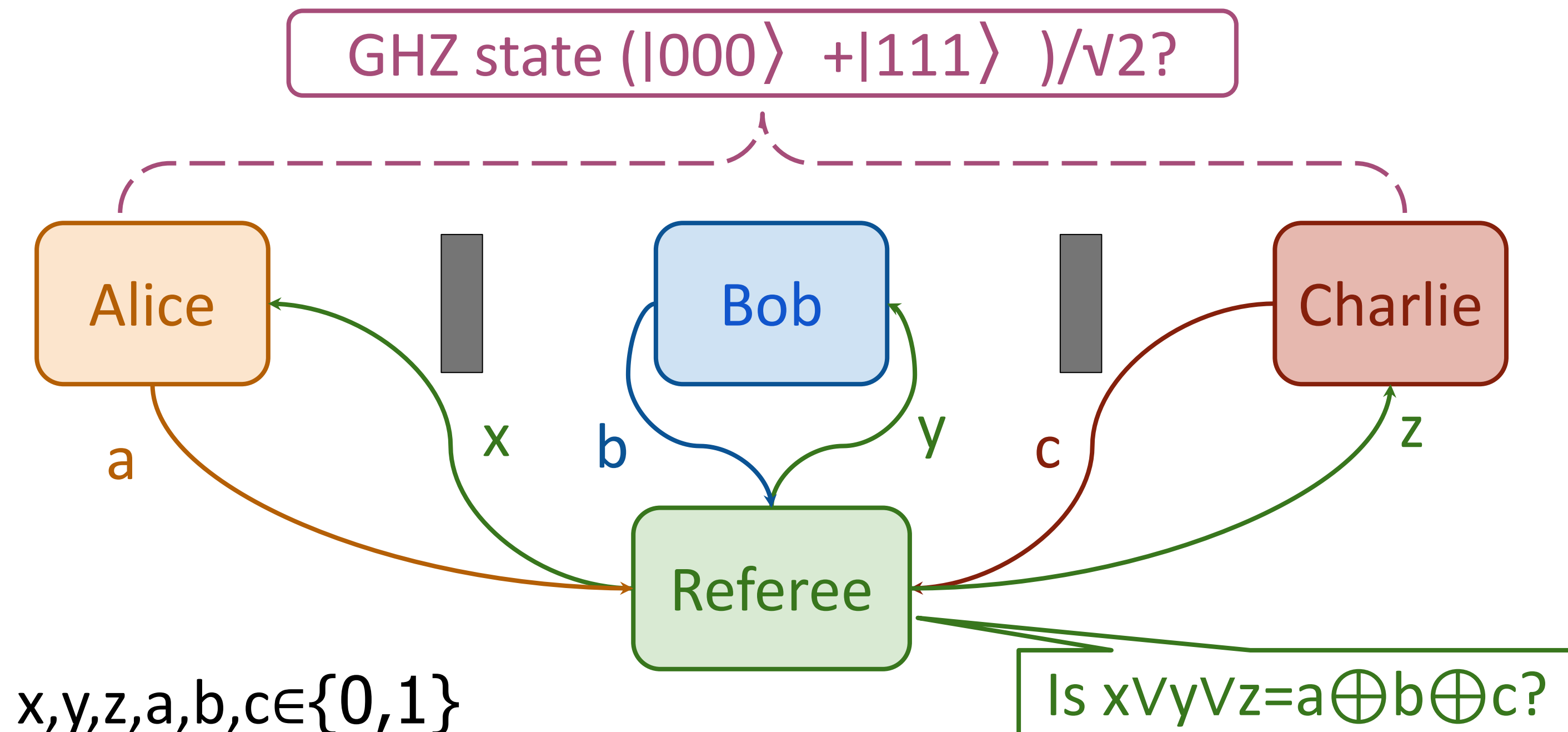


With a Bell state, they can win the test with probability  $\approx 0.85$ !



# The Greenberger-Horne-Zeilinger (GHZ) Game

- Extension to test multipartite entanglements
- A three-player non-local game for testing GHZ state



With a GHZ state, they can win the test with probability **1**!

# Beyond the Binary Alphabet

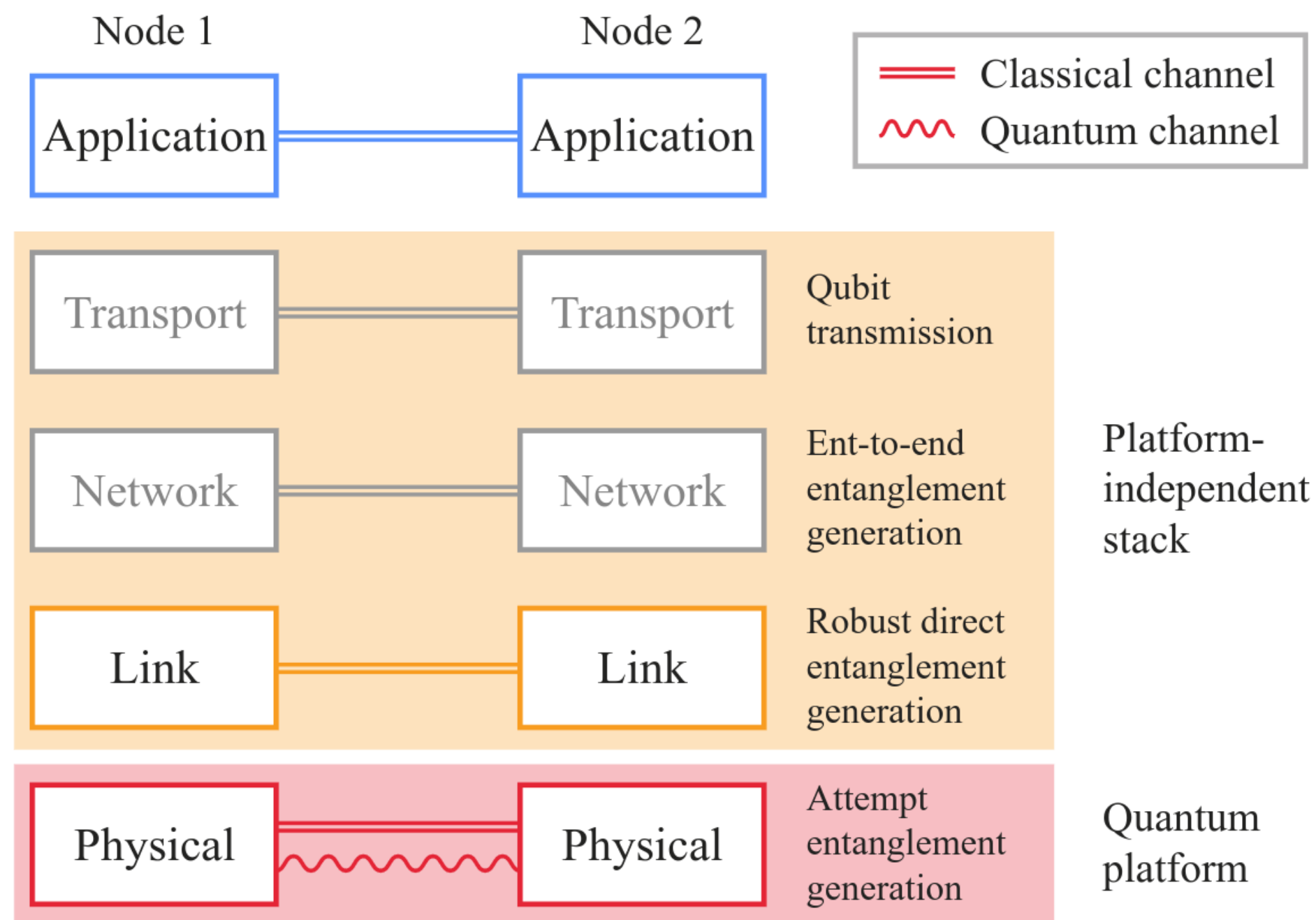
For data management, it is essential to consider the space of data beyond binary strings.

- The tests may be generalized to "qudits," which takes values from an alphabet of size  $d > 2$  (as opposed to  $\{0,1\}$ ).

<b>pname</b>	<b>gender</b>	<b>age</b>	<b>resting HR</b>	<b>mortality</b>
Alice	0	96	60	0
Bob	1	35	70	1
Charlie	1	22	65	1

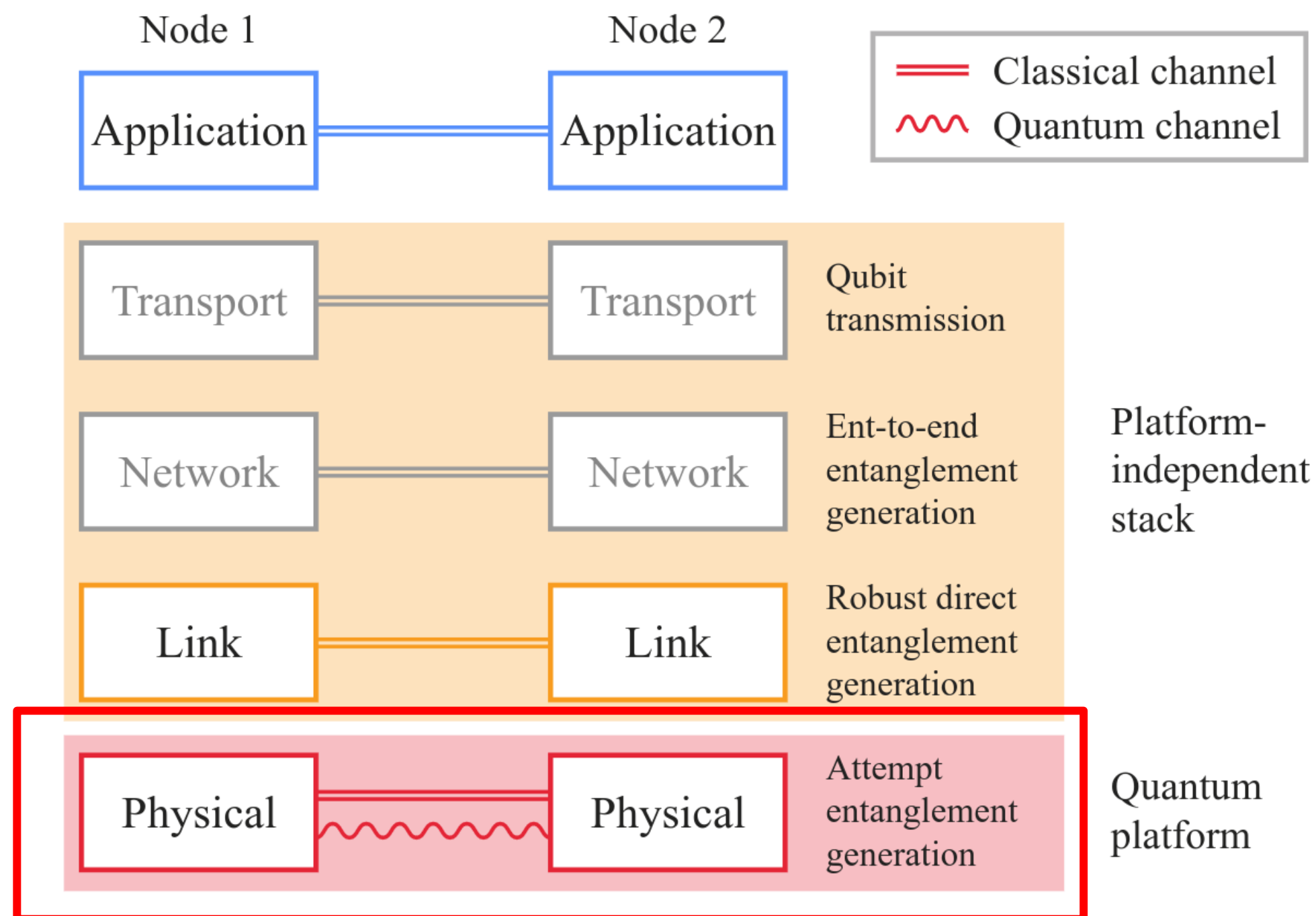
# Quantum Internet Protocol Stacks

Protocols for scheduling the generation and distribution of quantum entanglements in a quantum network



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Protocols for scheduling the generation and distribution of quantum entanglements in a quantum network

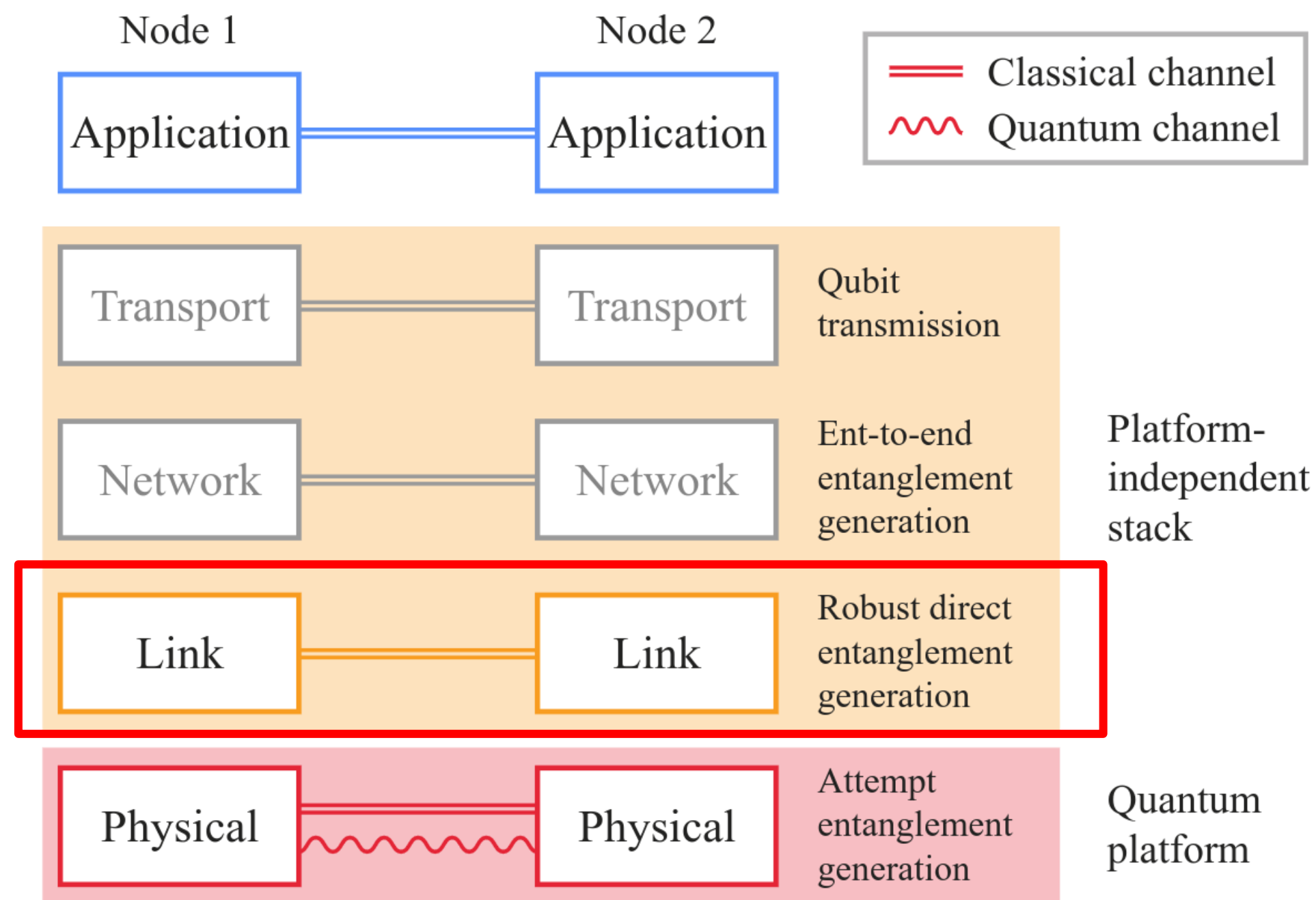


The **Physical Layer** attempts to generate entanglements between two nodes in a well-defined time slot.



# Quantum Internet Protocol Stacks

Protocols for scheduling the generation and distribution of quantum entanglements in a quantum network

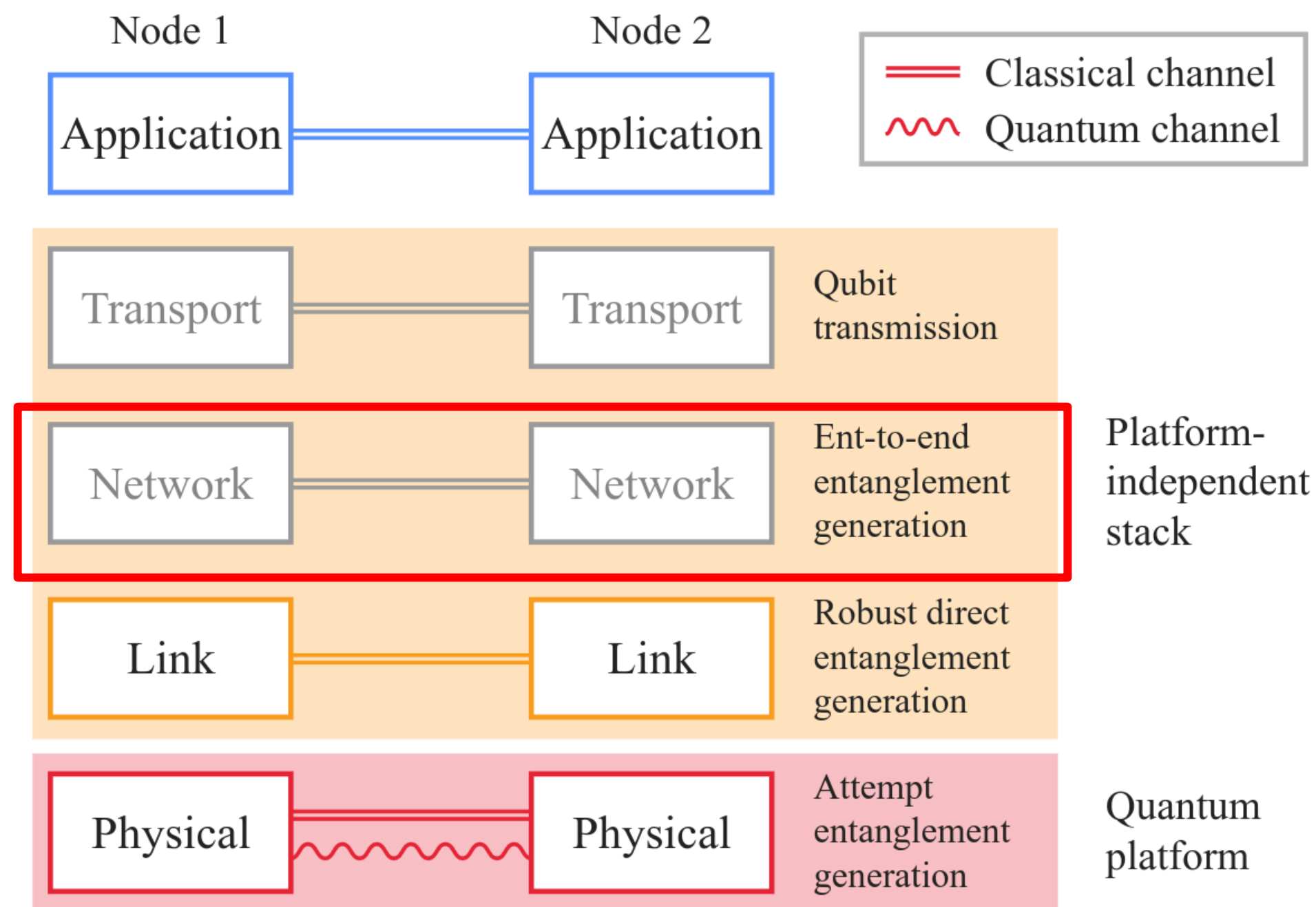


The **Link Layer** manages to generate robust entanglements:

- Receives generation requests
- Perform fidelity evaluation
- Scheduling generation

# Quantum Internet Protocol Stacks

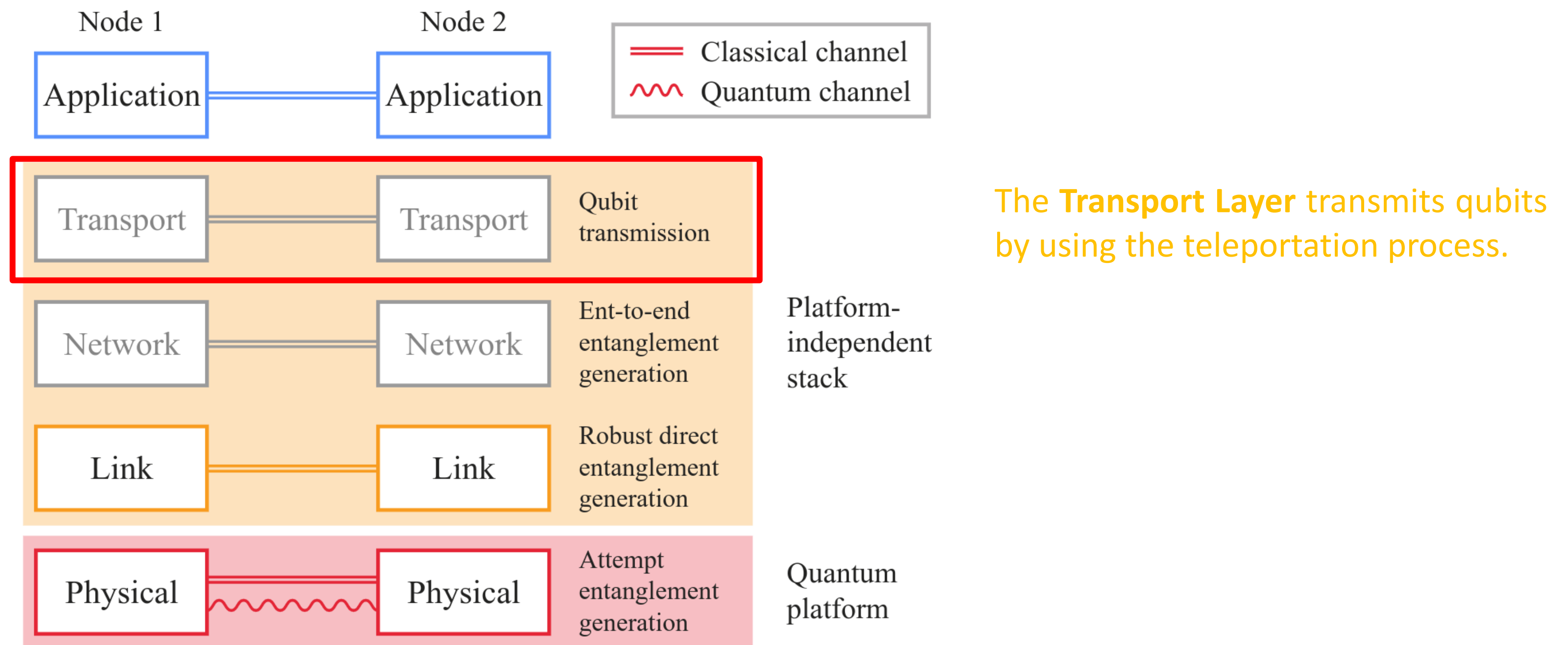
Protocols for scheduling the generation and distribution of quantum entanglements in a quantum network



The **Network Layer** is for producing long-distance entanglements using functionalities provided by the link layer.

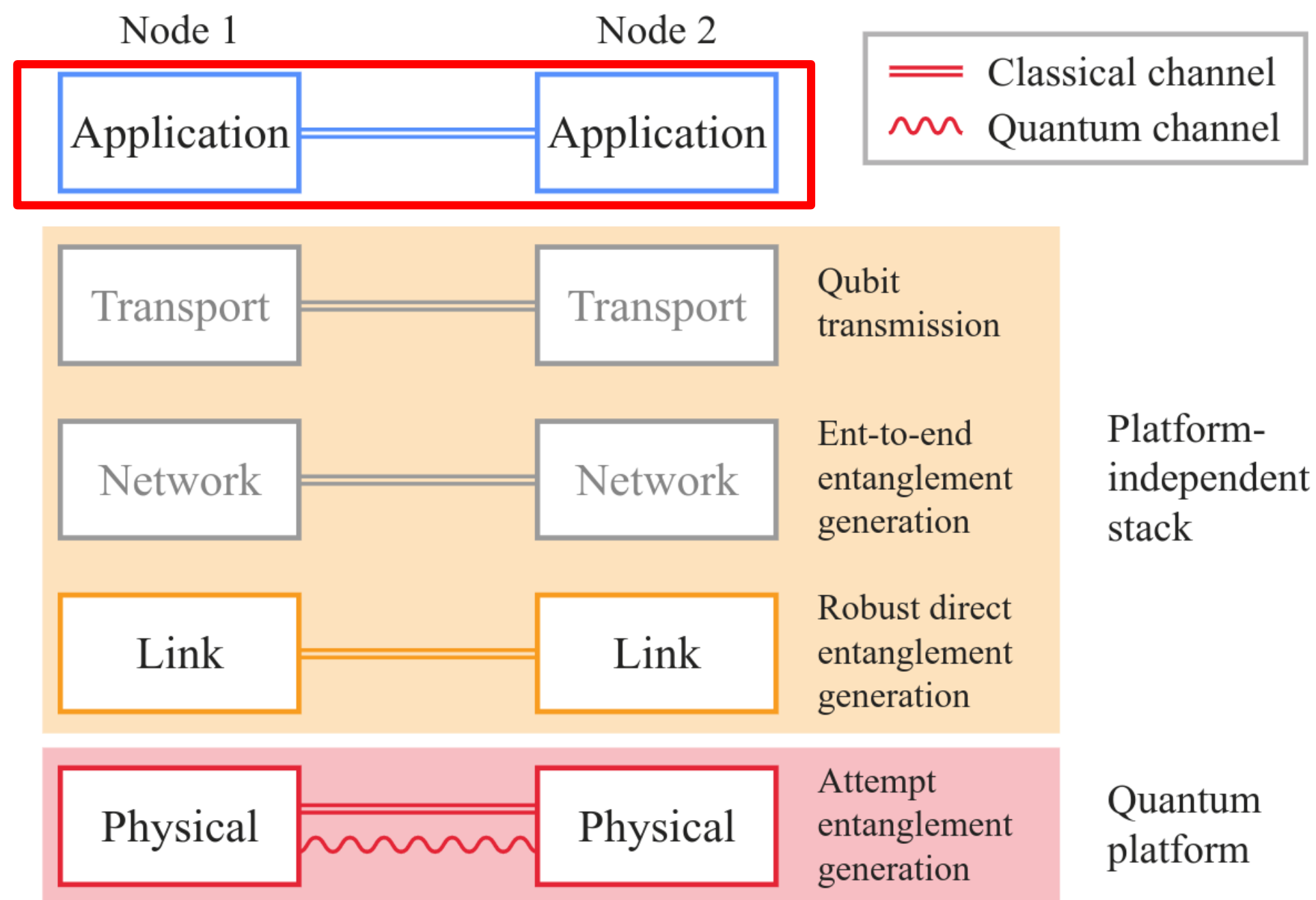
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Protocols for scheduling the generation and distribution of quantum entanglements in a quantum network



The **Application Layer** controls the network abstractly to distribute quantum information and to perform joint quantum computation.



# Future Directions





# Q&A

- What challenge do you want to tackle in the NISQ era?

Quantum  
Computer



Quantum Internet

